

## Description

The SD4002 is CMOS LSI chips developed for world-wide FM / MW / LW tuning with PLL frequency synthesizer system. The SD4002 can make a compact and high performance FM / MW / LW tuner with clock function for high-end car stereo, home stereo and so on because these CMOS LSIs are in 64-pin QFP package with built-in PLL frequency synthesizer, controller, 200 MHz prescaler, LCD driver and IF counter.

## Functions

### Radio Functions

- (1) Manual tuning  
Manual tuning up/down ..... Stepped tuning and rapid tuning.
- (2) Auto tuning  
Seek up/down ..... Retaining the frequency of a station received.  
Scan up/down ..... Receiving in intervals of 5 seconds.
- (3) Preset memory scanning ..... Receiving the contents of preset memories on the FM, MW, and LW bands for 5 seconds each.
- (4) VF auto – tuning  
SK seek up/down .... Retaining the frequency of a SK signal received.  
SK scan up/down .... Receiving a station with SK signal in intervals of 5 seconds.
- (5) Preset memories  
FM band .... FM 1:6 stations, RW 2:6 stations, FM 3:6 stations  
MW band ... MW 1:6 stations, MW 2:6 stations  
LW band ... 6 stations  
VF band .... 6 stations  
MW2 cannot be used while the LW band is used.
- (6) Last-preset memories ..... 1 station on the FM1, FM2, FM3, MW1, MW2, LW and VF bands each.
- (7) LOC (local) control signal outputs and indications.
- (8) FM MONO (monaural) control signal output and indication.(For VF bands, same as for FM)
- (9) "ST" (stereo) indicator ..... Enabled on the FM and VF bands.
- (10) Auto-preset memories
- (11) DK stand-by and SK alarm function

### Tape Functions

- (1) Tape transport direction indicators ..... Can flash at 2 HZ during fast forward.
- (2) AMS (auto music search) control signal output and indication.
- (3) MTL (metal) control signal output and indication.
- (4) NR1 (noise reduction) and NR2 control outputs and indications.

**Functions (Continued)****CLOCK Functions**

- (1) Selectable 12-hour(with AM and PM indicators) of 24-hour display.
- (2) Selectable flashing colon(;) (1Hz)
- (3) Low-power (400nA) backup available in the NOCLK(no-clock)mode.

**Others**


- (1) LOUD (loudness) control signal output and indication ..... common to radio, tape and CD modes.
- (2) Key acknowledge(beep) signal outputs (2.25 kHz, 40ms) ..... Enabled by valid momentary keys.
- (3) Display selector and priority display function.
- (4) "  " (compact disk) indicator.

Table) Receiving frequency, channel spacing, reference frequency, intermediate frequency

Item		Receiving Frequency	Channel Space	Reference Frequency	Intermediate Frequency
Area	Band				
Europe 1	FM	87.5 to 108.0 MHz	50KHz	25KHz	10.7MHz
	MW	522 to 1620 KHz	9KHz	9KHz	450KHz
	LW	144 to 281 KHz	1KHz	1KHz	450KHz
Europe 2	FM	87.5 to 108.0 MHz	50KHz	25KHz	10.7MHz
	MW	522 to 1620 KHz	9KHz	9KHz	459KHz
	LW	144 to 281 KHz	1KHz	1KHz	459KHz
U.S.A 1	FM	87.5 to 108.0 MHz	100KHz	25KHz	10.7MHz
	MW	530 to 1620 KHz	10KHz	10KHz	450KHz
U.S.A 2	FM	87.5 to 107.9 MHz	200KHz	25KHz	10.7MHz
	MW	530 to 1620 KHz	10KHz	10KHz	450KHz
U.S.A 3	FM	87.5 to 107.9 MHz	200KHz	25KHz	10.7MHz
	MW	530 to 1710 KHz	10KHz	10KHz	450KHz
Australia and Middle and Near East	FM	87.5 to 108.0 MHz	100KHz	25KHz	10.7MHz
	MW	531 to 1602 KHz	9KHz	9KHz	450KHz
Japan	FM	76.0 to 90.0 MHz	100KHz	25KHz	-10.7MHz
	MW	522 to 1629 KHz	9KHz	9KHz	450KHz
Latin America	FM	87.5 to 108.0 MHz	100KHz	25KHz	10.7MHz
	MW	520 to 1620 KHz	5KHz	5KHz	450KHz

## Features

Single power supply of  $5V \pm 10\%$

Built-in prescaler (200MHz MAX.  $V_{in} = 0.3V_{pp}$ ), IF counter and LCD driver (1/2 duty, 1/2 bias, frame frequency: 100Hz)

Capable of receiving FM and MW in the whole world and LW in Europe.

Tuning function .... Manual tuning, auto-tuning (seek and scan) and preset memory scan.

Independent preset memory programming by six buttons for up to 18FM stations (six FM1, FM2 and FM3 stations each), up to 12 MW stations (six MW1 and MW2 stations each), up to six LW stations and VF broadcasting stations.

Each last channel memory for FM : 3, MW:1 and VF : 1

VF auto-tuning (SK signal search) with DK stand-by function.

Control output of MTL (METAL), NR1 (NOISE REDUCTION), NR2 and AMS (AUTO MUSIC SEARCH) and its display.

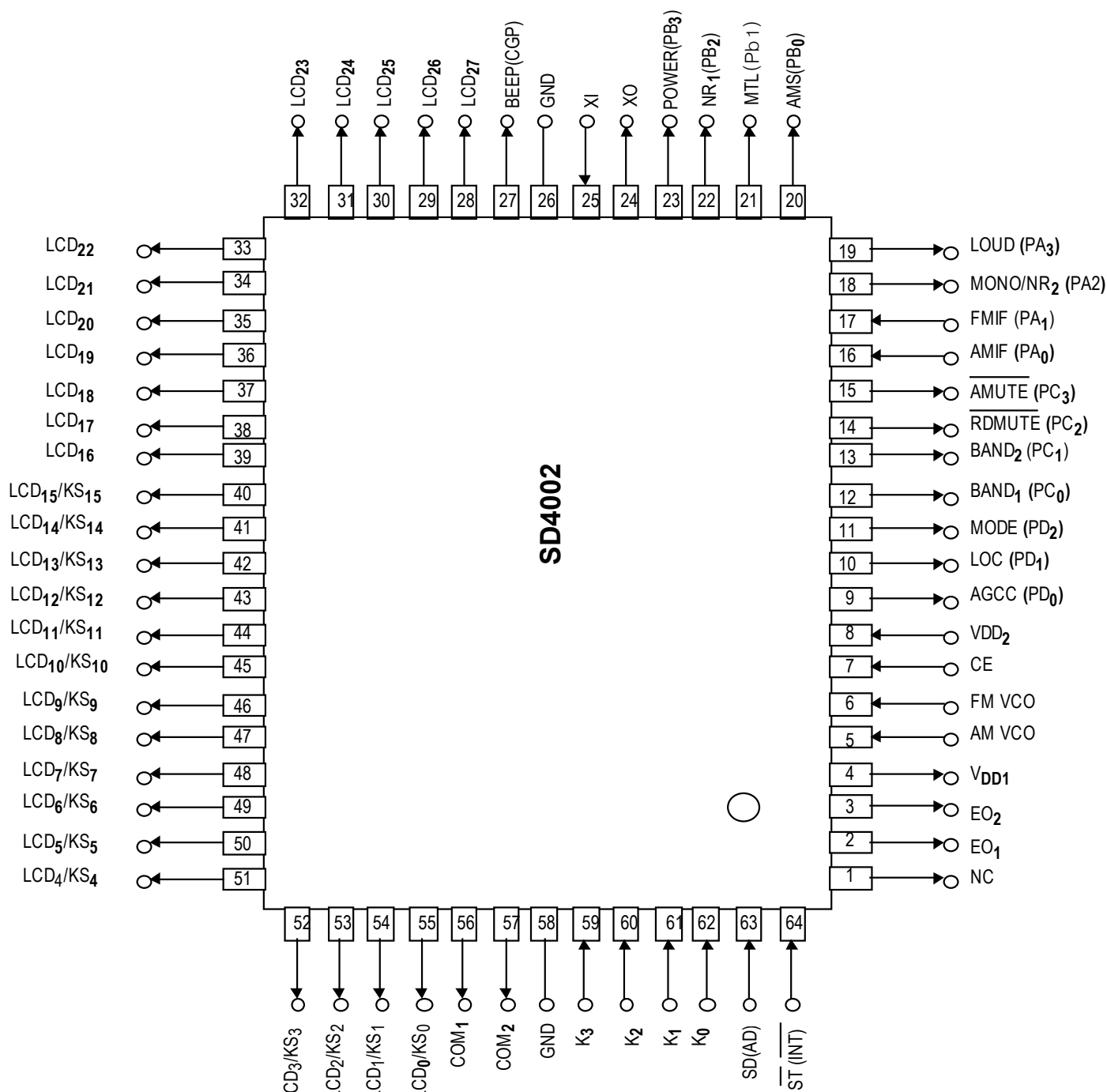
Automatic preset station memory function

Compact disc display (Cd)

Loudness control output and its display

Built-in 12 hour/24 hour clock display function (possible to set no clock)

## Pin Configuration



□ CONTENTS

<b>1. PIN DESCRIPTION</b>	6
<b>2. KEY MATRIX</b>	15
2.1 KEY MATRIX LAYOUT	15
2.2 SWITCH CONNECTION	15
2.3 KEY MATRIX CONNECTION	16
2.4 DESCRIPTION OF KEY MATRIX	17
<b>3. MODE TRANSITION</b>	51
3.1 WHEN THE INITIALIZED DIODE RDON=1(RADIO ON/OFF BY CE PIN)	51
3.2 RADIO ON/OFF BY RDSET SWITCH	53
3.3 DESCRIPTION OF EACH MODE	55
3.4 RADIO ON/OFF BY <span style="border: 1px solid black; padding: 2px;">POWER</span> KEY	56
<b>4. DISPLAY</b>	57
4.1 LCD PANEL	57
4.2 DISPLAY TYPE	57
4.3 SEGMENT LINES	57
4.4 COMMON LINES	57
4.5 LCD ASSIGNMENT TABLE	58
4.6 DESCRIPTION OF DISPLAYS	59
<b>5. RADIO MUTE OUTPUT TIMING (RDMUTE)</b>	60
5.1 RADIO MUTE (RDMUTE PIN) OUTPUT TIMING CHARTS	60
5.2 RADIO MUTE (RDMUTE PIN) AND AUDIO MUTE (AMUTE PIN) OUTPUT TIMING CHARTS	65
<b>6. PIN I/O CIRCUITS</b>	66
<b>7. APPLICATION CIRCUITS</b>	67
7.1 POWER ON/OFF (NO CLOCK DISPLAY AT POWER OFF) BY ALTERNATE SWITCH	67
7.2 POWER ON/OFF (CLOCK DISPLAY AT POWER OFF) BY ALTERNATE SWITCH	68
7.3 POWER ON/OFF (CLOCK DISPLAY AT POWER OFF) BY MOMENTARY SWITCH	69

## 1. Pin Description

Pin No.	Symbol	Function	Description	Output Type
1	NC	No connection	This pin is not connected to the internal chip. Therefore, leave it open or connect it to GND, VDD, etc.	
2 3	EO <sub>1</sub> EO <sub>2</sub>	Error out	<p>PLL (Phase Locked Loop) error output pins.</p> <p>When the frequency obtained by dividing the local oscillation frequency. (VCO output) is higher than the reference frequency. High level is output from these pins. When it is lower than the reference frequency.</p> <p>Low level is output from these pins . When the two frequencies are the same, these pins are floated.</p> <p>This output is input to an external LPF (Low Pass Filter) and is applied to a varactor diode through the LPF. EO1 and EO2 output the same waveform so that the pin to be used can be freely selected. When the radio is OFF, these pins are floated.</p>	CMOS 3-state
4 8	V <sub>DD1</sub> V <sub>DD2</sub>	Power supply input	<p>Device power supply input pin.</p> <p>This pin supplies 5V ± 10% power voltage during device operation (radio, tape, and CD modes). When the diode matrix NOCLK switch is 1 (shorted by diode), when the CE pin (pin 7) is made Low level, this pin drops to 2.5V and data hold is enabled. When is a voltage of 0 → 4.5V is supplied to this pin, the data is initialized.</p> <p>Supply 0 → 4.5V to this pin within 500 ms.</p> <p>Always connect pins 4 and 8 to the same potential. V<sub>DD1</sub>(pin 4) is the analog system (PLL, A/D converter, INT, CE) power supply and V<sub>DD2</sub>(pin 8) is the digital system (CPU, LCD driver, IF counter) power supply.</p>	
5	AM	AM local Oscillation input	<p>The AM (MW and LW band ) local oscillation output (VCO output) is input to this pin. When the radio is turned on and the MW or LW band is received, this pin becomes active. Otherwise, it is pulled down internally.</p> <p>The input amplitude is 0.3 V<sub>p-p</sub> MIN.</p> <p>Since there is an on-chip AC amplifier, block the DC component with a capacitor.</p>	Input
6	FM	FM local oscillation input	<p>The FM local oscillation output (VCO output) is input to this pin.</p> <p>When the radio is turned on and the FM band is received, this pin becomes active. Otherwise, it is pulled down internally.</p> <p>The input amplitude is 0.3 V<sub>p-p</sub> MIN.</p> <p>Since there is an on-chip AC amplifier, block the DC component of the input signal with a capacitor.</p>	Input

Pin No.	Symbol	Function	Description	Output Type
7	CE	Chip enable	<p>Device select signal input pin.</p> <p>When the device is operated normally (radio, tape, CD, clock display, etc.), High level is input and when the device is not used, Low level is input.</p> <p>However, High and Low levels of 134<math>\mu</math>s or less are not accepted.</p> <p>When this pin is Low level, the radio, tape, CD and display are turned off and the device enters the data hold state.</p> <p>At this time, data hold at low consumption current (10<math>\mu</math>A or less) is possible by setting the NOCLK switch of the diode matrix to be described later to 1 (shorted by diode, no-clock mode.)</p>	Input
9	AGCC	AGC cut output	<p>Radio mode AGC(AUTOMATIC GAIN CONTROL) cut signal output pin.</p> <p>During auto tuning, the High level shown below is output.</p> <p>① Key on chattering wait ② Pre-muting ③ Post-muting</p>	CMOS pushpull
10	LOC	Local output	<p>This pin works as a LOCAL signal output pin when in the radio.</p> <p>The output is inverted each time <input type="checkbox"/> LOC key is pressed. When the LOCAL state is enable with <input type="checkbox"/> LOC key, the "LOC" indicator on the LCD panel turns on, with an output high on this pin.</p> <p>The local state can be set in common on FM, VF, MW and LW bands.</p> <p>This pin low at power-on time.</p>	CMOS pushpull

Pin No.	Symbol	Function	Description	Output Type																					
11	MODE	Mode signal Output	<p>Mode switching signal output pin. Its output in each mode is shown below.</p> <table border="1"> <thead> <tr> <th>MODE</th> <th>MODE</th> </tr> </thead> <tbody> <tr> <td>CE=Low</td> <td>0</td> </tr> <tr> <td>CE=High; radio, tape and CD OFF</td> <td>0</td> </tr> <tr> <td>Radio Mode</td> <td>1</td> </tr> <tr> <td>Tape Mode</td> <td>0</td> </tr> <tr> <td>CD Mode</td> <td>0</td> </tr> <tr> <td>Tape DK standby CD DK standby DK On</td> <td>1</td> </tr> <tr> <td>Radio monitor mode</td> <td>1</td> </tr> </tbody> </table> <p>(0:Low level, 1:High level)</p> <p>That is, when the PLL is operated, High level is output from this pin. Therefore, use it to turn the tuner power on and off, etc.</p>	MODE	MODE	CE=Low	0	CE=High; radio, tape and CD OFF	0	Radio Mode	1	Tape Mode	0	CD Mode	0	Tape DK standby CD DK standby DK On	1	Radio monitor mode	1	CMOS pushpull					
MODE	MODE																								
CE=Low	0																								
CE=High; radio, tape and CD OFF	0																								
Radio Mode	1																								
Tape Mode	0																								
CD Mode	0																								
Tape DK standby CD DK standby DK On	1																								
Radio monitor mode	1																								
12 13	BAND <sub>1</sub> , BAND <sub>2</sub>	Band Switching Signal Output	<p>Radio mode band switching signal output pin. Its operation is described below.</p> <ul style="list-style-type: none"> <li>- Radio mode When the receiving band is switched by band switching key, the following is output on each band:</li> <li>- DK standby mode</li> </ul> <table border="1"> <thead> <tr> <th rowspan="2">BAND \ Pin</th> <th>BAND1</th> <th>BAND2</th> </tr> </thead> <tbody> <tr> <td>MW</td> <td>0</td> <td>0</td> </tr> <tr> <td>LW</td> <td>0</td> <td>1</td> </tr> <tr> <td>FM</td> <td>1</td> <td>0</td> </tr> <tr> <td>VF</td> <td>1</td> <td>1</td> </tr> </tbody> </table> <p>(0:Low Level, 1:High Level)</p> <ul style="list-style-type: none"> <li>- DK standby mode</li> <li>- DK ON mode</li> </ul> <table border="1"> <thead> <tr> <th rowspan="2">BAND \ Pin</th> <th>BAND1</th> <th>BAND2 /OPT</th> </tr> </thead> <tbody> <tr> <td>VF</td> <td>1</td> <td>1</td> </tr> </tbody> </table> <ul style="list-style-type: none"> <li>- Radio monitor mode Same as radio mode.</li> <li>- Tape mode</li> <li>- CD mode Low level output</li> </ul>	BAND \ Pin	BAND1	BAND2	MW	0	0	LW	0	1	FM	1	0	VF	1	1	BAND \ Pin	BAND1	BAND2 /OPT	VF	1	1	CMOS pushpull
BAND \ Pin	BAND1	BAND2																							
	MW	0	0																						
LW	0	1																							
FM	1	0																							
VF	1	1																							
BAND \ Pin	BAND1	BAND2 /OPT																							
	VF	1	1																						



Pin No.	Symbol	Function	Description	Output Type
14	<u>RDMUTE</u>	Radio mute output	<p>Radio mute signal output pin. This pin operates as follows:</p> <ul style="list-style-type: none"> <li>- Radio mode Low level is output at radio ON/OFF, band switching, and receiving frequency switching.</li> <li>- Tape and CD modes High level or Low level can be selected by MUTESEL switch of the diode matrix to be described later. However, when using the DK standby or radio monitor function, set the MUTESEL switch to 0 and select low level output.</li> </ul> <p>For more information, see "Mute Output Timing Chart".</p>	CMOS pushpull
15	<u>AMUTE</u>	Audio mute output	<p>Tape and CD mute signal output pin at DK ON and radio monitor ON.</p> <p>In the radio mode, Low level is output and in the tape and CD modes, High level is output. When DK is turned on during DK standby and in the radio monitor mode, Low level is output.</p> <p>For more information, see "Mute Output Timing Chart".</p>	CMOS pushpull

Pin No.	Symbol	Function	Description	Output Type																
16	AM IF	AM intermediate frequency input	<p>AM (MW and LW bands) intermediate frequency (IF) input pin.</p> <p>The input amplitude is 0.1 V<sub>p.p.</sub>. Since there is an on-chip AC amplifier, block the DC component of the input signal with a capacitor. This pin is valid when the initialized diode matrix DISAMIF switch is 0.</p> <p>This pin is used for detecting the presence of a broadcast station during MW and LW band autotuning. The input frequency ranges and input conditions for determining the presence of a broadcast station are shown below.</p> <table border="1"> <thead> <tr> <th>Item Area \ Band</th> <th>Input Freq. Range①[kHz]</th> <th>Input Freq. Range②[kHz]</th> </tr> </thead> <tbody> <tr> <td rowspan="2">Europe1</td> <td>MW</td> <td>450 ± 5</td> </tr> <tr> <td>LW</td> <td>450 ± 0.5</td> </tr> <tr> <td rowspan="2">Europe2</td> <td>MW</td> <td>459 ± 5</td> </tr> <tr> <td>LW</td> <td>459 ± 0.5</td> </tr> <tr> <td>Others</td> <td>MW</td> <td>450 ± 5</td> </tr> </tbody> </table> <p>Input frequency range ① is the frequency that must be input within 20 ms after the PLL is locked.</p> <p>Input frequency range ② is the frequency that must be input within 40 ms after ① was input.</p> <p>When both input frequency ranges ① and ② are satisfied, a broadcast station is judged to be present and autotuning stops.</p>	Item Area \ Band	Input Freq. Range①[kHz]	Input Freq. Range②[kHz]	Europe1	MW	450 ± 5	LW	450 ± 0.5	Europe2	MW	459 ± 5	LW	459 ± 0.5	Others	MW	450 ± 5	Input
Item Area \ Band	Input Freq. Range①[kHz]	Input Freq. Range②[kHz]																		
Europe1	MW	450 ± 5																		
	LW	450 ± 0.5																		
Europe2	MW	459 ± 5																		
	LW	459 ± 0.5																		
Others	MW	450 ± 5																		
17	FM IF	FM intermediate frequency input	<p>FM band intermediate frequency (IF) input.</p> <p>The input amplitude is 0.1 V<sub>p.p.</sub>. Since there is an AC amplifier on the chip, block the DC component of the input signal with a capacitor. This pin is valid when the initialized diode matrix switch ENFMIF is 1.</p> <p>This pin is used for detecting the presence of a broadcast station during FM band auto tuning. The input frequency ranges and input conditions for determining the presence of a broadcast station are shown below.</p> <table border="1"> <thead> <tr> <th>Item Area</th> <th>Input Frequency Range①</th> <th>Input Frequency Range②</th> </tr> </thead> <tbody> <tr> <td>All Area</td> <td>10.7MHz ± 50kHz</td> <td>10.7MHz ± 12.5kHz</td> </tr> </tbody> </table> <p>Input frequency range ① is the frequency that must be input within 20 ms after the PLL is locked.</p> <p>Input frequency range ② is the frequency that must be input within 40 ms after ① was input.</p> <p>When both input frequency ranges ① and ② are satisfied, a broadcast station is judged to be present and auto tuning stops.</p>	Item Area	Input Frequency Range①	Input Frequency Range②	All Area	10.7MHz ± 50kHz	10.7MHz ± 12.5kHz	Input										
Item Area	Input Frequency Range①	Input Frequency Range②																		
All Area	10.7MHz ± 50kHz	10.7MHz ± 12.5kHz																		

Pin No.	Symbol	Function	Description	Output Type
18	MONO/NR <sub>2</sub>	Monaural and noise reduction output	<p>In the radio mode. this pin operates as the MONO signal output pin and in the tape mode, this pin operates as the NOISE REDUCTION signal output pin.</p> <p>- Radio mode Each time the <input type="button" value="MONO"/> key is pressed on the FM and VF bands, the output is inverted. When the device is set to the MONO state by <input type="button" value="MONO"/> key. the LCD panel "MONO" display lights and high level is output from this pin. On the MW and LW bands, this pin becomes low. When the power is turned on, this pin becomes low.</p> <p>-Tape mode This pin is valid when the diode matrix ENNR<sub>2</sub> switch to be described later is 1. When NOISE REDUCTION NR<sub>2</sub> is selected by pressing the <input type="button" value="NR"/> key or NOISE REDUCTION function key (selected by diode matrix), high level is output. At this time. the LCD panel "NR<sub>2</sub>" display lights. When the power is turned on. this pin becomes low.</p>	CMOS pushpull
19	LOUD	LOUD output	<p>LOUDNESS signal output pin, In the radio, tape and CD modes, the output is inverted each time the <input type="button" value="LOUD"/> key is pressed. When the LOUDNESS state is selected by <input type="button" value="LOUD"/> key, the LCD panel "LOUD" display lights and high level is output from this pin. When the power is turned on, this pin becomes low.</p>	CMOS pushpull
20	AMS	AMS signal output	<p>Tape mode AMS(AUTO MUSIC SEARCH) control signal output pin. Its output is inverted each time the <input type="button" value="AMS"/> key is passed. High level is output while the LCD panel "AMS" display is lit.</p>	CMOS pushpull

Pin No.	Symbol	Funtion	Description	Output Type
21	MTL	Metal output	<p>Tape mode metal signal output pin.</p> <p>Its output is inverted each time the <input type="checkbox"/> MTL key and METAL function key (selected by diode matrix) is pressed.</p> <p>When the METAL state is selected with these keys, the LCD panel" MTL"display lights and high level is output from this pin.</p> <p>When the power is turned on, this pin becomes low.</p>	CMOS Pushpull
22	NR <sub>1</sub>	Noise reduction output	<p>Tape mode noise reduction (NR) signal output pin,</p> <p>When NR<sub>1</sub> is selected by the <input type="checkbox"/> NR key or NOISE REDUCTION function key (selected by diode matrix), the LCD panel "NR<sub>1</sub>" display lights and high level is output from this pin.</p>	CMOS Pushpull
23	POWER	Power output	<p>When the CE pin is high level, the output of this pin is inverted each time the <input type="checkbox"/> POWER key is pressed.</p> <p>When the power is turned on, low level is output.</p> <p>This pin can be used to turn the set power on and off, etc.</p> <p>See "Application Circuits".</p>	CMOS Pushpull
24 25	XO XI	Crystal oscillator	<p>Crystal oscillator connection pin. It connects to a 4.5MHz crystal oscillator.</p> <p>When the clock function is used, the accuracy of the clock is effected by the oscillation frequency accuracy only.</p> <p>Adjust the oscillation frequency while observing the LCD oscillation waveform and PLL local oscillation frequency.</p>	CMOS (XO) Input(XI)
26 58	GND <sub>2</sub> GND <sub>1</sub>	Ground	<p>Device ground pins.</p> <p>These pins connect to the internal chip, Therefore one of these two should be a ground.( Not all these two should not be.)</p>	-

Pin No.	Symbol	Function	Description	Output Type
27	BEEP	Beep output	<p>Beep output pin when momentary key pressed. A 2.25 kHz and 50% duty square wave is output for approximately 40 ms. This time is equal to the premuting time.</p> <p>When a momentary key is pressed and the state of the LCD panel display or output port is changed (valid key) and at the end of 5 seconds hold during preset memory scan and scan operations, a beep is output.</p> <p>To disable the beep. float (leave open) this pin.</p> <p>The beep output is also used at SK alarm at DK standby.</p>	CMOS Pushpull
28 to 39	LCD <sub>27</sub> to LCD <sub>16</sub>	LCD segment and key source output	<p>LCD panel segment signal output (pins 28 to 55) and key matrix key source signal output (pins 40 to 55) pins.</p> <p>56-dot display is performed at the LCD panel by matrix with the COM<sub>1</sub> pin(pin 56) and COM<sub>2</sub> pin (pin 57).</p> <p>Since LCD<sub>15</sub> / KS<sub>15</sub>(pin 40) to LCD<sub>0</sub>/ KS<sub>0</sub>(pin 55) share the key source signal and LCD segment signal, to use them as key source signals, a reverse current prevention diode is necessary. For the connection method, see "Key Matrix Connection" and "Application Circuits".</p>	CMOS Pushpull
56 57	COM <sub>1</sub> COM <sub>2</sub>	LCD common Signal output	<p>Common signal output to LCD panel.</p> <p>56-dot display is performed at the LCD panel by matrix with LCD<sub>27</sub>(pin 28) to LCD<sub>0</sub>/KS<sub>0</sub>(pin 55)</p>	CMOS Pushpull
59 to 62	K <sub>3</sub> to K <sub>0</sub>	Key return signal input	<p>Key matrix key return signal input pin.</p> <p>Since the key source signal output is shared with the LCD segment signal, do not connect a pull-down resistor to this pin.</p>	CMOS Pushpull

Pin No.	Symbol	Function	Description	Output Type																																												
63	SD	SD input	<p>Autotuning SD (Station Detector) signal input pin. When the voltage shown below is applied to this pin during the seek operation, a broadcast station is judged to be present.</p> <table border="1"> <thead> <tr> <th>BAND</th> <th>LOCAL Mode</th> <th>SD Voltage</th> <th>VDD=5V</th> </tr> </thead> <tbody> <tr> <td rowspan="2">FM</td> <td>LOCAL</td> <td><math>28.5/64 \times V_{DDmin}</math></td> <td>2.227V</td> </tr> <tr> <td>DX</td> <td><math>12.5/64 \times V_{DDmin}</math></td> <td>0.977V</td> </tr> <tr> <td>MW</td> <td>LOCAL</td> <td><math>15.5/64 \times V_{DDmin}</math></td> <td>1.211V</td> </tr> <tr> <td>LW</td> <td>DX</td> <td><math>12.5/64 \times V_{DDmin}</math></td> <td>0.977V</td> </tr> </tbody> </table> <p>In the auto preset memory mode, search is performed twice in the LOCAL mode and once in the DX mode. The voltage to determine the presence of a broadcast station at this time is shown below.</p> <table border="1"> <thead> <tr> <th>BAND</th> <th>LOCAL Mode</th> <th>SD Voltage</th> <th>VDD=5V</th> </tr> </thead> <tbody> <tr> <td rowspan="3">FM</td> <td>LOCAL (1st time)</td> <td><math>44.5/64 \times V_{DDmin}</math></td> <td>3.447V</td> </tr> <tr> <td>LOCAL (2nd time)</td> <td><math>28.5/64 \times V_{DDmin}</math></td> <td>2.227V</td> </tr> <tr> <td>DX (3rd time)</td> <td><math>12.5/64 \times V_{DDmin}</math></td> <td>0.977V</td> </tr> <tr> <td>MW</td> <td>LOCAL (1st time)</td> <td><math>18.5/64 \times V_{DDmin}</math></td> <td>1.445V</td> </tr> <tr> <td rowspan="2">LW</td> <td>LOCAL (2nd time)</td> <td><math>15.5/64 \times V_{DDmin}</math></td> <td>1.211V</td> </tr> <tr> <td>DX (3rd time)</td> <td><math>12.5/64 \times V_{DDmin}</math></td> <td>0.977V</td> </tr> </tbody> </table> <p>When using the IF count, a broadcast station is detected when a broadcast station is judged to be present by both IF and SD pins</p>	BAND	LOCAL Mode	SD Voltage	VDD=5V	FM	LOCAL	$28.5/64 \times V_{DDmin}$	2.227V	DX	$12.5/64 \times V_{DDmin}$	0.977V	MW	LOCAL	$15.5/64 \times V_{DDmin}$	1.211V	LW	DX	$12.5/64 \times V_{DDmin}$	0.977V	BAND	LOCAL Mode	SD Voltage	VDD=5V	FM	LOCAL (1st time)	$44.5/64 \times V_{DDmin}$	3.447V	LOCAL (2nd time)	$28.5/64 \times V_{DDmin}$	2.227V	DX (3rd time)	$12.5/64 \times V_{DDmin}$	0.977V	MW	LOCAL (1st time)	$18.5/64 \times V_{DDmin}$	1.445V	LW	LOCAL (2nd time)	$15.5/64 \times V_{DDmin}$	1.211V	DX (3rd time)	$12.5/64 \times V_{DDmin}$	0.977V	Input
			BAND	LOCAL Mode	SD Voltage	VDD=5V																																										
FM	LOCAL	$28.5/64 \times V_{DDmin}$	2.227V																																													
	DX	$12.5/64 \times V_{DDmin}$	0.977V																																													
MW	LOCAL	$15.5/64 \times V_{DDmin}$	1.211V																																													
LW	DX	$12.5/64 \times V_{DDmin}$	0.977V																																													
BAND	LOCAL Mode	SD Voltage	VDD=5V																																													
FM	LOCAL (1st time)	$44.5/64 \times V_{DDmin}$	3.447V																																													
	LOCAL (2nd time)	$28.5/64 \times V_{DDmin}$	2.227V																																													
	DX (3rd time)	$12.5/64 \times V_{DDmin}$	0.977V																																													
MW	LOCAL (1st time)	$18.5/64 \times V_{DDmin}$	1.445V																																													
LW	LOCAL (2nd time)	$15.5/64 \times V_{DDmin}$	1.211V																																													
	DX (3rd time)	$12.5/64 \times V_{DDmin}$	0.977V																																													
64	— ST	Stereo signal input	<p>Radio mode "ST" (STEREO) display input pin. When low level is input to this pin, the LCD panel "ST" display lights. This pin is valid only on the FM and VF bands, In the MONO mode, "ST" is not displayed.</p>	Input																																												

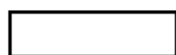
## 2. Key Matrix


### 2.1 Key Matrix Layout

Input Pin Output Pin	K <sub>3</sub> (59)	K <sub>2</sub> (60)	K <sub>1</sub> (61)	K <sub>0</sub> (62)
LCD <sub>15</sub> /KS <sub>15</sub> (40)	M1(TP1)	M2(TP2)	M3(TP3)	M4
LCD <sub>14</sub> /KS <sub>14</sub> (41)	M5	M6	VF	VF
LCD <sub>13</sub> /KS <sub>13</sub> (42)	SEEK DWN	SEEK UP	SEEK DWN	SEEK UP
LCD <sub>12</sub> /KS <sub>12</sub> (43)	BAND	-	-	-
LCD <sub>11</sub> /KS <sub>11</sub> (44)	ME(DISP)	MAN DWN	MAN UP	PSCAN AMEMO
LCD <sub>10</sub> /KS <sub>10</sub> (45)	LOUD	LOC(TP4)	MONO(TP5)	-
LCD <sub>9</sub> /KS <sub>9</sub> (46)	AMS	NR	MTL	RDMONI
LCD <sub>8</sub> /KS <sub>8</sub> (47)	-	-	-	DISP
LCD <sub>7</sub> /KS <sub>7</sub> (48)	CD SET	TP SET	RD SET	POWER
LCD <sub>6</sub> /KS <sub>6</sub> (49)	SK	DK	FF	RL
LCD <sub>5</sub> /KS <sub>5</sub> (50)	AUTO500	MUTESEL	AUTOLOC	ENNR2
LCD <sub>4</sub> /KS <sub>4</sub> (51)	KAMS	KNR	KMTL	ENTPK
LCD <sub>3</sub> /KS <sub>3</sub> (52)	NOCLK	CLK DISP	FLASH	NOCLK
LCD <sub>2</sub> /KS <sub>2</sub> (53)	ENFMIF	DISAMIF	PRIO2	DISAMEMO
LCD <sub>1</sub> /KS <sub>1</sub> (54)	DISFM3	ENMW2	DISLW	M2S
LCD <sub>0</sub> /KS <sub>0</sub> (55)	AREA3	AREA2	AREA1	RDON

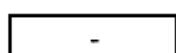
( ) : Pin No.

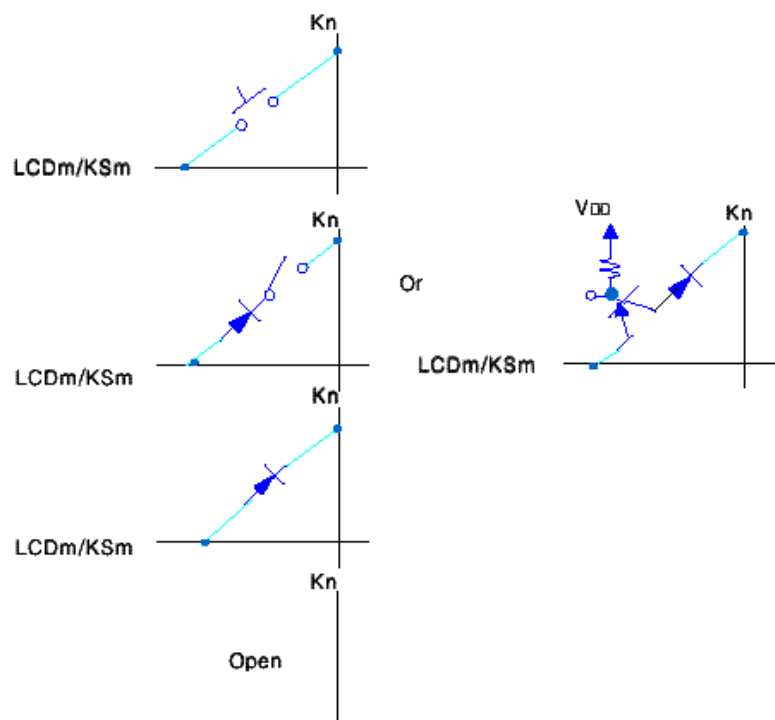
### 2.2 Switch Connection

 : Momentary switch

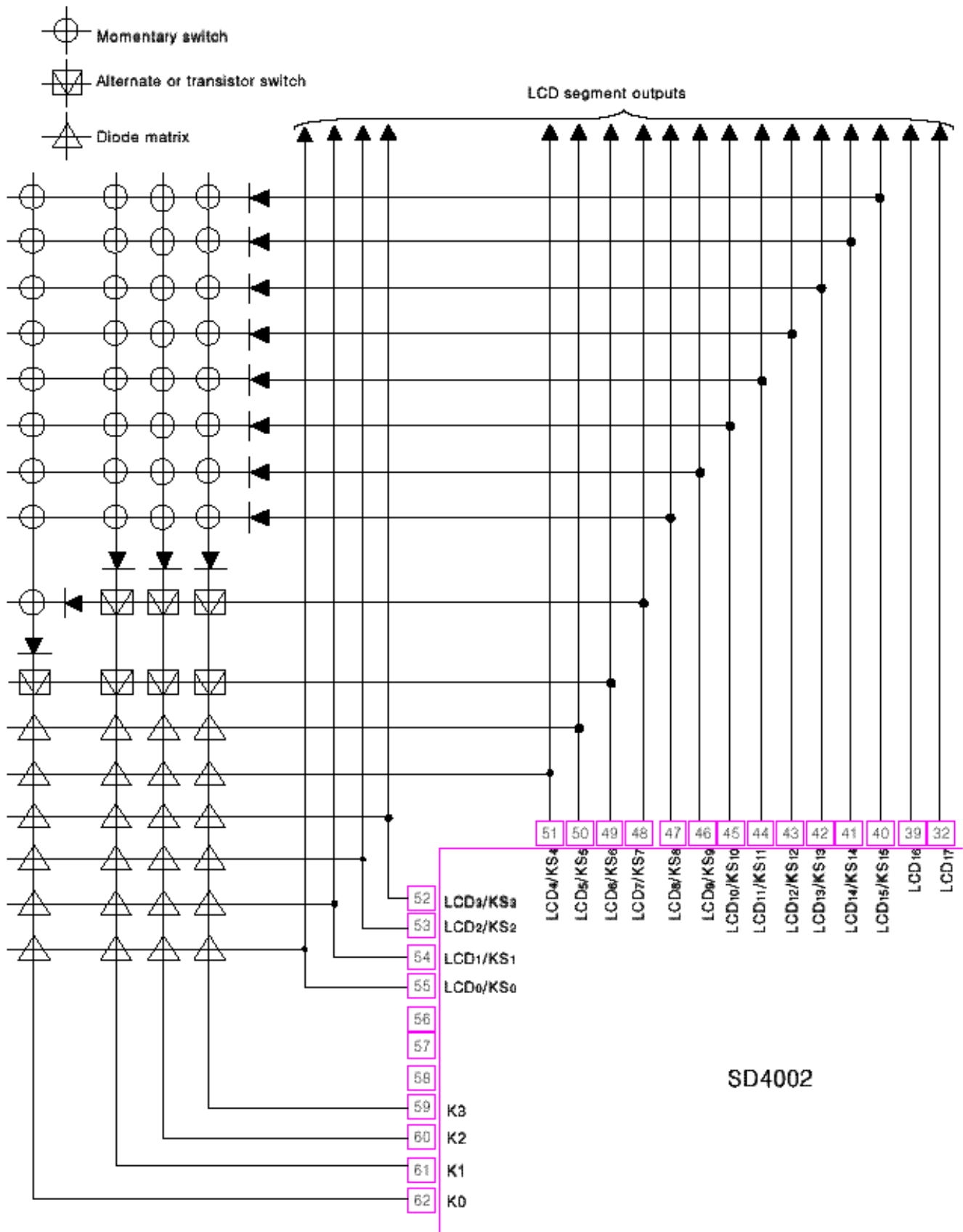
 : Alternate or transistor switch

 : Diode matrix

 : Open



## 2.3 KEY MATRIX CONNECTOR

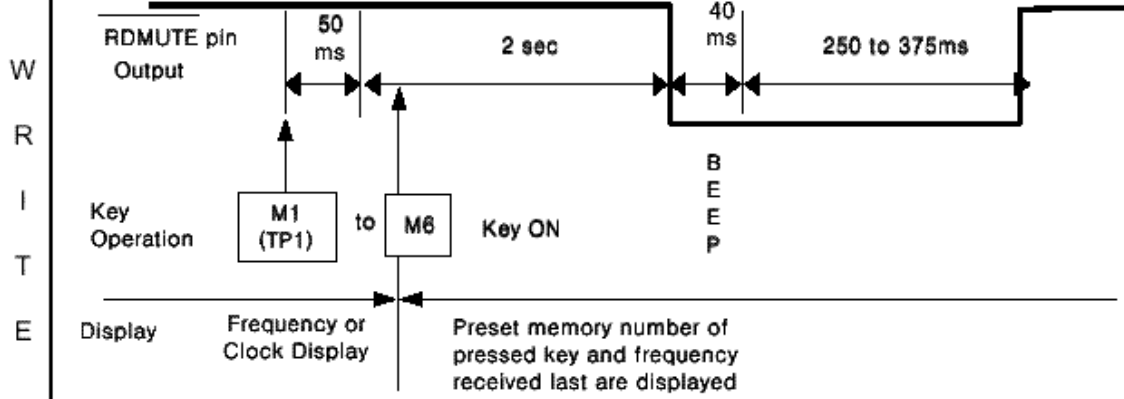
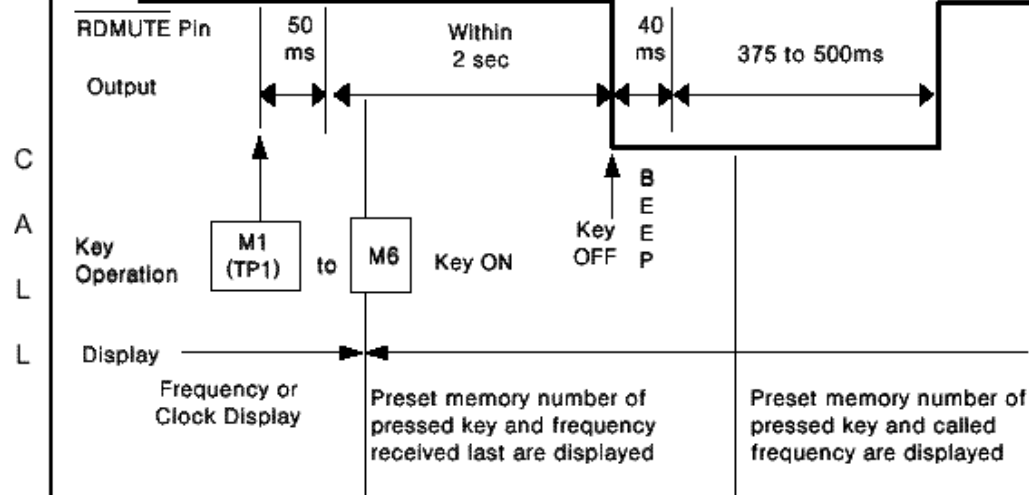




## 2.4 Discription of Key Matrix

### 2.4.1 Momentary Switch

Symbol	Function						
	<p>In the radio mode, these keys are used to call and write preset memory. In the tape mode, these are used as tape function keys by initialized diode (ENTPK, KAMS, KNR, KMTL).</p> <p>- Radio mode</p> <p>Preset memory call and write keys.</p> <p>One key can memorize the FM1, FM2, FM3, VF, MW1, MW2 and LW bands independently (max. 6 bands).</p> <p>The following operations are performed according to the state of M2S of the initialized diodes :</p>						
<div style="display: flex; flex-direction: column; gap: 5px;"> <div style="border: 1px solid black; padding: 2px; width: 80px; text-align: center;">M1 (TP1)</div> <div style="border: 1px solid black; padding: 2px; width: 80px; text-align: center;">M2 (TP2)</div> <div style="border: 1px solid black; padding: 2px; width: 80px; text-align: center;">M3 (TP3)</div> <div style="border: 1px solid black; padding: 2px; width: 80px; text-align: center;">M4</div> <div style="border: 1px solid black; padding: 2px; width: 80px; text-align: center;">M5</div> <div style="border: 1px solid black; padding: 2px; width: 80px; text-align: center;">M6</div> </div>	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 10%;">M2S</th> <th style="width: 90%;">Description</th> </tr> </thead> <tbody> <tr> <td style="vertical-align: top;"> <div style="display: flex; flex-direction: column; gap: 10px;"> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">W</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">ME</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">R</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M1 (TP1)</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">I</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M2 (TP2)</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">T</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M3 (TP3)</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">E</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M4</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">E</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M5</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">0</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M6</div> </div> </div> </td> <td> <p>The device is placed into the 5 seconds preset memory write mode by pressing the <b>ME</b> key during frequency display. When one of the keys <b>M1 (TP1)</b> to <b>M6</b> is pressed during this 5 seconds, the current receiving frequency is written to the preset memory corresponding to the pressed key. When the <b>ME</b> key is held down, writing is not performed. During writing, radio muting is not output.</p> <p>Example</p> <p>When the same preset memory key is pressed while the current preset memory contents are being received, the same operation is performed.</p> </td> </tr> <tr> <td style="vertical-align: top;"> <div style="display: flex; flex-direction: column; gap: 10px;"> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">C</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M1 (TP1)</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">A</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M2 (TP2)</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">L</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M3 (TP3)</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">L</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M4</div> </div> </div> </td> <td> <p>In the radio mode, when the device is in the memory unwritable state, when one of the <b>M1 (TP1)</b> to <b>M6</b> keys is pressed, the preset memory contents corresponding to the pressed key can be called.</p> <p>Example</p> <p>When the same preset memory key is pressed while the current preset memory contents are being received, no operation is performed. However, if the clock is being displayed, BEEP is output and the display switches to frequency display. Radio muting is not output.</p> </td> </tr> </tbody> </table>	M2S	Description	<div style="display: flex; flex-direction: column; gap: 10px;"> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">W</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">ME</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">R</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M1 (TP1)</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">I</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M2 (TP2)</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">T</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M3 (TP3)</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">E</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M4</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">E</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M5</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">0</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M6</div> </div> </div>	<p>The device is placed into the 5 seconds preset memory write mode by pressing the <b>ME</b> key during frequency display. When one of the keys <b>M1 (TP1)</b> to <b>M6</b> is pressed during this 5 seconds, the current receiving frequency is written to the preset memory corresponding to the pressed key. When the <b>ME</b> key is held down, writing is not performed. During writing, radio muting is not output.</p> <p>Example</p> <p>When the same preset memory key is pressed while the current preset memory contents are being received, the same operation is performed.</p>	<div style="display: flex; flex-direction: column; gap: 10px;"> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">C</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M1 (TP1)</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">A</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M2 (TP2)</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">L</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M3 (TP3)</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">L</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M4</div> </div> </div>	<p>In the radio mode, when the device is in the memory unwritable state, when one of the <b>M1 (TP1)</b> to <b>M6</b> keys is pressed, the preset memory contents corresponding to the pressed key can be called.</p> <p>Example</p> <p>When the same preset memory key is pressed while the current preset memory contents are being received, no operation is performed. However, if the clock is being displayed, BEEP is output and the display switches to frequency display. Radio muting is not output.</p>
M2S	Description						
<div style="display: flex; flex-direction: column; gap: 10px;"> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">W</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">ME</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">R</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M1 (TP1)</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">I</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M2 (TP2)</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">T</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M3 (TP3)</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">E</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M4</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">E</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M5</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">0</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M6</div> </div> </div>	<p>The device is placed into the 5 seconds preset memory write mode by pressing the <b>ME</b> key during frequency display. When one of the keys <b>M1 (TP1)</b> to <b>M6</b> is pressed during this 5 seconds, the current receiving frequency is written to the preset memory corresponding to the pressed key. When the <b>ME</b> key is held down, writing is not performed. During writing, radio muting is not output.</p> <p>Example</p> <p>When the same preset memory key is pressed while the current preset memory contents are being received, the same operation is performed.</p>						
<div style="display: flex; flex-direction: column; gap: 10px;"> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">C</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M1 (TP1)</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">A</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M2 (TP2)</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">L</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M3 (TP3)</div> </div> <div style="display: flex; align-items: center;"> <span style="writing-mode: vertical-rl; transform: rotate(180deg); font-weight: bold; margin-right: 5px;">L</span> <div style="border: 1px solid black; padding: 5px; width: 100px;">M4</div> </div> </div>	<p>In the radio mode, when the device is in the memory unwritable state, when one of the <b>M1 (TP1)</b> to <b>M6</b> keys is pressed, the preset memory contents corresponding to the pressed key can be called.</p> <p>Example</p> <p>When the same preset memory key is pressed while the current preset memory contents are being received, no operation is performed. However, if the clock is being displayed, BEEP is output and the display switches to frequency display. Radio muting is not output.</p>						

Symbol	Function
<p>M1(TP1)</p> <p>M2(TP2)</p> <p>M3(TP3)</p> <p>M4</p> <p>M5</p> <p>M6</p>	<p>M2S Description</p> <p>When one of the key <b>M1(TP1)</b> to <b>M6</b> is pressed for more than 2 seconds, the preset memory corresponding to the pressed key is written. At the end of writing to the preset memory, radio muting is output as acknowledgment.</p>  <p>W R I T E</p> <p>1</p>
	<p>When a <b>M1(TP1)</b> to <b>M6</b> key is pressed and released within 2 seconds, the preset memory contents at the time the key was released are called.</p>  <p>C A L L</p> <p>When the same preset memory key is pressed while the current preset memory contents are being received, nothing is performed. However, if the clock is being displayed, Beep is output and the display switches to frequency display. Radio muting is not output. If a key is pressed during the seek operation, the call operation is immediately performed.</p>

Symbol	Function							
	When the power is turned on, the frequency shown below are written to M1 to M6 to facilitate set adjustment.							
	Area	Memory Band	M1	M2	M3	M4	M5	M6
M1(TP1)	Europe 1 Europe 2	FM1	87.5	87.7	92.3	96.3	105.9	87.5
M2(TP2)		MW1	522	603	954	1386	522	522
M3(TP3)		MW2	522	621	1098	1530	522	522
		LW	144	155	208	256	144	144
	U.S.A 1 U.S.A 2 U.S.A 3	FM1	87.5	87.9	97.1	105.1	87.5	87.5
M4		MW1	530	620	1010	1490	530	530
M5	Australia, Middle East	FM1	87.5	87.9	97.1	105.1	87.5	87.5
M6		MW1	531	612	963	1395	531	531
	Japan	FM1	76	76.4	85.6	76	76	76
		MW1	522	603	954	1386	522	522
	Central and South America	FM1	87.5	87.9	97.1	105.1	87.5	87.5
		MW1	520	565	760	1000	1400	520
	The lowest frequency of each area is M1 to M6 of the FM2, FM3, VF and MW2 bands of other than Europe 1 and 2.							
	- Tape mode							
	These keys can be used as tape function keys by means of initialized diode matrix switches ENTPK, KAMS and KMTL							
	For the keys that can be used, see the diode matrix. For a description of each key operation, see the <input type="text" value="AMS"/> , <input type="text" value="NR"/> an <input type="text" value="MTL"/> key items.							
	VF(traffic information) broadcast station search key. Its operation is described below.							
	When this key is pressed in the radio mode (FM, MW or LW band), the LCD panel "VF" display and Band2 pin output are inverted.							
	When this key is pressed, the VF band is selected and 375 to 500 ms later, whether or not there is a broadcast station(IF count and SD check) and SK signal are detected. If no VF broadcast station is judged not to be present (The presence of a VF broadcast station is determined by the an IF count, SD signal and SK signal),autotuning starts from that frequency.							
	When the first broadcast station is detected, that frequency is held until the autotuning key is pressed thereafter, even when there is no SK signal.							
	When the IF count and SD check are judged to be present, the autotuning operation is the same as normal autotuning, except that the SK signal is detected after 375 to 500 ms.							
	Autotuning(seek up) is performed automatically only when VF band is selected by <input type="text" value="VF"/> key for the first time. Autotuning is not performed automatically even if another tuning key (other than autotuning) is pressed.							
VF								

Symbol	Function
<p>VF</p>	<p>To reset the VF band, press the <b>VF</b> key or <b>BAND</b> key. The VF band has 6 independent memories. The last channel is also independent. When the device is set to the tape or CD mode by TPSET or CDSET switch while on the VF band, it switches to the DK standby mode. The device also switches to the DK standby mode when the <b>VF</b> key is pressed in the tape or CD mode. In the DK standby mode, all the keys, other than the <b>BAND</b> key, are valid. When the DK switch is set to ON in the DK standby mode, the device switches to the DK ON mode. In the DK ON mode, radio muting (RDMUTE pin) is turned off and audio muting (AMUTE pin) is turned on.</p> <p>When both the SD and SK signals or one of signals are lost during VF band reception(including TAPE or CD DK standby mode), BEEP is output.</p> <p>The SD and SK signals are checked 512 times once every 30 ms and if there are no SD and SK signals for 256 times or more, BEEP is output.</p> <p>For BEEP, 120 ms ON and 120 ms OFF are output 5 times, respectively.</p>
<p>PSCAN AMEMO</p>	<p>Preset memory scan and auto store memory key.</p> <p>The auto store memory function is enabled when initialized diode DISAMEMO is 0.</p> <p>When the auto store memory is used (DISAMEMO = 0), when this key is pressed and released within 2 seconds, preset memory Scanning is performed. When this key is held down for more than 2 seconds, operation switches to auto store memory operation.</p> <p>When the auto store memory is not used (DISAMEMO = 1), the preset memory scanning operation starts the moment the button is pressed.</p> <p>The preset memory scan and auto store memory operations are described below.</p> <p>(1) Preset memory scan operation</p> <p>The preset memory contents are called automatically every 5 seconds.</p> <p>If other than the current preset memory is being received, the preset memories are called from M1, and if a present memory is being received the preset memories are called from the next preset memory (for instance , from M4 if M3 is being received) sequentially every 5 seconds.</p> <p>This operation is shown below.</p> <p><b>Example</b> When FM1 band being received.</p> <div style="text-align: center;"> <pre> graph LR     FM1 --&gt; M1 --&gt; M2 --&gt; M3 --&gt; M4 --&gt; M5 --&gt; M6     subgraph Bracket         M1         M2         M3         M4         M5         M6     end     </pre> <p>Other than preset memory being received on FM1 band</p> <p>M3 being received on FM1 band</p> </div> <p>This operation is the same for the MW bands (MW1,MW2) and LW band.</p>

Symbol	Function						
<div style="border: 1px solid black; padding: 5px; width: fit-content; margin: auto;">PSACN MEMO</div>	<p>When the next preset memory is called at the end of 5 second hold, BEEP is output.            During 5 second hold, the preset memory number display flashes at 1 Hz (duty 50%).            The "ch" display does not flash.</p> <p>To stop at that preset memory during 5 second hold, press this key again, or press the same preset memory key as the preset memory being received. Writing of preset memory (for example, writing to M5 during M1 hold) is also possible, but the preset memory scan operation ends when the preset memory was written.</p> <p>The preset memory write operation during 5 second hold is described below.</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 10%; text-align: left;">M2S</th> <th style="text-align: center;">Description</th> </tr> </thead> <tbody> <tr> <td style="text-align: center; vertical-align: top;">0</td> <td> <p>When the <span style="border: 1px solid black; padding: 2px;">ME</span> key is pressed, the device enters the 5 second memory write mode. Writing is performed by pressing a <span style="border: 1px solid black; padding: 2px;">M1 (TP1)</span> to <span style="border: 1px solid black; padding: 2px;">M6</span> key in the memory writable mode. At the end of writing, auto preset memory scanning stops. In the memory writable mode, the "ch" display flashes. If no operation is performed within 5 seconds, the next preset memory channel is called and auto preset scanning continues.</p> <p>If the <span style="border: 1px solid black; padding: 2px;">ME</span> key is pressed again in the memory writable mode, the memory writable mode is canceled and the next channel is called 5 seconds after the key was pressed.</p> </td> </tr> <tr> <td style="text-align: center; vertical-align: top;">1</td> <td> <p>When a <span style="border: 1px solid black; padding: 2px;">M1 (TP1)</span> to <span style="border: 1px solid black; padding: 2px;">M6</span> key is pressed for more than 2 seconds, the frequency currently being received is written to the preset memory corresponding to the pressed key.</p> <p>Auto preset scanning ends when the frequency was written to the preset memory (2 seconds after the key was pressed).</p> </td> </tr> </tbody> </table>	M2S	Description	0	<p>When the <span style="border: 1px solid black; padding: 2px;">ME</span> key is pressed, the device enters the 5 second memory write mode. Writing is performed by pressing a <span style="border: 1px solid black; padding: 2px;">M1 (TP1)</span> to <span style="border: 1px solid black; padding: 2px;">M6</span> key in the memory writable mode. At the end of writing, auto preset memory scanning stops. In the memory writable mode, the "ch" display flashes. If no operation is performed within 5 seconds, the next preset memory channel is called and auto preset scanning continues.</p> <p>If the <span style="border: 1px solid black; padding: 2px;">ME</span> key is pressed again in the memory writable mode, the memory writable mode is canceled and the next channel is called 5 seconds after the key was pressed.</p>	1	<p>When a <span style="border: 1px solid black; padding: 2px;">M1 (TP1)</span> to <span style="border: 1px solid black; padding: 2px;">M6</span> key is pressed for more than 2 seconds, the frequency currently being received is written to the preset memory corresponding to the pressed key.</p> <p>Auto preset scanning ends when the frequency was written to the preset memory (2 seconds after the key was pressed).</p>
	M2S	Description					
0	<p>When the <span style="border: 1px solid black; padding: 2px;">ME</span> key is pressed, the device enters the 5 second memory write mode. Writing is performed by pressing a <span style="border: 1px solid black; padding: 2px;">M1 (TP1)</span> to <span style="border: 1px solid black; padding: 2px;">M6</span> key in the memory writable mode. At the end of writing, auto preset memory scanning stops. In the memory writable mode, the "ch" display flashes. If no operation is performed within 5 seconds, the next preset memory channel is called and auto preset scanning continues.</p> <p>If the <span style="border: 1px solid black; padding: 2px;">ME</span> key is pressed again in the memory writable mode, the memory writable mode is canceled and the next channel is called 5 seconds after the key was pressed.</p>						
1	<p>When a <span style="border: 1px solid black; padding: 2px;">M1 (TP1)</span> to <span style="border: 1px solid black; padding: 2px;">M6</span> key is pressed for more than 2 seconds, the frequency currently being received is written to the preset memory corresponding to the pressed key.</p> <p>Auto preset scanning ends when the frequency was written to the preset memory (2 seconds after the key was pressed).</p>						
	<p>When one of the following keys is pressed during preset memory scanning, preset memory scanning stops and the operation of the pressed key is performed.</p> <div style="display: flex; flex-wrap: wrap; justify-content: space-around; margin-bottom: 10px;"> <div style="border: 1px solid black; padding: 5px; margin: 5px;">MAN UP</div> <div style="border: 1px solid black; padding: 5px; margin: 5px;">MAN DWN</div> <div style="border: 1px solid black; padding: 5px; margin: 5px;">SEEK UP</div> <div style="border: 1px solid black; padding: 5px; margin: 5px;">SEEK DWN</div> </div> <div style="display: flex; flex-wrap: wrap; justify-content: space-around; margin-bottom: 10px;"> <div style="border: 1px solid black; padding: 5px; margin: 5px;">SEEK UP</div> <div style="border: 1px solid black; padding: 5px; margin: 5px;">SEEK DWN</div> <div style="border: 1px solid black; padding: 5px; margin: 5px;">VF</div> </div> <p>Memory call key other than memory being received (held)            Band switching key</p> <p>When one of the following keys is pressed during preset memory scanning, after the operation of the pressed key is performed, preset memory scanning is continued.</p> <div style="display: flex; flex-wrap: wrap; justify-content: space-around;"> <div style="border: 1px solid black; padding: 5px; margin: 5px;">LOUD</div> <div style="border: 1px solid black; padding: 5px; margin: 5px;">LOC(TP4)</div> <div style="border: 1px solid black; padding: 5px; margin: 5px;">MONO(TP5)</div> </div>						

Symbol	Function																																																						
<div style="border: 1px solid black; padding: 5px; width: fit-content; margin-bottom: 10px;">PSCAN AMEMO</div>	<p>Example) FM band (FM1, M1 = 89.1MHz, M2 = 91.9MHz, M3 = 93.1MHz, M4 = 95.1MHz) M2S=0</p> <p>(2) Auto store memory</p> <p>This operation searches for a broadcast station and writes it to preset memory automatically. Broadcast station search is performed in the up direction, starting from the frequency currently being received.</p> <p>If the preset memory channel which is written is receiving the current preset memory, it is incremented from the preset memory channel being received (from M3 if M3 is being received). If a channel other than a preset memory channel is being received, the preset memory channel which is written is incremented from M1. When broadcast stations are stored up to M6, the auto store memory operation ends. The auto store memory operation broadcast station search method, in the LOCAL mode and DX mode differs as shown below.</p> <p>- DX mode</p> <p>The frequencies are searched in the up direction, starting from the frequency currently received, and ends when the preset memories are written up to M6 or all the search frequencies were searched once.</p> <p>Example 1) USA1, FM band 89.5MHz (M3) reception</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 15%;">Frequency</td> <td style="text-align: center;">89.5</td> <td style="text-align: center;">89.6</td> <td style="text-align: center;">Seek</td> <td style="text-align: center;">91.5</td> <td style="text-align: center;">91.9</td> <td style="text-align: center;">94.0</td> <td style="text-align: center;">96.2</td> <td style="text-align: center;">99.5</td> <td style="text-align: center;">91.5</td> </tr> <tr> <td>Display</td> <td style="text-align: center;">ch3</td> <td style="text-align: center;">ch3</td> <td style="text-align: center;">ch3</td> <td style="text-align: center;">ch4</td> <td style="text-align: center;">ch4</td> <td style="text-align: center;">ch5</td> <td style="text-align: center;">ch6</td> <td style="text-align: center;">Auto Memory Stop</td> <td style="text-align: center;">Auto Memory Stop</td> </tr> <tr> <td>Operation</td> <td colspan="2" style="text-align: center;">PSCAN AMEND</td> <td style="text-align: center;">Station M3 Write</td> <td style="text-align: center;">Station M4 Write</td> <td style="text-align: center;">Station M5 Write</td> <td style="text-align: center;">Station M6 Write</td> <td style="text-align: center;">Station M6 Write</td> <td style="text-align: center;">Auto Memory Stop</td> <td style="text-align: center;">Auto Memory Stop</td> </tr> </table> <p>Example 2) Japan, FM band 78.0 MHz reception</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 15%;">Frequency</td> <td style="text-align: center;">78.0</td> <td style="text-align: center;">78.1</td> <td style="text-align: center;">Seek</td> <td style="text-align: center;">90.0</td> <td style="text-align: center;">76.0</td> <td style="text-align: center;">77.9</td> <td style="text-align: center;">78.0</td> </tr> <tr> <td>Display</td> <td style="text-align: center;">ch1</td> <td style="text-align: center;">NO Station</td> <td style="text-align: center;">ch1</td> <td style="text-align: center;">ch1</td> <td style="text-align: center;">ch1</td> <td style="text-align: center;">1 Cycle No Station</td> <td style="text-align: center;">Auto Memory Stop</td> </tr> <tr> <td>Operation</td> <td colspan="2" style="text-align: center;">PSCAN AMEND</td> <td style="text-align: center;">NO Station</td> <td style="text-align: center;">ch1</td> <td style="text-align: center;">ch1</td> <td style="text-align: center;">1 Cycle No Station</td> <td style="text-align: center;">Auto Memory Stop</td> </tr> </table> <p>For auto store memory in the DX mode. the SD pin broadcast station detection level is :</p>	Frequency	89.5	89.6	Seek	91.5	91.9	94.0	96.2	99.5	91.5	Display	ch3	ch3	ch3	ch4	ch4	ch5	ch6	Auto Memory Stop	Auto Memory Stop	Operation	PSCAN AMEND		Station M3 Write	Station M4 Write	Station M5 Write	Station M6 Write	Station M6 Write	Auto Memory Stop	Auto Memory Stop	Frequency	78.0	78.1	Seek	90.0	76.0	77.9	78.0	Display	ch1	NO Station	ch1	ch1	ch1	1 Cycle No Station	Auto Memory Stop	Operation	PSCAN AMEND		NO Station	ch1	ch1	1 Cycle No Station	Auto Memory Stop
Frequency	89.5	89.6	Seek	91.5	91.9	94.0	96.2	99.5	91.5																																														
Display	ch3	ch3	ch3	ch4	ch4	ch5	ch6	Auto Memory Stop	Auto Memory Stop																																														
Operation	PSCAN AMEND		Station M3 Write	Station M4 Write	Station M5 Write	Station M6 Write	Station M6 Write	Auto Memory Stop	Auto Memory Stop																																														
Frequency	78.0	78.1	Seek	90.0	76.0	77.9	78.0																																																
Display	ch1	NO Station	ch1	ch1	ch1	1 Cycle No Station	Auto Memory Stop																																																
Operation	PSCAN AMEND		NO Station	ch1	ch1	1 Cycle No Station	Auto Memory Stop																																																

Symbol	Function																																	
	<table border="1" style="width: 100%; border-collapse: collapse; margin-bottom: 10px;"> <thead> <tr> <th style="width: 15%;">Band</th> <th colspan="2">Lowest voltage to Determine the Presence of Station</th> </tr> </thead> <tbody> <tr> <td>FM</td> <td rowspan="4" style="text-align: center; vertical-align: middle;"><math>12.5 / 64 \times V_{DD}</math></td> <td rowspan="4" style="text-align: center; vertical-align: middle;">0.977 V at <math>V_{DD} = 5V</math></td> </tr> <tr> <td>MW</td> </tr> <tr> <td>LW</td> </tr> <tr> <td>VF</td> </tr> </tbody> </table> <p>- LOCAL mode</p> <p>The frequencies are searched in the up direction, starting from the frequency currently being received. In the LOCAL mode, the SD detection level is changed and the frequencies are searched twice. In the DX mode, the frequencies are searched once.</p> <p>When the preset memories are written up to M6 during this time or at the end of 3 searches, the auto store memory operation ends.</p> <p>Example) Europe, AM band 1422 kHz reception</p> <div style="display: flex; align-items: flex-start;"> <div style="width: 15%; padding-right: 10px;"> <p>Frequency</p> <p>Display</p> <p>Operation</p> </div> <div style="width: 85%;"> <p style="margin-left: 40px;"> <span style="border: 1px solid black; padding: 2px;">PSCAN AMEMO</span> </p> <p style="margin-left: 40px;"> <span style="border: 1px solid black; padding: 2px;">Station M1 Write</span> </p> <p style="margin-left: 40px;">(LOCAL, 1st Time)</p> <p style="margin-left: 40px;">(LOCAL, 2nd Time)</p> <p style="margin-left: 40px;">(DX 1st Time)</p> <p style="margin-left: 40px;">Auto Memory Stop</p> </div> </div> <p>The SD detection level for LOCAL mode auto store memory is :</p> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 10px;"> <thead> <tr> <th style="width: 10%;">Band</th> <th style="width: 15%;">Mode</th> <th colspan="2">Lowest voltage judged a broadcast station</th> </tr> </thead> <tbody> <tr> <td rowspan="3">FM VF</td> <td>LOCAL 1st time</td> <td style="text-align: center;"><math>44.5 / 64 \times V_{DD}</math></td> <td style="text-align: center;">3.447V at <math>V_{DD}=5V</math></td> </tr> <tr> <td>LOCAL 2nd time</td> <td style="text-align: center;"><math>28.5 / 64 \times V_{DD}</math></td> <td style="text-align: center;">2.227V at <math>V_{DD}=5V</math></td> </tr> <tr> <td>DX 1st time</td> <td style="text-align: center;"><math>12.5 / 64 \times V_{DD}</math></td> <td style="text-align: center;">0.977V at <math>V_{DD}=5V</math></td> </tr> <tr> <td rowspan="3">MW LW</td> <td>LOCAL 1st time</td> <td style="text-align: center;"><math>18.5 / 64 \times V_{DD}</math></td> <td style="text-align: center;">1.445V at <math>V_{DD}=5V</math></td> </tr> <tr> <td>LOCAL 2nd time</td> <td style="text-align: center;"><math>15.5 / 64 \times V_{DD}</math></td> <td style="text-align: center;">1.211V at <math>V_{DD}=5V</math></td> </tr> <tr> <td>DX 1st time</td> <td style="text-align: center;"><math>12.5 / 64 \times V_{DD}</math></td> <td style="text-align: center;">0.997V at <math>V_{DD}=5V</math></td> </tr> </tbody> </table>	Band	Lowest voltage to Determine the Presence of Station		FM	$12.5 / 64 \times V_{DD}$	0.977 V at $V_{DD} = 5V$	MW	LW	VF	Band	Mode	Lowest voltage judged a broadcast station		FM VF	LOCAL 1st time	$44.5 / 64 \times V_{DD}$	3.447V at $V_{DD}=5V$	LOCAL 2nd time	$28.5 / 64 \times V_{DD}$	2.227V at $V_{DD}=5V$	DX 1st time	$12.5 / 64 \times V_{DD}$	0.977V at $V_{DD}=5V$	MW LW	LOCAL 1st time	$18.5 / 64 \times V_{DD}$	1.445V at $V_{DD}=5V$	LOCAL 2nd time	$15.5 / 64 \times V_{DD}$	1.211V at $V_{DD}=5V$	DX 1st time	$12.5 / 64 \times V_{DD}$	0.997V at $V_{DD}=5V$
Band	Lowest voltage to Determine the Presence of Station																																	
FM	$12.5 / 64 \times V_{DD}$	0.977 V at $V_{DD} = 5V$																																
MW																																		
LW																																		
VF																																		
Band	Mode	Lowest voltage judged a broadcast station																																
FM VF	LOCAL 1st time	$44.5 / 64 \times V_{DD}$	3.447V at $V_{DD}=5V$																															
	LOCAL 2nd time	$28.5 / 64 \times V_{DD}$	2.227V at $V_{DD}=5V$																															
	DX 1st time	$12.5 / 64 \times V_{DD}$	0.977V at $V_{DD}=5V$																															
MW LW	LOCAL 1st time	$18.5 / 64 \times V_{DD}$	1.445V at $V_{DD}=5V$																															
	LOCAL 2nd time	$15.5 / 64 \times V_{DD}$	1.211V at $V_{DD}=5V$																															
	DX 1st time	$12.5 / 64 \times V_{DD}$	0.997V at $V_{DD}=5V$																															

Symbol	Function						
<div style="border: 1px solid black; padding: 2px; width: fit-content; margin-bottom: 10px;">PSCAN AMEMO</div>	<p>When the auto local function is used, each time the <span style="border: 1px solid black; padding: 2px;">PSCAN AMEMO</span> key is pressed, the local mode is switched as shown below.</p> <p>LOCAL1 --&gt; LOCAL2 --&gt; DX --&gt; auto memory stop</p> <p>When the local mode is switched, the auto memory operation is repeated from the frequency at which is started. When the auto memory operation was stopped, if even one broadcast station was written, operation shifts automatically from the preset memory when the auto memory operation started to preset scan operation.</p>						
<div style="border: 1px solid black; padding: 2px; width: fit-content; margin-bottom: 10px;">SEEK UP</div> <div style="border: 1px solid black; padding: 2px; width: fit-content; margin-bottom: 10px;">SEEK DWN</div>	<p>Autotuning (seek operation) key.</p> <p>The frequencies are incremented (<span style="border: 1px solid black; padding: 2px;">SEEK UP</span> key) or decremented (<span style="border: 1px solid black; padding: 2px;">SEEK DOWN</span> key) in 1 channel space and whether or not there is a broadcast station (IF count and SD signal) is detected at each receiving frequency and when there is a broadcast station, that frequency is held. On the VF band, when there is judged to be a broadcast station by IF count and SD signal the SK switch is checked 250 to 375 ms later and if there is an SK signal, that frequency is held. When seek up (seek down) reaches the highest (lowest) frequency, it, returns to the lowest (highest) frequency and, that is, sawtooth wave mode tuning is performed. The channel seek up (seek down) operation is shown below:</p> <div style="border: 1px solid black; padding: 10px; margin: 10px 0;"> <table style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 50%; text-align: center; border-bottom: 1px solid black;">Seek Up</th> <th style="width: 50%; text-align: center; border-bottom: 1px solid black;">Seek Down</th> </tr> </thead> <tbody> <tr> <td style="border-right: 1px solid black; vertical-align: top; padding: 5px;"> </td> <td style="vertical-align: top; padding: 5px;"> </td> </tr> <tr> <td colspan="2" style="text-align: center; padding: 10px;"> <p>For the S(slow) and F(fast) IF count conditions, see the FMIF pin and AMIF pin above. For the 1 channel space frequency width, see the receiving frequencies above.</p> </td> </tr> </tbody> </table> </div>	Seek Up	Seek Down			<p>For the S(slow) and F(fast) IF count conditions, see the FMIF pin and AMIF pin above. For the 1 channel space frequency width, see the receiving frequencies above.</p>	
Seek Up	Seek Down						
<p>For the S(slow) and F(fast) IF count conditions, see the FMIF pin and AMIF pin above. For the 1 channel space frequency width, see the receiving frequencies above.</p>							



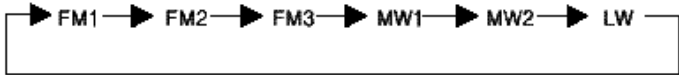
Symbol	Function																								
<div style="border: 1px solid black; padding: 2px; margin-bottom: 2px; width: fit-content;">SEEK UP</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 2px; width: fit-content;">SEEK DWN</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 2px; width: fit-content;">SEEK UP</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 2px; width: fit-content;">SEEK DWN</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 2px; width: fit-content;">M1 (TP1) to M6</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 2px; width: fit-content;">VF</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 2px; width: fit-content;">PSCAN MEMO</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 2px; width: fit-content;">LOUD</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 2px; width: fit-content;">LOC (TP4)</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 2px; width: fit-content;">MONO (TP5)</div>	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 15%;">Key</th> <th>Operation</th> </tr> </thead> <tbody> <tr> <td style="text-align: center; vertical-align: middle;">1</td> <td> <p>Even if the presence of a station is determined, tuning does not stop at its frequency when the keys are held down.</p> <p>Example : FM band</p> <p>RDMUTE pin</p> </td> </tr> </tbody> </table> <p>When the band selection is switched, then returned to the original band and when the radio is turned off (including a mode transition), then on, auto-tuning locks in <u>the frequency with which the seek started</u>. All keys other than those shown in the table above are invalid (except for <b>POWER</b> key). The AUTO 500 switch (diode matrix) must be set to '0' when <b>SEEK UP</b> and <b>SEEK DWN</b> key are used.</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 15%;">Key</th> <th>Operation</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;">SEEK UP</td> <td>- <b>SEEK UP</b> Key during Seek-up and <b>SEEK DWN</b> Key during seek-down The seek stops and auto-tuning returns to the frequency with which the seek started.</td> </tr> <tr> <td style="text-align: center;">SEEK DWN</td> <td>- <b>SEEK DWN</b> key during seek-up and <b>SEEK UP</b> key during seek-down The operation of the key pressed (seek-down if pressed during seek-up) is initiated, starting with the frequency tuned in when the key is pressed. The between-key operation is also enabled.</td> </tr> <tr> <td style="text-align: center;">SEEK UP SEEK DWN</td> <td>Scan-up (Scan-down) with the frequency tuned in when the key is pressed.</td> </tr> <tr> <td style="text-align: center;">SEEK UP SEEK DWN</td> <td>The seek stops and auto-tuning returns to the frequency with which the seek started.</td> </tr> <tr> <td style="text-align: center;">BAND</td> <td>The seek stops and the new band is selected in the following sequence.   The bands inhibited in the particular reception area and by DISFM3, ENMW2, DISLW switches are skipped. Tuning returns to the frequency with which the seek started when the original band is selected.</td> </tr> <tr> <td style="text-align: center;">M1 (TP1) to M6</td> <td>Regardless of the setting of the M2S switch, the contents are called for the preset memory associated with any key pressed.</td> </tr> <tr> <td style="text-align: center;">VF</td> <td>The seek stops and the key operation starts.</td> </tr> <tr> <td style="text-align: center;">PSCAN MEMO</td> <td>The seek stops and the preset-scan starts.</td> </tr> <tr> <td style="text-align: center;">LOUD LOC (TP4) MONO (TP5)</td> <td>The operations of the keys pressed are initiated. The seek continues.</td> </tr> </tbody> </table>	Key	Operation	1	<p>Even if the presence of a station is determined, tuning does not stop at its frequency when the keys are held down.</p> <p>Example : FM band</p> <p>RDMUTE pin</p>	Key	Operation	SEEK UP	- <b>SEEK UP</b> Key during Seek-up and <b>SEEK DWN</b> Key during seek-down The seek stops and auto-tuning returns to the frequency with which the seek started.	SEEK DWN	- <b>SEEK DWN</b> key during seek-up and <b>SEEK UP</b> key during seek-down The operation of the key pressed (seek-down if pressed during seek-up) is initiated, starting with the frequency tuned in when the key is pressed. The between-key operation is also enabled.	SEEK UP SEEK DWN	Scan-up (Scan-down) with the frequency tuned in when the key is pressed.	SEEK UP SEEK DWN	The seek stops and auto-tuning returns to the frequency with which the seek started.	BAND	The seek stops and the new band is selected in the following sequence.  The bands inhibited in the particular reception area and by DISFM3, ENMW2, DISLW switches are skipped. Tuning returns to the frequency with which the seek started when the original band is selected.	M1 (TP1) to M6	Regardless of the setting of the M2S switch, the contents are called for the preset memory associated with any key pressed.	VF	The seek stops and the key operation starts.	PSCAN MEMO	The seek stops and the preset-scan starts.	LOUD LOC (TP4) MONO (TP5)	The operations of the keys pressed are initiated. The seek continues.
	Key	Operation																							
	1	<p>Even if the presence of a station is determined, tuning does not stop at its frequency when the keys are held down.</p> <p>Example : FM band</p> <p>RDMUTE pin</p>																							
	Key	Operation																							
	SEEK UP	- <b>SEEK UP</b> Key during Seek-up and <b>SEEK DWN</b> Key during seek-down The seek stops and auto-tuning returns to the frequency with which the seek started.																							
	SEEK DWN	- <b>SEEK DWN</b> key during seek-up and <b>SEEK UP</b> key during seek-down The operation of the key pressed (seek-down if pressed during seek-up) is initiated, starting with the frequency tuned in when the key is pressed. The between-key operation is also enabled.																							
	SEEK UP SEEK DWN	Scan-up (Scan-down) with the frequency tuned in when the key is pressed.																							
	SEEK UP SEEK DWN	The seek stops and auto-tuning returns to the frequency with which the seek started.																							
	BAND	The seek stops and the new band is selected in the following sequence.  The bands inhibited in the particular reception area and by DISFM3, ENMW2, DISLW switches are skipped. Tuning returns to the frequency with which the seek started when the original band is selected.																							
	M1 (TP1) to M6	Regardless of the setting of the M2S switch, the contents are called for the preset memory associated with any key pressed.																							
VF	The seek stops and the key operation starts.																								
PSCAN MEMO	The seek stops and the preset-scan starts.																								
LOUD LOC (TP4) MONO (TP5)	The operations of the keys pressed are initiated. The seek continues.																								


Symbol	Function										
<div style="display: flex; flex-direction: column; gap: 10px;"> <div style="border: 1px solid black; padding: 2px; width: fit-content;">SCAN UP</div> <div style="border: 1px solid black; padding: 2px; width: fit-content;">SCAN DWN</div> </div>	<p>Auto tuning (scan operation) key.</p> <p>The frequencies are searched up (<span style="border: 1px solid black; padding: 2px;">SCAN UP</span> key) or down (<span style="border: 1px solid black; padding: 2px;">SCAN DWN</span> key) in 1 channel steps and whether or not there is a broadcast station (IF count and SD signal) is detected at each receiving frequency and when a broadcast station is judged to be present, that frequency is held for 5 seconds. On the VF band, whether or not there is an SK signal is detected as well as seek operation. If no operation is performed during this 5 seconds, the seek operation is repeated and the next broadcast station is received sequentially every 5 seconds (scan operation). During this 5 seconds hold, the frequency display flashes at 1 Hz (duty 50%). At the end of the 5 seconds hold. BEEP is output.</p> <p>Seek operations (channel up/down method, AUTOSTP switch and IF count, SD detection, SK signal detection) are the same as the <span style="border: 1px solid black; padding: 2px;">SEEK UP</span> and <span style="border: 1px solid black; padding: 2px;">SEEK DWN</span> keys. When the radio is turned off (including mode switching) and then turned on, the frequency held last (when there is not even 1 broadcast station, the frequency when the scan operation started) is received.</p> <p>The operation of each key during seek operation (other than at 5 seconds hold) is shown below.</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 20%; text-align: center;">Key</th> <th style="text-align: center;">Operation</th> </tr> </thead> <tbody> <tr> <td style="vertical-align: top;"> <div style="display: flex; flex-direction: column; gap: 5px;"> <div style="border: 1px solid black; padding: 2px; width: fit-content;">SCAN UP</div> <div style="border: 1px solid black; padding: 2px; width: fit-content;">SCAN DWN</div> </div> </td> <td> <p>- <span style="border: 1px solid black; padding: 2px;">SCAN UP</span> key during scan up and <span style="border: 1px solid black; padding: 2px;">SCAN DWN</span> key during scan down</p> <p>Scanning stops and returns to the frequency held last.</p> <p>However, when the auto local function is used, the local mode is switched</p> <p>- <span style="border: 1px solid black; padding: 2px;">SCAN DWN</span> key during scan up and <span style="border: 1px solid black; padding: 2px;">SCAN UP</span> key during scan down</p> <p>Operation shifts to operation of the pressed key from the frequency when the key was pressed.</p> </td> </tr> <tr> <td style="vertical-align: top;"> <div style="display: flex; flex-direction: column; gap: 5px;"> <div style="border: 1px solid black; padding: 2px; width: fit-content;">SEEK UP</div> <div style="border: 1px solid black; padding: 2px; width: fit-content;">SEEK DWN</div> </div> </td> <td> <p>Scanning stops and seek operation starts from the frequency when the key was pressed.</p> </td> </tr> <tr> <td style="vertical-align: top;"> <div style="display: flex; flex-direction: column; gap: 5px;"> <div style="border: 1px solid black; padding: 2px; width: fit-content;">MAN UP</div> <div style="border: 1px solid black; padding: 2px; width: fit-content;">MAN DWN</div> </div> </td> <td> <p>Scanning stops and returns to the frequency held last (when a frequency was not held, returns to the frequency when scanning started).</p> <p>Scanning stops whenever any of these keys is pressed even though the AUTO500 switch is 1 (when the <span style="border: 1px solid black; padding: 2px;">MAN UP</span> or <span style="border: 1px solid black; padding: 2px;">MAN DWN</span> key is pressed for more than 0.5 seconds, seek is performed).</p> </td> </tr> <tr> <td style="vertical-align: top;"> <div style="border: 1px solid black; padding: 2px; width: fit-content;">BAND</div> </td> <td> <p>Scanning stops and the band is switched sequentially as shown below.</p> <div style="text-align: center; margin: 10px 0;"> <pre> graph LR     FM1 --&gt; FM2     FM2 --&gt; FM3     FM3 --&gt; MW1     MW1 --&gt; MW2     MW2 --&gt; LW     LW --&gt; FM1             </pre> </div> <p>However, bands disabled by receiving area and DISFM3, ENMW2 and DISLW switches are skipped.</p> <p>When switching returns to the same band. the frequency held last is received.</p> <p>When a frequency was not held, the frequency when scanning started is received.</p> </td> </tr> </tbody> </table>	Key	Operation	<div style="display: flex; flex-direction: column; gap: 5px;"> <div style="border: 1px solid black; padding: 2px; width: fit-content;">SCAN UP</div> <div style="border: 1px solid black; padding: 2px; width: fit-content;">SCAN DWN</div> </div>	<p>- <span style="border: 1px solid black; padding: 2px;">SCAN UP</span> key during scan up and <span style="border: 1px solid black; padding: 2px;">SCAN DWN</span> key during scan down</p> <p>Scanning stops and returns to the frequency held last.</p> <p>However, when the auto local function is used, the local mode is switched</p> <p>- <span style="border: 1px solid black; padding: 2px;">SCAN DWN</span> key during scan up and <span style="border: 1px solid black; padding: 2px;">SCAN UP</span> key during scan down</p> <p>Operation shifts to operation of the pressed key from the frequency when the key was pressed.</p>	<div style="display: flex; flex-direction: column; gap: 5px;"> <div style="border: 1px solid black; padding: 2px; width: fit-content;">SEEK UP</div> <div style="border: 1px solid black; padding: 2px; width: fit-content;">SEEK DWN</div> </div>	<p>Scanning stops and seek operation starts from the frequency when the key was pressed.</p>	<div style="display: flex; flex-direction: column; gap: 5px;"> <div style="border: 1px solid black; padding: 2px; width: fit-content;">MAN UP</div> <div style="border: 1px solid black; padding: 2px; width: fit-content;">MAN DWN</div> </div>	<p>Scanning stops and returns to the frequency held last (when a frequency was not held, returns to the frequency when scanning started).</p> <p>Scanning stops whenever any of these keys is pressed even though the AUTO500 switch is 1 (when the <span style="border: 1px solid black; padding: 2px;">MAN UP</span> or <span style="border: 1px solid black; padding: 2px;">MAN DWN</span> key is pressed for more than 0.5 seconds, seek is performed).</p>	<div style="border: 1px solid black; padding: 2px; width: fit-content;">BAND</div>	<p>Scanning stops and the band is switched sequentially as shown below.</p> <div style="text-align: center; margin: 10px 0;"> <pre> graph LR     FM1 --&gt; FM2     FM2 --&gt; FM3     FM3 --&gt; MW1     MW1 --&gt; MW2     MW2 --&gt; LW     LW --&gt; FM1             </pre> </div> <p>However, bands disabled by receiving area and DISFM3, ENMW2 and DISLW switches are skipped.</p> <p>When switching returns to the same band. the frequency held last is received.</p> <p>When a frequency was not held, the frequency when scanning started is received.</p>
Key	Operation										
<div style="display: flex; flex-direction: column; gap: 5px;"> <div style="border: 1px solid black; padding: 2px; width: fit-content;">SCAN UP</div> <div style="border: 1px solid black; padding: 2px; width: fit-content;">SCAN DWN</div> </div>	<p>- <span style="border: 1px solid black; padding: 2px;">SCAN UP</span> key during scan up and <span style="border: 1px solid black; padding: 2px;">SCAN DWN</span> key during scan down</p> <p>Scanning stops and returns to the frequency held last.</p> <p>However, when the auto local function is used, the local mode is switched</p> <p>- <span style="border: 1px solid black; padding: 2px;">SCAN DWN</span> key during scan up and <span style="border: 1px solid black; padding: 2px;">SCAN UP</span> key during scan down</p> <p>Operation shifts to operation of the pressed key from the frequency when the key was pressed.</p>										
<div style="display: flex; flex-direction: column; gap: 5px;"> <div style="border: 1px solid black; padding: 2px; width: fit-content;">SEEK UP</div> <div style="border: 1px solid black; padding: 2px; width: fit-content;">SEEK DWN</div> </div>	<p>Scanning stops and seek operation starts from the frequency when the key was pressed.</p>										
<div style="display: flex; flex-direction: column; gap: 5px;"> <div style="border: 1px solid black; padding: 2px; width: fit-content;">MAN UP</div> <div style="border: 1px solid black; padding: 2px; width: fit-content;">MAN DWN</div> </div>	<p>Scanning stops and returns to the frequency held last (when a frequency was not held, returns to the frequency when scanning started).</p> <p>Scanning stops whenever any of these keys is pressed even though the AUTO500 switch is 1 (when the <span style="border: 1px solid black; padding: 2px;">MAN UP</span> or <span style="border: 1px solid black; padding: 2px;">MAN DWN</span> key is pressed for more than 0.5 seconds, seek is performed).</p>										
<div style="border: 1px solid black; padding: 2px; width: fit-content;">BAND</div>	<p>Scanning stops and the band is switched sequentially as shown below.</p> <div style="text-align: center; margin: 10px 0;"> <pre> graph LR     FM1 --&gt; FM2     FM2 --&gt; FM3     FM3 --&gt; MW1     MW1 --&gt; MW2     MW2 --&gt; LW     LW --&gt; FM1             </pre> </div> <p>However, bands disabled by receiving area and DISFM3, ENMW2 and DISLW switches are skipped.</p> <p>When switching returns to the same band. the frequency held last is received.</p> <p>When a frequency was not held, the frequency when scanning started is received.</p>										

Symbol	Function										
	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 20%;">Key</th> <th>Operation</th> </tr> </thead> <tbody> <tr> <td>M1(TP1) to M6</td> <td>When a key is pressed, scanning stops and the preset memory contents of the pressed key are called without regard to the state of the M2S switch.</td> </tr> <tr> <td>VF</td> <td>Scanning stops and operation of the key is performed.</td> </tr> <tr> <td>PSCAN AMEMO</td> <td>Scanning stops and preset scan is performed from M 1.</td> </tr> <tr> <td>LOUD LOC(TP4) MONO(TP5)</td> <td>The operation of the pressed key is performed. Seek (scan operation) continues.</td> </tr> </tbody> </table>	Key	Operation	M1(TP1) to M6	When a key is pressed, scanning stops and the preset memory contents of the pressed key are called without regard to the state of the M2S switch.	VF	Scanning stops and operation of the key is performed.	PSCAN AMEMO	Scanning stops and preset scan is performed from M 1.	LOUD LOC(TP4) MONO(TP5)	The operation of the pressed key is performed. Seek (scan operation) continues.
Key	Operation										
M1(TP1) to M6	When a key is pressed, scanning stops and the preset memory contents of the pressed key are called without regard to the state of the M2S switch.										
VF	Scanning stops and operation of the key is performed.										
PSCAN AMEMO	Scanning stops and preset scan is performed from M 1.										
LOUD LOC(TP4) MONO(TP5)	The operation of the pressed key is performed. Seek (scan operation) continues.										
SCAN UP	Momentary keys other than those described above are invalid. (However, the <span style="border: 1px solid black; padding: 2px;">POWER</span> key is valid.)										
SCAN DWN	Operation of each key during 5 second hold is shown below.										
	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 20%;">Key</th> <th>Operation</th> </tr> </thead> <tbody> <tr> <td>SCAN UP SCAN DWN</td> <td> <p>- <span style="border: 1px solid black; padding: 2px;">SCAN UP</span> key during scan up and <span style="border: 1px solid black; padding: 2px;">SCAN DWN</span> key during scan down. Scanning stops and the frequency being held is locked in.</p> <p>- <span style="border: 1px solid black; padding: 2px;">SCAN DWN</span> key during scan up and <span style="border: 1px solid black; padding: 2px;">SCAN UP</span> key during scan down</p> <p>And then the operation of the pressed key is performed.</p> </td> </tr> <tr> <td>SEEK UP SEEK DWN</td> <td>Scanning stops and a seek starts from the frequency being held.</td> </tr> <tr> <td>MAN UP MAN DWN</td> <td>Scanning stops and operation of the <span style="border: 1px solid black; padding: 2px;">MAN UP</span> or <span style="border: 1px solid black; padding: 2px;">MAN DWN</span> key is performed from the frequency being held.</td> </tr> <tr> <td>BAND</td> <td> <p>Scanning stops and the band is switched sequentially as shown below.</p> <div style="text-align: center; margin: 10px 0;"> <pre> graph LR     FM1 --&gt; FM2     FM2 --&gt; FM3     FM3 --&gt; MW1     MW1 --&gt; MW2     MW2 --&gt; LW     LW --&gt; FM1                     </pre> </div> <p>However, bands disabled by receiving area and DISFM3, ENMW2 and DISLW switches are skipped. When switching returns to the same band, it returns to the held frequency.</p> </td> </tr> </tbody> </table>	Key	Operation	SCAN UP SCAN DWN	<p>- <span style="border: 1px solid black; padding: 2px;">SCAN UP</span> key during scan up and <span style="border: 1px solid black; padding: 2px;">SCAN DWN</span> key during scan down. Scanning stops and the frequency being held is locked in.</p> <p>- <span style="border: 1px solid black; padding: 2px;">SCAN DWN</span> key during scan up and <span style="border: 1px solid black; padding: 2px;">SCAN UP</span> key during scan down</p> <p>And then the operation of the pressed key is performed.</p>	SEEK UP SEEK DWN	Scanning stops and a seek starts from the frequency being held.	MAN UP MAN DWN	Scanning stops and operation of the <span style="border: 1px solid black; padding: 2px;">MAN UP</span> or <span style="border: 1px solid black; padding: 2px;">MAN DWN</span> key is performed from the frequency being held.	BAND	<p>Scanning stops and the band is switched sequentially as shown below.</p> <div style="text-align: center; margin: 10px 0;"> <pre> graph LR     FM1 --&gt; FM2     FM2 --&gt; FM3     FM3 --&gt; MW1     MW1 --&gt; MW2     MW2 --&gt; LW     LW --&gt; FM1                     </pre> </div> <p>However, bands disabled by receiving area and DISFM3, ENMW2 and DISLW switches are skipped. When switching returns to the same band, it returns to the held frequency.</p>
Key	Operation										
SCAN UP SCAN DWN	<p>- <span style="border: 1px solid black; padding: 2px;">SCAN UP</span> key during scan up and <span style="border: 1px solid black; padding: 2px;">SCAN DWN</span> key during scan down. Scanning stops and the frequency being held is locked in.</p> <p>- <span style="border: 1px solid black; padding: 2px;">SCAN DWN</span> key during scan up and <span style="border: 1px solid black; padding: 2px;">SCAN UP</span> key during scan down</p> <p>And then the operation of the pressed key is performed.</p>										
SEEK UP SEEK DWN	Scanning stops and a seek starts from the frequency being held.										
MAN UP MAN DWN	Scanning stops and operation of the <span style="border: 1px solid black; padding: 2px;">MAN UP</span> or <span style="border: 1px solid black; padding: 2px;">MAN DWN</span> key is performed from the frequency being held.										
BAND	<p>Scanning stops and the band is switched sequentially as shown below.</p> <div style="text-align: center; margin: 10px 0;"> <pre> graph LR     FM1 --&gt; FM2     FM2 --&gt; FM3     FM3 --&gt; MW1     MW1 --&gt; MW2     MW2 --&gt; LW     LW --&gt; FM1                     </pre> </div> <p>However, bands disabled by receiving area and DISFM3, ENMW2 and DISLW switches are skipped. When switching returns to the same band, it returns to the held frequency.</p>										

Symbol	Function														
<div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">SCAN UP</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">SCAN DWN</div>	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 15%;">Key</th> <th>Operation</th> </tr> </thead> <tbody> <tr> <td style="vertical-align: top; padding: 5px;"> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">ME</div> </td> <td style="padding: 5px;"> <p>- When the M2S switch is 1, this key is invalid.                      - When M2S switch = 0                      Each time the key is pressed, the memory write state is inverted as shown below.</p> <p>(i)</p> <p style="text-align: center;">Memory Writable</p> </td> </tr> <tr> <td style="vertical-align: top; padding: 5px;"> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">ME</div> </td> <td style="padding: 5px;"> <p>(ii)</p> <p style="text-align: center;">Memory Writable</p> </td> </tr> <tr> <td colspan="2" style="padding: 5px;"> <p>When a <span style="border: 1px solid black; padding: 2px;">M1(TP1)</span> to <span style="border: 1px solid black; padding: 2px;">M6</span> key is pressed in the memory writable state, data is written to the present memory corresponding to the pressed key.</p> </td> </tr> <tr> <td style="vertical-align: top; padding: 5px;"> <div style="border: 1px solid black; padding: 2px; width: fit-content;">VF</div> </td> <td style="padding: 5px;"> <p>Scanning is canceled and the key operation is performed.</p> </td> </tr> <tr> <td style="vertical-align: top; padding: 5px;"> <div style="border: 1px solid black; padding: 2px; width: fit-content;">PSCAN AMEMO</div> </td> <td style="padding: 5px;"> <p>Scanning is canceled and the key operation is performed.</p> </td> </tr> <tr> <td style="vertical-align: top; padding: 5px;"> <div style="border: 1px solid black; padding: 2px; width: fit-content;">LOUD</div> <div style="border: 1px solid black; padding: 2px; width: fit-content; margin-bottom: 2px;">LOC(TP4)</div> <div style="border: 1px solid black; padding: 2px; width: fit-content;">MONO(TP5)</div> </td> <td style="padding: 5px;"> <p>The operation of the pressed key is performed.                      Scanning continues.</p> </td> </tr> </tbody> </table>	Key	Operation	<div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">ME</div>	<p>- When the M2S switch is 1, this key is invalid.                      - When M2S switch = 0                      Each time the key is pressed, the memory write state is inverted as shown below.</p> <p>(i)</p> <p style="text-align: center;">Memory Writable</p>	<div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">ME</div>	<p>(ii)</p> <p style="text-align: center;">Memory Writable</p>	<p>When a <span style="border: 1px solid black; padding: 2px;">M1(TP1)</span> to <span style="border: 1px solid black; padding: 2px;">M6</span> key is pressed in the memory writable state, data is written to the present memory corresponding to the pressed key.</p>		<div style="border: 1px solid black; padding: 2px; width: fit-content;">VF</div>	<p>Scanning is canceled and the key operation is performed.</p>	<div style="border: 1px solid black; padding: 2px; width: fit-content;">PSCAN AMEMO</div>	<p>Scanning is canceled and the key operation is performed.</p>	<div style="border: 1px solid black; padding: 2px; width: fit-content;">LOUD</div> <div style="border: 1px solid black; padding: 2px; width: fit-content; margin-bottom: 2px;">LOC(TP4)</div> <div style="border: 1px solid black; padding: 2px; width: fit-content;">MONO(TP5)</div>	<p>The operation of the pressed key is performed.                      Scanning continues.</p>
Key	Operation														
<div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">ME</div>	<p>- When the M2S switch is 1, this key is invalid.                      - When M2S switch = 0                      Each time the key is pressed, the memory write state is inverted as shown below.</p> <p>(i)</p> <p style="text-align: center;">Memory Writable</p>														
<div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">ME</div>	<p>(ii)</p> <p style="text-align: center;">Memory Writable</p>														
<p>When a <span style="border: 1px solid black; padding: 2px;">M1(TP1)</span> to <span style="border: 1px solid black; padding: 2px;">M6</span> key is pressed in the memory writable state, data is written to the present memory corresponding to the pressed key.</p>															
<div style="border: 1px solid black; padding: 2px; width: fit-content;">VF</div>	<p>Scanning is canceled and the key operation is performed.</p>														
<div style="border: 1px solid black; padding: 2px; width: fit-content;">PSCAN AMEMO</div>	<p>Scanning is canceled and the key operation is performed.</p>														
<div style="border: 1px solid black; padding: 2px; width: fit-content;">LOUD</div> <div style="border: 1px solid black; padding: 2px; width: fit-content; margin-bottom: 2px;">LOC(TP4)</div> <div style="border: 1px solid black; padding: 2px; width: fit-content;">MONO(TP5)</div>	<p>The operation of the pressed key is performed.                      Scanning continues.</p>														

Symbol	Function				
<div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">SCAN UP</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">SCAN DWN</div>	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 15%;">Key</th> <th style="width: 85%;">Operation</th> </tr> </thead> <tbody> <tr> <td style="vertical-align: top; padding: 5px;"> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">M1 (TP1)</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">M2 (TP2)</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">M3 (TP3)</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">M4</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">M5</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">M6</div> </td> <td style="padding: 5px;"> <ul style="list-style-type: none"> <li>• When M2S switch = 0                             <ul style="list-style-type: none"> <li>- Memory unwritable state.</li> <li>The scanning operation is canceled and the preset memory contents corresponding to the pressed key is called.</li> <li>- Memory writable state (See the <span style="border: 1px solid black; padding: 0 5px;">ME</span> Key below.)</li> <li>The held frequency is written to the preset memory corresponding to the pressed key and the memory writable state is canceled.</li> <li>Then, the hold state is held for 2 seconds. If an operation is not performed during this time, the next station is searched.</li> </ul> </li> </ul> <p>(Example)</p> <ul style="list-style-type: none"> <li>• When M2S switch = 1                             <ul style="list-style-type: none"> <li>- When key released within 2 seconds</li> <li>The preset memory contents corresponding to the pressed key are called and the scan operation is reset the moment the key is released.</li> </ul> </li> </ul> <p>(Example)</p> <ul style="list-style-type: none"> <li>- When key pressed for more than 2 seconds</li> <li>The held frequency is written to the preset memory corresponding to the pressed key 2 seconds after the key has been passed for 2 seconds. 2 seconds after the end of writing, hold ends and the next station is searched (seek operation).</li> </ul> <p>(Example)</p> </td> </tr> </tbody> </table>	Key	Operation	<div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">M1 (TP1)</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">M2 (TP2)</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">M3 (TP3)</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">M4</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">M5</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">M6</div>	<ul style="list-style-type: none"> <li>• When M2S switch = 0                             <ul style="list-style-type: none"> <li>- Memory unwritable state.</li> <li>The scanning operation is canceled and the preset memory contents corresponding to the pressed key is called.</li> <li>- Memory writable state (See the <span style="border: 1px solid black; padding: 0 5px;">ME</span> Key below.)</li> <li>The held frequency is written to the preset memory corresponding to the pressed key and the memory writable state is canceled.</li> <li>Then, the hold state is held for 2 seconds. If an operation is not performed during this time, the next station is searched.</li> </ul> </li> </ul> <p>(Example)</p> <ul style="list-style-type: none"> <li>• When M2S switch = 1                             <ul style="list-style-type: none"> <li>- When key released within 2 seconds</li> <li>The preset memory contents corresponding to the pressed key are called and the scan operation is reset the moment the key is released.</li> </ul> </li> </ul> <p>(Example)</p> <ul style="list-style-type: none"> <li>- When key pressed for more than 2 seconds</li> <li>The held frequency is written to the preset memory corresponding to the pressed key 2 seconds after the key has been passed for 2 seconds. 2 seconds after the end of writing, hold ends and the next station is searched (seek operation).</li> </ul> <p>(Example)</p>
Key	Operation				
<div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">M1 (TP1)</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">M2 (TP2)</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">M3 (TP3)</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">M4</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">M5</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px; width: fit-content;">M6</div>	<ul style="list-style-type: none"> <li>• When M2S switch = 0                             <ul style="list-style-type: none"> <li>- Memory unwritable state.</li> <li>The scanning operation is canceled and the preset memory contents corresponding to the pressed key is called.</li> <li>- Memory writable state (See the <span style="border: 1px solid black; padding: 0 5px;">ME</span> Key below.)</li> <li>The held frequency is written to the preset memory corresponding to the pressed key and the memory writable state is canceled.</li> <li>Then, the hold state is held for 2 seconds. If an operation is not performed during this time, the next station is searched.</li> </ul> </li> </ul> <p>(Example)</p> <ul style="list-style-type: none"> <li>• When M2S switch = 1                             <ul style="list-style-type: none"> <li>- When key released within 2 seconds</li> <li>The preset memory contents corresponding to the pressed key are called and the scan operation is reset the moment the key is released.</li> </ul> </li> </ul> <p>(Example)</p> <ul style="list-style-type: none"> <li>- When key pressed for more than 2 seconds</li> <li>The held frequency is written to the preset memory corresponding to the pressed key 2 seconds after the key has been passed for 2 seconds. 2 seconds after the end of writing, hold ends and the next station is searched (seek operation).</li> </ul> <p>(Example)</p>				

Symbol	Function				
<p style="text-align: center;">BAND</p>	<p>Receiving band selection switch It is valid only in the radio mode. Each time this switch is pressed, the band is switched sequentially as shown below.</p> <div style="text-align: center;">  </div> <p>However, bands disabled by receiving area and DISFM3, ENMW2, and DISLW switches are skipped. When the band is switched (FM1 , FM2 , FM3 , MW1 , MW2) in the same band (FM, MW), the band display and last channel change.</p> <p>When the <span style="border: 1px solid black; padding: 2px;">BAND</span> key is pressed during VF band reception, the VF band is reset and the device returns to the band received last.</p>				
<p style="text-align: center;">ME</p>	<p>In the radio mode, during frequency display, this key is used as the preset memory writable state setting key and during clock display (CE = High), this key is used with the <span style="border: 1px solid black; padding: 2px;">MAN UP</span> and <span style="border: 1px solid black; padding: 2px;">MAN DWN</span> keys as the clock adjustment key.</p> <p>When the M2S = 0, this key operates as the preset memory writable state and clock adjustment key.</p> <p>When M2S = 1, this key operates as the preset memory writable state and clock adjustment key.</p> <p>When M2S = 0, use the <span style="border: 1px solid black; padding: 2px;">DISP</span> key to switch the display.</p> <ul style="list-style-type: none"> <li>• Radio mode frequency display                     <ul style="list-style-type: none"> <li>This key is used as the preset memory writable state setting key.</li> <li>It is valid only when the initialized diode M2S switch is 0.</li> <li>When this key is pressed, the device enters the preset memory writable state for 5 seconds and the current receiving frequency is written to the preset memory corresponding to the pressed key by pressing the <span style="border: 1px solid black; padding: 2px;">M1(TP1)</span> to <span style="border: 1px solid black; padding: 2px;">M6</span> key. If the <span style="border: 1px solid black; padding: 2px;">ME</span> key is pressed continuously at this time, the write operation is not performed.</li> <li>During the preset memory writable state, the "ch" display flashes at 1 Hz (duty 50%). If preset memory is being received, the preset memory number flashes also.</li> <li>This key is invalid during the seek operation (including seek operation at scanning).</li> <li>However, it is valid at 5 seconds hold during the preset memory scan and scan operations.</li> <li>Each key operation in the preset memory writable state is shown below.</li> </ul> </li> </ul> <table border="1" data-bbox="296 1525 1490 1727" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 20%;">Key</th> <th>Operation</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;"> <span style="border: 1px solid black; padding: 2px;">M1(TP1)</span> to <span style="border: 1px solid black; padding: 2px;">M6</span> </td> <td>The frequency being received when a key is pressed is written to the preset memory corresponding to the pressed key. Muting is not output.</td> </tr> </tbody> </table>	Key	Operation	<span style="border: 1px solid black; padding: 2px;">M1(TP1)</span> to <span style="border: 1px solid black; padding: 2px;">M6</span>	The frequency being received when a key is pressed is written to the preset memory corresponding to the pressed key. Muting is not output.
Key	Operation				
<span style="border: 1px solid black; padding: 2px;">M1(TP1)</span> to <span style="border: 1px solid black; padding: 2px;">M6</span>	The frequency being received when a key is pressed is written to the preset memory corresponding to the pressed key. Muting is not output.				

Symbol	Function													
	<table border="1"> <thead> <tr> <th data-bbox="292 282 443 320">Key</th> <th data-bbox="443 282 1461 320">Operation</th> </tr> </thead> <tbody> <tr> <td data-bbox="292 320 443 383">VF</td> <td data-bbox="443 320 1461 786" rowspan="9">Preset memory write mode is reset and each key operation is performed.</td> </tr> <tr> <td data-bbox="292 383 443 448">PSCAN AMEMO</td> </tr> <tr> <td data-bbox="292 448 443 510">SEEK UP</td> </tr> <tr> <td data-bbox="292 510 443 573">SEEK DWN</td> </tr> <tr> <td data-bbox="292 573 443 636">SCAN UP</td> </tr> <tr> <td data-bbox="292 636 443 698">SCAN</td> </tr> <tr> <td data-bbox="292 698 443 761">MAN UP</td> </tr> <tr> <td data-bbox="292 761 443 824">MAN DWN</td> </tr> <tr> <td data-bbox="292 824 443 887">DISP</td> </tr> </tbody> </table>	Key	Operation	VF	Preset memory write mode is reset and each key operation is performed.	PSCAN AMEMO	SEEK UP	SEEK DWN	SCAN UP	SCAN	MAN UP	MAN DWN	DISP	<p>The preset memory writable state is reset and the band is switched sequentially as shown below.</p>  <p>However, bands disabled by receiving area and DISFM3, ENMW2 and DISLW switches are skipped.</p>
Key	Operation													
VF	Preset memory write mode is reset and each key operation is performed.													
PSCAN AMEMO														
SEEK UP														
SEEK DWN														
SCAN UP														
SCAN														
MAN UP														
MAN DWN														
DISP														
ME	ME	The preset memory writable state is reset.												
	<table border="1"> <tbody> <tr> <td data-bbox="292 1102 443 1164">LOUD</td> <td data-bbox="443 1102 1461 1263" rowspan="3">The preset memory writable state is held and each key operation is performed.</td> </tr> <tr> <td data-bbox="292 1164 443 1227">LOC(TP4)</td> </tr> <tr> <td data-bbox="292 1227 443 1263">MONO(TP)</td> </tr> </tbody> </table>	LOUD	The preset memory writable state is held and each key operation is performed.	LOC(TP4)	MONO(TP)									
LOUD	The preset memory writable state is held and each key operation is performed.													
LOC(TP4)														
MONO(TP)														
<p>Keys other than those described above (except the <b>POWER</b> key) are invalid.</p> <p>When the radio is turned off and then turned back on (including tape and CD mode switching) in the preset memory writable state, the writable state is released.</p> <ul style="list-style-type: none"> <li>• Clock display <ul style="list-style-type: none"> <li>This key is used as the time adjustment key.</li> <li>The minute and hour digits are adjusted as shown below by pressing the <b>MAN UP</b> and <b>MAN DWN</b> keys while pressing the <b>ME</b> key</li> <li>- Hour adjustment <ul style="list-style-type: none"> <li>The hour is advanced one hour each time the <b>MAN DWN</b> key is pressed. When the key is held down for more than 0.5 seconds, the hour changes continuously at a speed of 4 hours/sec (1 hour in 250 ms) until the key is released.</li> <li>The minute digit and seconds count are not affected.</li> </ul> </li> <li>- Minute digit adjustment <ul style="list-style-type: none"> <li>The minute digit is advanced one minute each time the <b>MAN UP</b> key is pressed.</li> <li>When the key held down for more than 0.5 seconds, the minute digit changes at a speed of 8 minutes/sec (1 minute in 125 ms) until the key is released. Carry to the hour digit is not performed. Each time the minute digit is adjusted, the seconds count is reset.</li> </ul> </li> </ul> </li> </ul>														

Symbol	Function				
<div style="border: 1px solid black; padding: 5px; margin-bottom: 5px; width: fit-content;">MAN UP</div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 5px; width: fit-content;">MAN DWN</div>	<p>In the radio mode, these keys are used as the receiving frequency up/down keys. During clock display these keys are used with the <span style="border: 1px solid black; padding: 2px;">ME</span> key as the clock adjustment keys. Their operation is shown below.</p> <ul style="list-style-type: none"> <li>• Radio mode           <ul style="list-style-type: none"> <li>These keys operate as shown below, depending on the setting of the initialized diode matrix AUTO 500 switch.</li> <li>- Operation by AUTO 500 switch</li> </ul> </li> </ul> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 15%;">AUTO500</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td style="text-align: center; vertical-align: top;">0</td> <td> <p>Each time a key is pressed, the frequency is incremented ( <span style="border: 1px solid black; padding: 2px;">MAN UP</span> key) or decremented ( <span style="border: 1px solid black; padding: 2px;">MAN DWN</span> key) one step (1 channel space). When the key is held down for approx. 0.5 seconds, the frequency changes continuously at a speed of approx. 50 ms per step until the key is released.</p> <p>Example 1) When key released within 0.5 seconds</p> <p>Example 2) When key held down for more than 0.5 seconds</p> </td> </tr> </tbody> </table>	AUTO500	Description	0	<p>Each time a key is pressed, the frequency is incremented ( <span style="border: 1px solid black; padding: 2px;">MAN UP</span> key) or decremented ( <span style="border: 1px solid black; padding: 2px;">MAN DWN</span> key) one step (1 channel space). When the key is held down for approx. 0.5 seconds, the frequency changes continuously at a speed of approx. 50 ms per step until the key is released.</p> <p>Example 1) When key released within 0.5 seconds</p> <p>Example 2) When key held down for more than 0.5 seconds</p>
AUTO500	Description				
0	<p>Each time a key is pressed, the frequency is incremented ( <span style="border: 1px solid black; padding: 2px;">MAN UP</span> key) or decremented ( <span style="border: 1px solid black; padding: 2px;">MAN DWN</span> key) one step (1 channel space). When the key is held down for approx. 0.5 seconds, the frequency changes continuously at a speed of approx. 50 ms per step until the key is released.</p> <p>Example 1) When key released within 0.5 seconds</p> <p>Example 2) When key held down for more than 0.5 seconds</p>				



Symbol	Function
<div style="border: 1px solid black; padding: 2px; margin-bottom: 5px;">AUTO500</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px;">1</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px;">MAN UP</div> <div style="border: 1px solid black; padding: 2px; margin-bottom: 5px;">MAN DWN</div>	<div style="border: 1px solid black; padding: 5px;"> <p style="text-align: center;"><b>Description</b></p> <p>Each time a key is pressed, the frequency is incremented ( <span style="border: 1px solid black; padding: 2px;">MAN UP</span> Key) or decremented ( <span style="border: 1px solid black; padding: 2px;">MAN DWN</span> key ) one step. When the key is held down for more than 0.5 seconds, the seek operation (seek up for <span style="border: 1px solid black; padding: 2px;">MAN UP</span> and seek down for <span style="border: 1px solid black; padding: 2px;">MAN DWN</span> ) starts at the point after 0.5 seconds. This seek operation is the same as that of the <span style="border: 1px solid black; padding: 2px;">SEEK UP</span> and <span style="border: 1px solid black; padding: 2px;">SEEK DWN</span> keys. After the key was held down for more than 0.5 seconds, the seek operation continues even if the key is released.</p> <p>Example 1) When key released within 0.5 seconds</p> <p>Example 2) When key held down for more than 0.5 seconds</p> <p>IF and SD check is not performed at the first 1 channel up.</p> <p>When the AUTO 500 switch was set to 1, do not use the <span style="border: 1px solid black; padding: 2px;">SEEK UP</span> and <span style="border: 1px solid black; padding: 2px;">SEEK DWN</span> keys.</p> <p>. During clock display            When the clock is displayed and the <span style="border: 1px solid black; padding: 2px;">ME</span> key was pressed and held, the minute and hour digits are adjusted by pressing the <span style="border: 1px solid black; padding: 2px;">MAN UP</span> and <span style="border: 1px solid black; padding: 2px;">MAN DWN</span> keys.            For a description of the minute and hour digits adjustment method, see the <span style="border: 1px solid black; padding: 2px;">ME</span> key above.</p> </div>
<div style="border: 1px solid black; padding: 2px;">LOUD</div>	<p>LOUD (LOUDNESS) control key.            It is valid in the radio, tape and CD modes.            Each time this key is pressed, the LCD panel "LOUD" display and the LOUD pin (pin 19) output are inverted.            The LOUD state is held even when radio, tape and CD mode switching is performed. When the power is turned on, the OFF state is set ("LOUD" display OFF, LOUD pin Low level).</p>

Symbol	Function
LOC(TP4)	<p>The LOC(TP4) key is used as a LOCAL(LOCAL/DX) control key when in the radio mode and as a tape function key when in the tape mode in conjunction with initialization diode switches.</p> <ul style="list-style-type: none"> <li>- In the radio mode</li> </ul> <p>The LCD Panel "LOC" indicator and the output on the LOC pin(pin 10) are inverted each time the key is pressed.</p> <p>A high is output on the LOC pin while the "LOC" indicator is on.</p> <ul style="list-style-type: none"> <li>- In the tape mode</li> </ul> <p>The LOC(TP4) key can be used as an AMS, NR(NOISE REDUCTION) or MTL(METAL) function key when the initialization diode switch ENTPK is "i". For the choice between AMS,NR and MTL functions, see the description of the initialization diode switches KAMS, KNR and KMTL.</p> <p>When the AMS, MTL or NR function is selected, the LOC(TP4) key operates the same way as</p> <p style="text-align: center;"> <input type="button" value="AMS"/> , <input type="button" value="MTL"/> , <input type="button" value="NR"/> key </p> <p>See the description of these keys.</p>
MONO(TP5)	<p>In the radio mode, this key is used as the MONO control key. In the tape mode, this key is used as the tape function key by the initialized diode.</p> <ul style="list-style-type: none"> <li>- Radio mode</li> </ul> <p>This key is valid only in FM and VF bands.</p> <p>Each time this key is pressed, the LCD panel "MONO" display and the MONO/NR<sub>2</sub> pin (pin 18) output the inverted. High level is output from the MONO/NR<sub>2</sub> pin while "MONO" is displayed. When the power is turned on, the OFF state is set ("MONO" display OFF, MONO/NR<sub>2</sub> pin Low level).</p> <ul style="list-style-type: none"> <li>- Tape mode</li> </ul> <p>This key can be used as the AMS , MTL or NR function key by the initialized diode ENTPK, KAMS, KNR, and KMTL switches.</p> <p>See the ENTPK, KAMS and KMTL switches items.</p> <p>When the AMS or MTL function is selected, this key operates the same as the <input type="button" value="MTL"/> <input type="button" value="AMS"/> or <input type="button" value="NR"/> key. See the description of each key.</p> <p>In the radio monitor and DK ON modes, this key operates as the MONO control key.</p>
MTL	<p>MTL (METAL) control key.</p> <p>This key is valid in the tape mode.</p> <p>Each time this key is pressed, the LCD panel "MTL" display and the MTL pin (pin 21) output are inverted. High level is output from the LOC/MTL pin while "MTL" is displayed.</p> <p>When the power is turned on, the OFF state is set ( " MTL" display OFF, MTL pin Low level).</p>

Symbol	Function						
<p>MR</p>	<p>NR<sub>1</sub> (NOISE REDUCTION) and NR<sub>2</sub> control key.                      This key is valid in the tape mode.                      Its operation depends on the setting of the initialized diode ENNR<sub>2</sub> switch as shown below.</p> <table border="1" data-bbox="296 416 1468 1205"> <thead> <tr> <th data-bbox="296 416 408 454">ENNR2</th> <th data-bbox="408 416 1468 454">Key Operation</th> </tr> </thead> <tbody> <tr> <td data-bbox="296 454 408 689">0</td> <td data-bbox="408 454 1468 689"> <p>Each time this key is pressed, the LCD panel "NR<sub>1</sub>" display and the NR<sub>1</sub> pin (pin 22) output are inverted.                              High level is output from the NR1 pin while "NR<sub>1</sub>" is displayed. When the power is turned on, the OFF state is set ( "NR<sub>1</sub> "display OFF, NR<sub>1</sub> pin Low level).</p> </td> </tr> <tr> <td data-bbox="296 689 408 1205">1</td> <td data-bbox="408 689 1468 1205"> <p>Each time this key is pressed, the display and output are switched as shown below.</p> <div style="display: flex; justify-content: space-around; align-items: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center;"> <p>*NR<sub>1</sub>" display OFF                              NR<sub>1</sub> pin Low                              *NR<sub>2</sub>" display OFF                              MONO/NR<sub>2</sub> pin LOW</p> </div> <div style="text-align: center;"> <p>"NR<sub>1</sub>" display ON                              NR<sub>1</sub> pin LOW                              "NR<sub>2</sub>" display ON                              MONO/NR<sub>2</sub> pin HIGH</p> </div> <div style="border: 1px solid black; padding: 5px; text-align: center;"> <p>*NR<sub>1</sub>" display ON                              NR<sub>1</sub> pin High                              *NR<sub>2</sub>" display OFF                              MONO/NR<sub>2</sub> pin LOW</p> </div> </div> <p>When the power is turned on, NR<sub>1</sub> and NR<sub>2</sub> are both turned off.</p> </td> </tr> </tbody> </table>	ENNR2	Key Operation	0	<p>Each time this key is pressed, the LCD panel "NR<sub>1</sub>" display and the NR<sub>1</sub> pin (pin 22) output are inverted.                              High level is output from the NR1 pin while "NR<sub>1</sub>" is displayed. When the power is turned on, the OFF state is set ( "NR<sub>1</sub> "display OFF, NR<sub>1</sub> pin Low level).</p>	1	<p>Each time this key is pressed, the display and output are switched as shown below.</p> <div style="display: flex; justify-content: space-around; align-items: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center;"> <p>*NR<sub>1</sub>" display OFF                              NR<sub>1</sub> pin Low                              *NR<sub>2</sub>" display OFF                              MONO/NR<sub>2</sub> pin LOW</p> </div> <div style="text-align: center;"> <p>"NR<sub>1</sub>" display ON                              NR<sub>1</sub> pin LOW                              "NR<sub>2</sub>" display ON                              MONO/NR<sub>2</sub> pin HIGH</p> </div> <div style="border: 1px solid black; padding: 5px; text-align: center;"> <p>*NR<sub>1</sub>" display ON                              NR<sub>1</sub> pin High                              *NR<sub>2</sub>" display OFF                              MONO/NR<sub>2</sub> pin LOW</p> </div> </div> <p>When the power is turned on, NR<sub>1</sub> and NR<sub>2</sub> are both turned off.</p>
ENNR2	Key Operation						
0	<p>Each time this key is pressed, the LCD panel "NR<sub>1</sub>" display and the NR<sub>1</sub> pin (pin 22) output are inverted.                              High level is output from the NR1 pin while "NR<sub>1</sub>" is displayed. When the power is turned on, the OFF state is set ( "NR<sub>1</sub> "display OFF, NR<sub>1</sub> pin Low level).</p>						
1	<p>Each time this key is pressed, the display and output are switched as shown below.</p> <div style="display: flex; justify-content: space-around; align-items: center;"> <div style="border: 1px solid black; padding: 5px; text-align: center;"> <p>*NR<sub>1</sub>" display OFF                              NR<sub>1</sub> pin Low                              *NR<sub>2</sub>" display OFF                              MONO/NR<sub>2</sub> pin LOW</p> </div> <div style="text-align: center;"> <p>"NR<sub>1</sub>" display ON                              NR<sub>1</sub> pin LOW                              "NR<sub>2</sub>" display ON                              MONO/NR<sub>2</sub> pin HIGH</p> </div> <div style="border: 1px solid black; padding: 5px; text-align: center;"> <p>*NR<sub>1</sub>" display ON                              NR<sub>1</sub> pin High                              *NR<sub>2</sub>" display OFF                              MONO/NR<sub>2</sub> pin LOW</p> </div> </div> <p>When the power is turned on, NR<sub>1</sub> and NR<sub>2</sub> are both turned off.</p>						
<p>AMS</p>	<p>AMS (AUTO MUSIC SEARCH) control key.                      This key is valid in the tape mode.                      Each time this key is pressed, the LCD panel "AMS" display and the AMS pin (pin 20) output are inverted. High level is output from the AMS pin while "AMS" is displayed.                      When the AMS pin is high level (AMS mode), if the TPSET switch is ON. the AMS pin holds the high level output even if the mode is switched to the CD or radio mode.                      When the power is turned on, AMS is turned off ( "AMS" display OFF, AMS pin Low level).</p>						
<p>RDMONI</p>	<p>Radio monitor key.                      This key is valid in the tape and CD modes.                      Each time this key is pressed, the radio monitor mode is inverted. In the radio monitor mode, the LCD panel "RDMONI" display tights.                      In the radio monitor mode. all <u>band tuning</u> operations are possible and radio muting (RDMUTE pin) is turned off and audio muting (AMUTE pin) is turned on.</p>						

Symbol	Function			
<div style="border: 1px solid black; padding: 2px; width: fit-content; margin-bottom: 10px;">DISP</div>	<p>Display switching key.</p> <p>This key is valid when the initialized diode NOCLK = 0 (clock), M2S = 0</p> <p>The display switching operation is shown below.</p> <ul style="list-style-type: none"> <li>• Radio mode</li> </ul> <p>Each time this key is pressed, the frequency display and clock display are switched.</p> <p>This key is invalid at seek, scan and auto preset scan.</p> <p>Operation according to the setting of the initialized diode PRIO1 and PRIO2 switches is shown below.</p>			
	PRIO1	PRIO2	Priority Display	Description
	0	0	None	Each time the <span style="border: 1px solid black; padding: 0 2px;">DISP</span> key is pressed, the frequency display and clock display are switched.
	0	1	Frequency display	When the <span style="border: 1px solid black; padding: 0 2px;">DISP</span> key is pressed during frequency display, the clock is displayed for 5 seconds. When the <span style="border: 1px solid black; padding: 0 2px;">DISP</span> key is pressed during the 5 seconds clock display, the display returns to the frequency display.
1	0	Clock display	When the <span style="border: 1px solid black; padding: 0 2px;">DISP</span> key is pressed during clock display, the frequency display is displayed for 5 seconds. When the <span style="border: 1px solid black; padding: 0 2px;">DISP</span> key is pressed during the 5 seconds frequency display, the display returns to the clock display.	
<p>When the device is switched to the radio mode, display starts from frequency display.</p> <ul style="list-style-type: none"> <li>• Tape mode</li> </ul> <p>The <span style="border: 1px solid black; padding: 0 2px;">DISP</span> Key is invalid.</p> <ul style="list-style-type: none"> <li>• CD mode</li> </ul> <p>Each time this key is pressed, the " <span style="border: 1px solid black; padding: 0 2px;">Cd</span> " display and clock display are switched.</p> <p>Operation according to the setting of the initialized diodes PRIO1 and PRIO2 is shown below.</p>				
PRIO1	PRIO1	Priority Display	Description	
0	0	None	Each time the <span style="border: 1px solid black; padding: 0 2px;">DISP</span> key is pressed, the " <span style="border: 1px solid black; padding: 0 2px;">Cd</span> " display and clock display are switched.	
0	1	" <span style="border: 1px solid black; padding: 0 2px;">Cd</span> " display	When the <span style="border: 1px solid black; padding: 0 2px;">DISP</span> key is pressed, during " <span style="border: 1px solid black; padding: 0 2px;">Cd</span> " display, the clock is displayed for 5 seconds. When the <span style="border: 1px solid black; padding: 0 2px;">DISP</span> key is pressed during the 5 seconds clock display, the display returns to the " <span style="border: 1px solid black; padding: 0 2px;">Cd</span> " display.	
1	0	Clock	When the <span style="border: 1px solid black; padding: 0 2px;">DISP</span> key is pressed during clock display, the " <span style="border: 1px solid black; padding: 0 2px;">Cd</span> " display is displayed for 5 seconds. When the <span style="border: 1px solid black; padding: 0 2px;">DISP</span> key is pressed during the 5 seconds " <span style="border: 1px solid black; padding: 0 2px;">Cd</span> " display, the display returns to the " <span style="border: 1px solid black; padding: 0 2px;">Cd</span> " display.	
<p>When the device is switched to the CD mode, display starts from " <span style="border: 1px solid black; padding: 0 2px;">Cd</span> " display.</p>				

<b>Symbol</b>	<b>Function</b>
<div data-bbox="140 477 268 521" style="border: 1px solid black; padding: 2px; width: fit-content;">POWER</div>	<p>This key is used when turning the radio ON and OFF momentary key, controlling the illumination, etc.</p> <p>This key is valid only when the CE pin is High.</p> <p>The POWER pin (pin 23) output is inverted by pressing this key.</p> <p>When using this key, set the RDON switch (diode matrix) to 0.</p> <p>The radio is turned on and off by turning the transistor switch RDON ON and OFF with the output of the POWER pin.</p> <p>For details, see "Mode Transition" and "Application Circuits".</p>

## 2.4.2 Alternate or transistor Switch

Symbol	Function													
CDSET	<p>CD mode setting switch. This switch is valid only when the CE pin is high level. The CD mode can be set by setting this switch to ON. For details, see "Mode Transition".</p>													
TPSET	<p>Tape mode setting switch. This switch is valid only when the CE pin is high level. When this switch is set to ON when the CDSET is OFF, the device is set to the tape mode. For details, see "Mode Transition".</p>													
RDSET	<p>Radio mode setting switch. This switch is valid only when the CE pin is high level. When this switch is set to ON when the CDSET and TPSET switches are OFF, the device is set to the radio mode. For details, see "Mode Transition". When using this switch, set the RDON switch (diode matrix) to 0.</p>													
FF	<p>Tape mode fast forward signal input switch. The tape fast forward display (◀ ▶) lights as shown below according to the state of the RL switch.</p> <table border="1"> <thead> <tr> <th>FF</th> <th>RL</th> <th>Display</th> </tr> </thead> <tbody> <tr> <td rowspan="2">0</td> <td>0</td> <td>◀</td> </tr> <tr> <td>1</td> <td>▶</td> </tr> <tr> <td rowspan="2">1</td> <td>0</td> <td>◁</td> </tr> <tr> <td>1</td> <td>▷</td> </tr> </tbody> </table> <p>◀: Light ON, ◁:Flash(2Hz) 0:OFF, 1:ON</p>	FF	RL	Display	0	0	◀	1	▶	1	0	◁	1	▷
FF	RL	Display												
0	0	◀												
	1	▶												
1	0	◁												
	1	▷												
SK	<p>VF broadcast station SK signal input switch. When this switch is set to ON on the FM and VF bands, the LCD panel "SK" display lights. On the FM and VF bands this signal is also used as the auto tuning stop signal. At this time, 250 to 375 ms after the broadcast station is judged to be present by IF and SD pin, this switch is checked and if it is ON, a traffic information station is judged to be present and autotuning stops.</p>													
RL	<p>Tape mode travel direction signal input switch. The tape display (◁ ▷) lights according to the state of the FF switch. For the lighting contents, see the FF switch above.</p>													
DK	<p>VF broadcast station DK signal input switch. When this switch is set to ON in the tape DK standby and CD DK standby models, the device enters the tape DK ON and CD DK ON mode.</p>													
ST	<p>Switch used to enable "ST" display in the radio mode. "ST" display on the LCD panel lights by turning on the switch</p>													

2.4.3 Diode Matrix

Symbol	Function																																															
AREA1 AREA2 AREA3	<p>Receiving area setting switch. Its setting is shown below. For the receiving frequencies, etc, at each area, see page 2.</p> <table border="1"> <thead> <tr> <th>AREA3</th> <th>AREA3</th> <th>AREA3</th> <th>MODE</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>0</td> <td>Europe1</td> </tr> <tr> <td>0</td> <td>0</td> <td>1</td> <td>Europe2</td> </tr> <tr> <td>0</td> <td>1</td> <td>0</td> <td>U.S.A 1</td> </tr> <tr> <td>0</td> <td>1</td> <td>1</td> <td>U.S.A 2</td> </tr> <tr> <td>1</td> <td>0</td> <td>0</td> <td>U.S.A 3</td> </tr> <tr> <td>1</td> <td>0</td> <td>1</td> <td>Australia, Middle East</td> </tr> <tr> <td>1</td> <td>1</td> <td>0</td> <td>Japan</td> </tr> <tr> <td>1</td> <td>1</td> <td>1</td> <td>Central and South America</td> </tr> </tbody> </table>	AREA3	AREA3	AREA3	MODE	0	0	0	Europe1	0	0	1	Europe2	0	1	0	U.S.A 1	0	1	1	U.S.A 2	1	0	0	U.S.A 3	1	0	1	Australia, Middle East	1	1	0	Japan	1	1	1	Central and South America											
AREA3	AREA3	AREA3	MODE																																													
0	0	0	Europe1																																													
0	0	1	Europe2																																													
0	1	0	U.S.A 1																																													
0	1	1	U.S.A 2																																													
1	0	0	U.S.A 3																																													
1	0	1	Australia, Middle East																																													
1	1	0	Japan																																													
1	1	1	Central and South America																																													
DISFM3 ENMW2 DISLW	<p>Receiving band setting switch. Its setting is shown below</p> <ul style="list-style-type: none"> <li>. DISFM3 ..... FM3 band is disabled by setting to 1.</li> <li>. ENMW2..... MW2 band is enabled by setting to 1.</li> <li>. DISLW..... In Europe, the LW band is disabled by setting to 1.</li> </ul> <p style="text-align: center;">The DISLW switch is invalid in areas outside of Europe.</p> <p>The receiving bands for each area are set with these switches as shown below.</p> <table border="1"> <thead> <tr> <th>AREA</th> <th>DISFM3</th> <th>ENMW2</th> <th>DISLW</th> <th>Receiving Bands</th> </tr> </thead> <tbody> <tr> <td rowspan="6">Europe1 Europe2</td> <td>0</td> <td>0</td> <td>0</td> <td>FM1,FM2,FM3,MW1,LW</td> </tr> <tr> <td>0</td> <td>0</td> <td>1</td> <td>FM1,FM2,FM3,MW1</td> </tr> <tr> <td>0</td> <td>1</td> <td>-</td> <td>FM1,FM2,FM3,MW1,MW2</td> </tr> <tr> <td>1</td> <td>0</td> <td>0</td> <td>FM1,FM2,MW1,LW</td> </tr> <tr> <td>1</td> <td>0</td> <td>1</td> <td>FM1,FM2,,MW1</td> </tr> <tr> <td>1</td> <td>1</td> <td>-</td> <td>FM1,FM2,MW1,MW2</td> </tr> <tr> <td rowspan="4">Other areas</td> <td>0</td> <td>0</td> <td>-</td> <td>FM1,FM2,FM3,MW1</td> </tr> <tr> <td>0</td> <td>1</td> <td>-</td> <td>FM1,FM2,FM3,MW1,MW2</td> </tr> <tr> <td>1</td> <td>0</td> <td>-</td> <td>FM1,FM2,MW1</td> </tr> <tr> <td>1</td> <td>1</td> <td>-</td> <td>FM1,FM2,MW1,MW2</td> </tr> </tbody> </table> <p style="text-align: right;">-:Don't care</p>	AREA	DISFM3	ENMW2	DISLW	Receiving Bands	Europe1 Europe2	0	0	0	FM1,FM2,FM3,MW1,LW	0	0	1	FM1,FM2,FM3,MW1	0	1	-	FM1,FM2,FM3,MW1,MW2	1	0	0	FM1,FM2,MW1,LW	1	0	1	FM1,FM2,,MW1	1	1	-	FM1,FM2,MW1,MW2	Other areas	0	0	-	FM1,FM2,FM3,MW1	0	1	-	FM1,FM2,FM3,MW1,MW2	1	0	-	FM1,FM2,MW1	1	1	-	FM1,FM2,MW1,MW2
AREA	DISFM3	ENMW2	DISLW	Receiving Bands																																												
Europe1 Europe2	0	0	0	FM1,FM2,FM3,MW1,LW																																												
	0	0	1	FM1,FM2,FM3,MW1																																												
	0	1	-	FM1,FM2,FM3,MW1,MW2																																												
	1	0	0	FM1,FM2,MW1,LW																																												
	1	0	1	FM1,FM2,,MW1																																												
	1	1	-	FM1,FM2,MW1,MW2																																												
Other areas	0	0	-	FM1,FM2,FM3,MW1																																												
	0	1	-	FM1,FM2,FM3,MW1,MW2																																												
	1	0	-	FM1,FM2,MW1																																												
	1	1	-	FM1,FM2,MW1,MW2																																												

Symbol	Function						
M2S	<p>Preset memory write method setting switch. Its setting is shown below.</p> <table border="1" data-bbox="352 394 1406 680"> <thead> <tr> <th data-bbox="352 394 448 434">M2S</th> <th data-bbox="448 394 1406 434">Write Method</th> </tr> </thead> <tbody> <tr> <td data-bbox="352 434 448 555">0</td> <td data-bbox="448 434 1406 555">Preset memory is written by pressing a <input type="text" value="M1(TP1)"/> to <input type="text" value="M6"/> key in the 5 seconds memory write state by <input type="text" value="ME"/> key</td> </tr> <tr> <td data-bbox="352 555 448 680">1</td> <td data-bbox="448 555 1406 680">Preset memory is written by holding down a <input type="text" value="M1(TP1)"/> to <input type="text" value="M6"/> key for more than 2 seconds. The <input type="text" value="ME"/> key is invalid.</td> </tr> </tbody> </table> <p>For more information, see the <input type="text" value="ME"/> and <input type="text" value="M1(TP1)"/> to <input type="text" value="M6"/> items.</p>	M2S	Write Method	0	Preset memory is written by pressing a <input type="text" value="M1(TP1)"/> to <input type="text" value="M6"/> key in the 5 seconds memory write state by <input type="text" value="ME"/> key	1	Preset memory is written by holding down a <input type="text" value="M1(TP1)"/> to <input type="text" value="M6"/> key for more than 2 seconds. The <input type="text" value="ME"/> key is invalid.
M2S	Write Method						
0	Preset memory is written by pressing a <input type="text" value="M1(TP1)"/> to <input type="text" value="M6"/> key in the 5 seconds memory write state by <input type="text" value="ME"/> key						
1	Preset memory is written by holding down a <input type="text" value="M1(TP1)"/> to <input type="text" value="M6"/> key for more than 2 seconds. The <input type="text" value="ME"/> key is invalid.						
AUTO 500	<p><input type="text" value="MAN UP"/> and <input type="text" value="MAN DWN"/> keys function setting switch. The <input type="text" value="MAN UP"/> and <input type="text" value="MAN DWN"/> keys can also be used as autotuning (seek operation) keys by means of this switch. The settings of this switch are shown below.</p> <table border="1" data-bbox="296 909 1481 1346"> <thead> <tr> <th data-bbox="296 909 448 972">AUTO 500</th> <th data-bbox="448 909 1481 972"><input type="text" value="MAN UP"/> , <input type="text" value="MAN DWN"/> Key Function</th> </tr> </thead> <tbody> <tr> <td data-bbox="296 972 448 1162">0</td> <td data-bbox="448 972 1481 1162">Manual tuning only. Each time the key is pressed, the channel is incremented or decremented by one. When the key is held down for more than 0.5 seconds, the channel is changed continuously and rapidly.</td> </tr> <tr> <td data-bbox="296 1162 448 1346">1</td> <td data-bbox="448 1162 1481 1346">Manual tuning and autotuning. Each time the key is pressed, the channel is incremented or decremented by one. When the key is held down for more than 0.5 seconds, autotuning (seek operation) is performed from the next channel.</td> </tr> </tbody> </table>	AUTO 500	<input type="text" value="MAN UP"/> , <input type="text" value="MAN DWN"/> Key Function	0	Manual tuning only. Each time the key is pressed, the channel is incremented or decremented by one. When the key is held down for more than 0.5 seconds, the channel is changed continuously and rapidly.	1	Manual tuning and autotuning. Each time the key is pressed, the channel is incremented or decremented by one. When the key is held down for more than 0.5 seconds, autotuning (seek operation) is performed from the next channel.
AUTO 500	<input type="text" value="MAN UP"/> , <input type="text" value="MAN DWN"/> Key Function						
0	Manual tuning only. Each time the key is pressed, the channel is incremented or decremented by one. When the key is held down for more than 0.5 seconds, the channel is changed continuously and rapidly.						
1	Manual tuning and autotuning. Each time the key is pressed, the channel is incremented or decremented by one. When the key is held down for more than 0.5 seconds, autotuning (seek operation) is performed from the next channel.						



Symbol	Function	
AUTOSTP	Switch used to set the condition to stop auto-tuning. The switch also allows auto-tuning to continue further when the presence of a station is determined during auto-tuning. The switch sets the auto-tuning stop conditions as follows;	
	AUTOLOC	Local Function
	0	Whenever the presence of a station is determined from the IF counter(along with an SK signal from the station when in the VF mode), tuning locks in that station even if auto-tuning keys are held down.
1	Auto-tuning stops when the presence of a station is determined from the IF counter (along with an SK signal from the station when in the VF mode.) and when auto-tuning keys are released ; that is, auto-tuning won't stop as long as an auto-tuning key is pressed even when the presence of a station is detected. This switch is operative with all the auto-tuning keys. During the first auto-tuning with <input type="checkbox"/> VF key, however, tuning stops an detection of the presence of a station (along with an SK signal from the station) even while <input type="checkbox"/> VF key is pressed.	

Symbol	Function			
PRIO1 PRIO2	<p>Priority display setting switch.</p> <p>"Priority display" is display that returns to the previous display if no operation is performed within 5 seconds after the display was switched.</p> <p>These switches are valid only when the NOCLK switch is set to 0 (clock mode) when the device is not in the DK standby mode and radio monitor is not used. Their settings are shown below.</p>			
	PRIO1	PRIO2	Priority Display	Description
	0	0	None	<p>Display switching is performed when the <input type="checkbox"/>DISP key and melody selection key (during clock display) was operated.</p> <p>- Radio mode The display switches between frequency display and clock display each time the <input type="checkbox"/>DISP key is pressed. When the melody selection key is pressed during clock display, the display switches to frequency display.</p> <p>- Time mode The <input type="checkbox"/>DISP key is disabled.</p> <p>- CD mode The display is switched between " <input type="checkbox"/>d " display and clock display each time the <input type="checkbox"/>DISP key is pressed.</p>
1	0	Frequency CD	<p>When the display switched from frequency or " <input type="checkbox"/>d " display to clock display by <input type="checkbox"/>DISP key, if no operation is performed within 5 seconds, the display returns to the original display</p> <p>- Radio mode Normally the frequency is displayed, The display is switched to 5 seconds clock display by pressing the <input type="checkbox"/>DISP key. When the <input type="checkbox"/>DISP key is pressed again, or the melody selection key is pressed., during 5 seconds clock display, the display returns to frequency display.</p> <p>- Tape mode Clock display. The <input type="checkbox"/>DISP key is invalid.</p> <p>- CD mode Normally " <input type="checkbox"/>d " is displayed. The display is switched to 5 seconds clock display by pressing the <input type="checkbox"/>DISP key. When the <input type="checkbox"/>DISP key is pressed again during 5 seconds clock display, the display returns to CD display.</p>	

Symbol	Function			
PRIO1 PRIO2	PRIO1	PRIO2	Priority Display	Description
	0	1	Clock	<p>In the radio and CE modes, clock display has priority.</p> <ul style="list-style-type: none"> <li>- Radio mode</li> </ul> <p>Normally the clock is displayed.</p> <p>The display is switched to 5 seconds frequency display by pressing the <b>[DISP]</b> key or melody selection key.</p> <p>When the <b>[DISP]</b> key is pressed again during 5 seconds frequency display, the display returns to clock display.</p> <ul style="list-style-type: none"> <li>- Tape mode</li> </ul> <p>The <b>[DISP]</b> key is invalid.</p> <ul style="list-style-type: none"> <li>-CD mode</li> </ul> <p>Normally the clock is displayed.</p> <p>The display is switched to 5 seconds "<b>[Cd]</b>" display by pressing the <b>[DISP]</b> key.</p> <p>When the <b>[DISP]</b> key is pressed again during 5 seconds "<b>[Cd]</b>" display, the display returns to clock display.</p>
	1	1	—	Do not set to this mode.

"Frequency display" in the above means receiving frequency, receiving band, and preset memory display. Therefore, during radio reception, the "PSCAN", "SK", "VF", "ST", "MONO".

"LOCAL" and "LOUD" displays light even at clock display.

In the tape mode, the "LOUD", "MTL", "NR1", "NR2", "AMS" and ">", "<" displays also light at clock display.

Symbol	Function			
	PRI01	PRI02	Priority Display	Description
PRI01 PRI02	0	0	None	<ul style="list-style-type: none"> <li>- Type DK standby</li> <li>- Radio monitor</li> </ul> <p>The display switches between frequency display and clock display each time the <b>[DISP]</b> key is pressed.</p> <p>When the melody selection key is pressed during clock display, the display switches to frequency display</p> <p>When the device entered the tape DK standby and radio monitor standby mode, frequency is displayed first.</p> <ul style="list-style-type: none"> <li>- CD DK standby</li> <li>- Radio monitor</li> </ul> <p>The display switches between frequency display, "<b>[d]</b>" display and clock display each time the <b>[DISP]</b> key is pressed.</p> <p>When the melody selection key is pressed during "<b>[d]</b>" display and clock display, the display switches to frequency display.</p> <p>When the device entered the CD DK standby and radio monitor mode, frequency is displayed first.</p> <ul style="list-style-type: none"> <li>- DK ON</li> </ul> <p>Frequency displayed.</p> <p>The <b>[DISP]</b> key is invalid.</p>
	1	0	Frequen cy CD	<ul style="list-style-type: none"> <li>- Tape DK standby</li> <li>- Radio monitor</li> </ul> <p>Normally the frequency is displayed. The display is switched to 5 seconds clock display by pressing the <b>[DISP]</b> key.</p> <p>When the <b>[DISP]</b> key or the melody selection key is pressed during 5 seconds clock display, the display returns to frequency display.</p> <ul style="list-style-type: none"> <li>- CD DK standby</li> <li>- Radio Monitor</li> </ul> <p>Normally "<b>[d]</b>" is displayed. When the <b>[DISP]</b> key is pressed, the display switches to 5 seconds frequency display</p> <p>When the <b>[DISP]</b> key is pressed during frequency display, the display switches to 5 seconds clock display</p> <p>When the <b>[DISP]</b> key is pressed during clock display, the display returns to "<b>[d]</b>" display</p> <p>When the melody selection key is pressed during "<b>[d]</b>" and clock display, the display switches to 5 seconds frequency display</p> <ul style="list-style-type: none"> <li>- DK ON</li> </ul> <p>Frequency display</p> <p>The <b>[DISP]</b> key is invalid.</p>





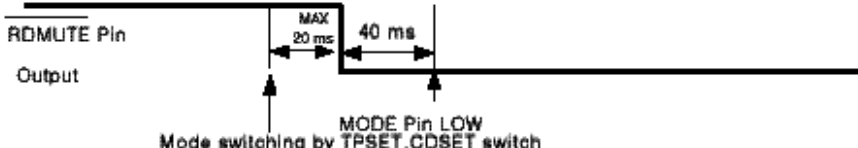
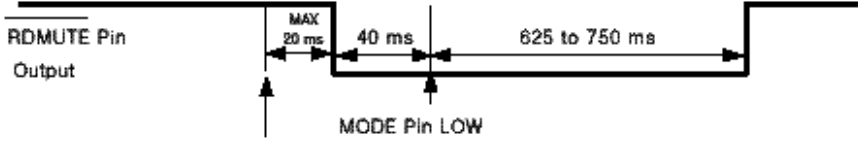
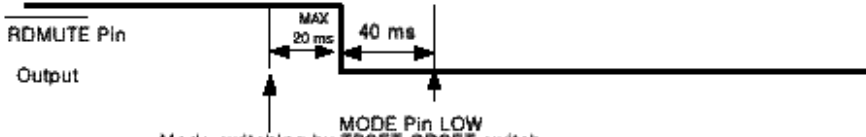
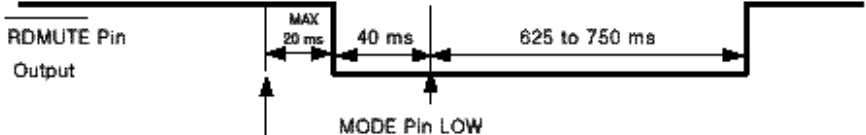
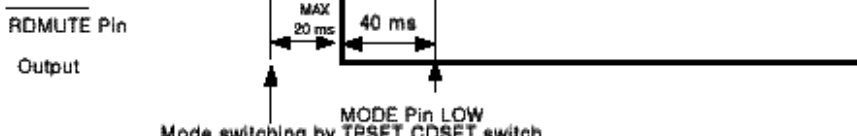
Symbol	Function												
PRIO1 PRIO2	PRIO1  0  1	PRIO2  1  1	Priority Display  Clock  -  -	Description  - Tape DK standby Radio monitor Normally the clock is displayed. When the <b>[DISP]</b> key or melody selection key is pressed, the display switches to 5 seconds frequency display. When the <b>[DISP]</b> key is pressed during 5 seconds frequency display the display returns to clock display. - CD DK standby - Radio monitor Normally the clock is displayed. When the <b>[DISP]</b> key is pressed, the display switches 5 seconds " <b>[d]</b> " display. When the <b>[DISP]</b> key is pressed during this " <b>[d]</b> " display, the display switches to 5 seconds frequency display. When the <b>[DISP]</b> key is pressed during frequency display, the display returns to clock display. When the melody selection key is pressed during clock display or " <b>[d]</b> " display, the display switches to 5 seconds frequency display. - DK ON Frequency display. The <b>[DISP]</b> key is invalid. Do not set to this mode.									
	At no clock (NOCLK = 1), the following is displayed and the <b>[DISP]</b> key becomes invalid without regard to the setting of the PRIO1 and PRIO2 switches. And the <b>[DISP]</b> key is invalid.												
<table border="1"> <tr><td>Mode</td><td>Display</td></tr> <tr><td>Radio</td><td>Frequency</td></tr> <tr><td>Tape</td><td>None</td></tr> <tr><td>CD</td><td><b>[d]</b></td></tr> <tr><td>Tape DK standby CD DK standby DK ON Radio monitor</td><td>Frequency</td></tr> </table>		Mode	Display	Radio	Frequency	Tape	None	CD	<b>[d]</b>	Tape DK standby CD DK standby DK ON Radio monitor	Frequency		
Mode	Display												
Radio	Frequency												
Tape	None												
CD	<b>[d]</b>												
Tape DK standby CD DK standby DK ON Radio monitor	Frequency												
RDON	Radio ON/OFF method setting switch. Its setting is shown below. <table border="1" data-bbox="459 1720 1300 1832"> <tr> <th>RDON</th> <th>Radio ON/OFF Method</th> </tr> <tr> <td>0</td> <td>Radio is turned on and off by RDSET switch</td> </tr> <tr> <td>1</td> <td>Radio is turned on by making the CE pin High.</td> </tr> </table> When this switch was set to 1, do not use the RDSET switch.				RDON	Radio ON/OFF Method	0	Radio is turned on and off by RDSET switch	1	Radio is turned on by making the CE pin High.			
RDON	Radio ON/OFF Method												
0	Radio is turned on and off by RDSET switch												
1	Radio is turned on by making the CE pin High.												



Symbol	Function						
NOCLK	<p>Clock specified setting switch. Its setting is shown below.</p> <table border="1"> <thead> <tr> <th>NOCLK</th> <th>Clock</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>Yes</td> </tr> <tr> <td>1</td> <td>No</td> </tr> </tbody> </table> <p>In the no clock mode, low consumption current (10 uA max) backup is possible by making the CE pin Low.</p>	NOCLK	Clock	0	Yes	1	No
NOCLK	Clock						
0	Yes						
1	No						
CLKDISP	<p>Clock time system setting switch. Its setting is shown below.</p> <table border="1"> <thead> <tr> <th>CLKDISP</th> <th>Time System</th> </tr> </thead> <tbody> <tr> <td>0</td> <td> <p>12-hour clock</p> </td> </tr> <tr> <td>1</td> <td> <p>24-hour clock</p> </td> </tr> </tbody> </table>	CLKDISP	Time System	0	<p>12-hour clock</p>	1	<p>24-hour clock</p>
CLKDISP	Time System						
0	<p>12-hour clock</p>						
1	<p>24-hour clock</p>						
FLASH	<p>Clock colon(:) display setting switch. Its setting is shown below.</p> <table border="1"> <thead> <tr> <th>FLASH</th> <th>Colon (:) Display</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>Steady light</td> </tr> <tr> <td>1</td> <td>Flashing Frequency : 1Hz Duty → 6(ON): 4 (OFF)</td> </tr> </tbody> </table>	FLASH	Colon (:) Display	0	Steady light	1	Flashing Frequency : 1Hz Duty → 6(ON): 4 (OFF)
FLASH	Colon (:) Display						
0	Steady light						
1	Flashing Frequency : 1Hz Duty → 6(ON): 4 (OFF)						

Symbol	Function																																																																																				
ENTPK KAMS KNR KMTL	<p>Switches for using the tape functions (AMS, NR, MTL) in common with the radio function keys. The keys that can be used in common can be selected as shown below.</p> <table border="1" data-bbox="320 338 1433 996"> <thead> <tr> <th data-bbox="320 338 427 374">ENTPK</th> <th colspan="5" data-bbox="427 338 1433 374">Description</th> </tr> </thead> <tbody> <tr> <td data-bbox="320 374 427 533" rowspan="10">0</td> <td colspan="5" data-bbox="427 374 1433 459">                     The <b>M1(TP1)</b> , <b>M2(TP2)</b> and <b>M3(TP3)</b> keys can be used as the AMS , NR, MTL function keys.                      The keys that can be selected as shown below.                 </td> </tr> <tr> <td colspan="5" data-bbox="427 459 1433 533">                     The keys that can be selected as shown below.                 </td> </tr> <tr> <td colspan="5" data-bbox="427 533 1433 600"> <table border="1"> <thead> <tr> <th rowspan="2">KAMS</th> <th rowspan="2">KNR</th> <th rowspan="2">KMTL</th> <th colspan="3">Dual Function Key</th> </tr> <tr> <th>M1(TP1)</th> <th>M2(TP2)</th> <th>M3(TP3)</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>1</td> <td>1</td> <td>AMS</td> <td>NR</td> <td>MTL</td> </tr> <tr> <td>1</td> <td>1</td> <td>0</td> <td>AMS</td> <td>NR</td> <td>–</td> </tr> <tr> <td>1</td> <td>0</td> <td>1</td> <td>AMS</td> <td>MTL</td> <td>–</td> </tr> <tr> <td>1</td> <td>0</td> <td>0</td> <td>AMS</td> <td>–</td> <td>–</td> </tr> <tr> <td>0</td> <td>1</td> <td>1</td> <td>NR</td> <td>MTL</td> <td>–</td> </tr> <tr> <td>0</td> <td>1</td> <td>0</td> <td>NR</td> <td>–</td> <td>–</td> </tr> <tr> <td>0</td> <td>0</td> <td>1</td> <td>MTL</td> <td>–</td> <td>–</td> </tr> <tr> <td>0</td> <td>0</td> <td>0</td> <td>–</td> <td>–</td> <td>–</td> </tr> </tbody> </table> </td> </tr> <tr> <td colspan="5" data-bbox="427 996 1433 1131">                     That is, the functions selected by 1 are left-justified and used at the <b>M1(TP1)</b> to <b>M3(TP3)</b> keys.                 </td> </tr> </tbody> </table>	ENTPK	Description					0	The <b>M1(TP1)</b> , <b>M2(TP2)</b> and <b>M3(TP3)</b> keys can be used as the AMS , NR, MTL function keys. The keys that can be selected as shown below.					The keys that can be selected as shown below.					<table border="1"> <thead> <tr> <th rowspan="2">KAMS</th> <th rowspan="2">KNR</th> <th rowspan="2">KMTL</th> <th colspan="3">Dual Function Key</th> </tr> <tr> <th>M1(TP1)</th> <th>M2(TP2)</th> <th>M3(TP3)</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>1</td> <td>1</td> <td>AMS</td> <td>NR</td> <td>MTL</td> </tr> <tr> <td>1</td> <td>1</td> <td>0</td> <td>AMS</td> <td>NR</td> <td>–</td> </tr> <tr> <td>1</td> <td>0</td> <td>1</td> <td>AMS</td> <td>MTL</td> <td>–</td> </tr> <tr> <td>1</td> <td>0</td> <td>0</td> <td>AMS</td> <td>–</td> <td>–</td> </tr> <tr> <td>0</td> <td>1</td> <td>1</td> <td>NR</td> <td>MTL</td> <td>–</td> </tr> <tr> <td>0</td> <td>1</td> <td>0</td> <td>NR</td> <td>–</td> <td>–</td> </tr> <tr> <td>0</td> <td>0</td> <td>1</td> <td>MTL</td> <td>–</td> <td>–</td> </tr> <tr> <td>0</td> <td>0</td> <td>0</td> <td>–</td> <td>–</td> <td>–</td> </tr> </tbody> </table>					KAMS	KNR	KMTL	Dual Function Key			M1(TP1)	M2(TP2)	M3(TP3)	1	1	1	AMS	NR	MTL	1	1	0	AMS	NR	–	1	0	1	AMS	MTL	–	1	0	0	AMS	–	–	0	1	1	NR	MTL	–	0	1	0	NR	–	–	0	0	1	MTL	–	–	0	0	0	–	–	–	That is, the functions selected by 1 are left-justified and used at the <b>M1(TP1)</b> to <b>M3(TP3)</b> keys.				
	ENTPK	Description																																																																																			
0	The <b>M1(TP1)</b> , <b>M2(TP2)</b> and <b>M3(TP3)</b> keys can be used as the AMS , NR, MTL function keys. The keys that can be selected as shown below.																																																																																				
	The keys that can be selected as shown below.																																																																																				
	<table border="1"> <thead> <tr> <th rowspan="2">KAMS</th> <th rowspan="2">KNR</th> <th rowspan="2">KMTL</th> <th colspan="3">Dual Function Key</th> </tr> <tr> <th>M1(TP1)</th> <th>M2(TP2)</th> <th>M3(TP3)</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>1</td> <td>1</td> <td>AMS</td> <td>NR</td> <td>MTL</td> </tr> <tr> <td>1</td> <td>1</td> <td>0</td> <td>AMS</td> <td>NR</td> <td>–</td> </tr> <tr> <td>1</td> <td>0</td> <td>1</td> <td>AMS</td> <td>MTL</td> <td>–</td> </tr> <tr> <td>1</td> <td>0</td> <td>0</td> <td>AMS</td> <td>–</td> <td>–</td> </tr> <tr> <td>0</td> <td>1</td> <td>1</td> <td>NR</td> <td>MTL</td> <td>–</td> </tr> <tr> <td>0</td> <td>1</td> <td>0</td> <td>NR</td> <td>–</td> <td>–</td> </tr> <tr> <td>0</td> <td>0</td> <td>1</td> <td>MTL</td> <td>–</td> <td>–</td> </tr> <tr> <td>0</td> <td>0</td> <td>0</td> <td>–</td> <td>–</td> <td>–</td> </tr> </tbody> </table>					KAMS	KNR		KMTL	Dual Function Key			M1(TP1)	M2(TP2)	M3(TP3)	1	1	1	AMS	NR	MTL	1	1	0	AMS	NR	–	1	0	1	AMS	MTL	–	1	0	0	AMS	–	–	0	1	1	NR	MTL	–	0	1	0	NR	–	–	0	0	1	MTL	–	–	0	0	0	–	–	–																						
	KAMS	KNR	KMTL	Dual Function Key																																																																																	
				M1(TP1)	M2(TP2)	M3(TP3)																																																																															
	1	1	1	AMS	NR	MTL																																																																															
	1	1	0	AMS	NR	–																																																																															
	1	0	1	AMS	MTL	–																																																																															
	1	0	0	AMS	–	–																																																																															
	0	1	1	NR	MTL	–																																																																															
0	1	0	NR	–	–																																																																																
0	0	1	MTL	–	–																																																																																
0	0	0	–	–	–																																																																																
That is, the functions selected by 1 are left-justified and used at the <b>M1(TP1)</b> to <b>M3(TP3)</b> keys.																																																																																					
<p>Of the AMS, NR and MTL function keys, two functions can be used at the <b>LOC (TP4)</b> and <b>MONO(TP5)</b> keys.                      The following can be selected :</p> <table border="1" data-bbox="320 1294 1201 1727"> <thead> <tr> <th rowspan="2">KAMS</th> <th rowspan="2">KNR</th> <th rowspan="2">KMTL</th> <th colspan="2">Dual Function Key</th> </tr> <tr> <th>LOC (TP4)</th> <th>MONO(TP5)</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>1</td> <td>1</td> <td colspan="2">Do not set</td> </tr> <tr> <td>1</td> <td>1</td> <td>0</td> <td>AMS</td> <td>NR</td> </tr> <tr> <td>1</td> <td>0</td> <td>1</td> <td>AMS</td> <td>MTL</td> </tr> <tr> <td>1</td> <td>0</td> <td>0</td> <td>AMS</td> <td>–</td> </tr> <tr> <td>0</td> <td>1</td> <td>1</td> <td>NR</td> <td>MTL</td> </tr> <tr> <td>0</td> <td>1</td> <td>0</td> <td>NR</td> <td>–</td> </tr> <tr> <td>0</td> <td>0</td> <td>1</td> <td>MTL</td> <td>–</td> </tr> <tr> <td>0</td> <td>0</td> <td>0</td> <td>–</td> <td>–</td> </tr> </tbody> </table> <p>The functions selected by 1 are left-justified and used at the <b>LOC (TP4)</b> and <b>MONO(TP5)</b> keys.</p>	KAMS	KNR	KMTL	Dual Function Key		LOC (TP4)	MONO(TP5)	1	1	1	Do not set		1	1	0	AMS	NR	1	0	1	AMS	MTL	1	0	0	AMS	–	0	1	1	NR	MTL	0	1	0	NR	–	0	0	1	MTL	–	0	0	0	–	–																																						
KAMS				KNR	KMTL	Dual Function Key																																																																															
	LOC (TP4)	MONO(TP5)																																																																																			
1	1	1	Do not set																																																																																		
1	1	0	AMS	NR																																																																																	
1	0	1	AMS	MTL																																																																																	
1	0	0	AMS	–																																																																																	
0	1	1	NR	MTL																																																																																	
0	1	0	NR	–																																																																																	
0	0	1	MTL	–																																																																																	
0	0	0	–	–																																																																																	

Symbol	Function								
ENTPK KAMS KNR KMTL	The operation of each key is the same as that of the momentary keys <b>AMS</b> , <b>NR</b> , and <b>MTL</b> . Summarizing the above, the five keys <b>M1(TP1)</b> to <b>M3(TP3)</b> , <b>LOC(TP4)</b> and scan be used as <b>MONO(TP5)</b> tape function keys. Which functions used in common are determined by the ENTPK, KAMS, KNR and KMTL switches. This summarized below.								
	ENTPK	KAMS	KNR	KMTL	M1 (TP1)	M2 (TP2)	M3 (TP3)	LOC (TP4)	MONO (TP5)
	0	1 1 1 1 0 0 0 0	1 1 0 0 1 1 0 0	1 0 1 0 1 0 1 0	AMS AMS AMS AMS NR NR MTL	NR NR MTL MTL	MTL		
	1	1 1 1 0 0 0 0	1 1 0 0 1 1 0 0	1 0 1 0 1 0 1 0	Do not set.			AMS AMS AMS NR NR MTL	NR MTL MTL
	When these functions are used. tuning operations in the tape DK standby, CD DK standby and radio monitor and DK ON modes are restricted as follows :								
	ENTPK	KAMS	KNR	KMTL					
	0	0	0	0	Normal tuning possible				
	0	When even switch is 1			Tuning by <b>M1(TP1)</b> to <b>M6</b> key is possible.				
	1	-	-	-	The <b>LOC(TP4)</b> and <b>MONO(TP5)</b> keys cannot be used as local and monaural keys.				



Symbol	Function						
ENNR2	<p>Switch that enables the NR<sub>2</sub> (Noise Reduction) function in the tape mode. Its setting is shown below.</p> <table border="1" data-bbox="347 353 1412 1070"> <thead> <tr> <th data-bbox="354 362 453 387">ENNR2</th> <th data-bbox="459 362 1406 387">Description</th> </tr> </thead> <tbody> <tr> <td data-bbox="354 392 453 645">0</td> <td data-bbox="459 392 1406 645"> <p>NR<sub>2</sub> function cannot be used.</p> <p>When the <input type="checkbox"/> NR key or NR function key (selected by KNR switch) is pressed, the LCD panel "NR<sub>1</sub>" display and NR<sub>1</sub> pin output changes as follows :</p> <div style="text-align: center;">  </div> </td> </tr> <tr> <td data-bbox="354 649 453 1061">1</td> <td data-bbox="459 649 1406 1061"> <p>Both the NR<sub>1</sub> and NR<sub>2</sub> functions can be used.</p> <p>When the <input type="checkbox"/> NR key or NR function key (selected by KNR switch) is pressed, the LCD panel "NR<sub>1</sub>" and "NR<sub>2</sub>" displays and NR<sub>1</sub> and MONO/NR<sub>2</sub> pins output change as follows:</p> <div style="display: flex; justify-content: space-around; align-items: center;"> <div style="text-align: center;"> <p>"NR<sub>1</sub>" display OFF NR<sub>1</sub> pin Low output Low output → "NR<sub>2</sub>" display OFF MONO/NR<sub>2</sub> pin Low output</p> </div> <div style="text-align: center;"> <p>"NR<sub>1</sub>" display ON NR<sub>1</sub> pin High output High output → "NR<sub>2</sub>" display OFF MONO/NR<sub>2</sub> pin Low output</p> </div> <div style="text-align: center;"> <p>"NR<sub>1</sub>" display OFF NR<sub>1</sub> pin Low output Low output → "NR<sub>2</sub>" display ON MONO/NR<sub>2</sub> pin High output</p> </div> </div> </td> </tr> </tbody> </table>	ENNR2	Description	0	<p>NR<sub>2</sub> function cannot be used.</p> <p>When the <input type="checkbox"/> NR key or NR function key (selected by KNR switch) is pressed, the LCD panel "NR<sub>1</sub>" display and NR<sub>1</sub> pin output changes as follows :</p> <div style="text-align: center;">  </div>	1	<p>Both the NR<sub>1</sub> and NR<sub>2</sub> functions can be used.</p> <p>When the <input type="checkbox"/> NR key or NR function key (selected by KNR switch) is pressed, the LCD panel "NR<sub>1</sub>" and "NR<sub>2</sub>" displays and NR<sub>1</sub> and MONO/NR<sub>2</sub> pins output change as follows:</p> <div style="display: flex; justify-content: space-around; align-items: center;"> <div style="text-align: center;"> <p>"NR<sub>1</sub>" display OFF NR<sub>1</sub> pin Low output Low output → "NR<sub>2</sub>" display OFF MONO/NR<sub>2</sub> pin Low output</p> </div> <div style="text-align: center;"> <p>"NR<sub>1</sub>" display ON NR<sub>1</sub> pin High output High output → "NR<sub>2</sub>" display OFF MONO/NR<sub>2</sub> pin Low output</p> </div> <div style="text-align: center;"> <p>"NR<sub>1</sub>" display OFF NR<sub>1</sub> pin Low output Low output → "NR<sub>2</sub>" display ON MONO/NR<sub>2</sub> pin High output</p> </div> </div>
	ENNR2	Description					
0	<p>NR<sub>2</sub> function cannot be used.</p> <p>When the <input type="checkbox"/> NR key or NR function key (selected by KNR switch) is pressed, the LCD panel "NR<sub>1</sub>" display and NR<sub>1</sub> pin output changes as follows :</p> <div style="text-align: center;">  </div>						
1	<p>Both the NR<sub>1</sub> and NR<sub>2</sub> functions can be used.</p> <p>When the <input type="checkbox"/> NR key or NR function key (selected by KNR switch) is pressed, the LCD panel "NR<sub>1</sub>" and "NR<sub>2</sub>" displays and NR<sub>1</sub> and MONO/NR<sub>2</sub> pins output change as follows:</p> <div style="display: flex; justify-content: space-around; align-items: center;"> <div style="text-align: center;"> <p>"NR<sub>1</sub>" display OFF NR<sub>1</sub> pin Low output Low output → "NR<sub>2</sub>" display OFF MONO/NR<sub>2</sub> pin Low output</p> </div> <div style="text-align: center;"> <p>"NR<sub>1</sub>" display ON NR<sub>1</sub> pin High output High output → "NR<sub>2</sub>" display OFF MONO/NR<sub>2</sub> pin Low output</p> </div> <div style="text-align: center;"> <p>"NR<sub>1</sub>" display OFF NR<sub>1</sub> pin Low output Low output → "NR<sub>2</sub>" display ON MONO/NR<sub>2</sub> pin High output</p> </div> </div>						
MUTESEL	<p>Sets the RDMUTE pin output method in the tape and CD modes. Its setting is shown below.</p> <table border="1" data-bbox="347 1200 1412 1783"> <thead> <tr> <th data-bbox="354 1209 453 1234">MUTESEL</th> <th data-bbox="459 1209 1406 1234">RDMUTE Pin Output</th> </tr> </thead> <tbody> <tr> <td data-bbox="354 1238 453 1491">1</td> <td data-bbox="459 1238 1406 1491"> <p>In the tape and CD modes, muting is turned off.</p> <div style="text-align: center;">  </div> <p>Mode switching by TPSET, CDSET switch</p> <p>When MUTESEL = 1 is set, do not use the DK standby and radio monitor functions.</p> </td> </tr> <tr> <td data-bbox="354 1496 453 1774">0</td> <td data-bbox="459 1496 1406 1774"> <p>In the tape and CD modes, muting remains ON.</p> <div style="text-align: center;">  </div> <p>Mode switching by TPSET, CDSET switch</p> <p>When MUTESEL = 1 is set, do not use the DK standby and monitor functions.</p> </td> </tr> </tbody> </table> <p>For details, see "Radio Mute Output Timing"</p>	MUTESEL	RDMUTE Pin Output	1	<p>In the tape and CD modes, muting is turned off.</p> <div style="text-align: center;">  </div> <p>Mode switching by TPSET, CDSET switch</p> <p>When MUTESEL = 1 is set, do not use the DK standby and radio monitor functions.</p>	0	<p>In the tape and CD modes, muting remains ON.</p> <div style="text-align: center;">  </div> <p>Mode switching by TPSET, CDSET switch</p> <p>When MUTESEL = 1 is set, do not use the DK standby and monitor functions.</p>
	MUTESEL	RDMUTE Pin Output					
1	<p>In the tape and CD modes, muting is turned off.</p> <div style="text-align: center;">  </div> <p>Mode switching by TPSET, CDSET switch</p> <p>When MUTESEL = 1 is set, do not use the DK standby and radio monitor functions.</p>						
0	<p>In the tape and CD modes, muting remains ON.</p> <div style="text-align: center;">  </div> <p>Mode switching by TPSET, CDSET switch</p> <p>When MUTESEL = 1 is set, do not use the DK standby and monitor functions.</p>						

Symbol	Function		
ENFMIF DISAMIF	IF counter use setting switch. Its setting is shown below.		
	ENFMIF	DISAMIF	Broadcast Station Detection Method
	1	0	FM IF counter and 3D system
			MW,LW IF counter and 3D system
	1	1	FM IF counter and 3D system
			MW,LW SD system
	0	0	FM SD system
			MW,LW IF counter and 3D system
DISAMEMO	Auto preset memory function disable switch. Its setting is shown below.		
	DISAMEMO	Description	
	0	Enables the auto preset memory function. When the  key is pressed for more than 2 seconds, auto preset memory operation begins.	
1	Disables the auto preset memory function The  key performs the preset scan function only.		

### 3. Mode Transition

With the SD4002, the radio can be turned on and off by the following two methods

- (1) By CE pin when the initialized diode switch RDON = 1
- (2) By turning the transistor or alternate switch RDSET on and off

The mode transition at each operation is described in 3.1, 3.2 and 3.3

#### 3.1 When the Initialized Diode RDON = 1 (Radio ON/OFF by CE Pin)

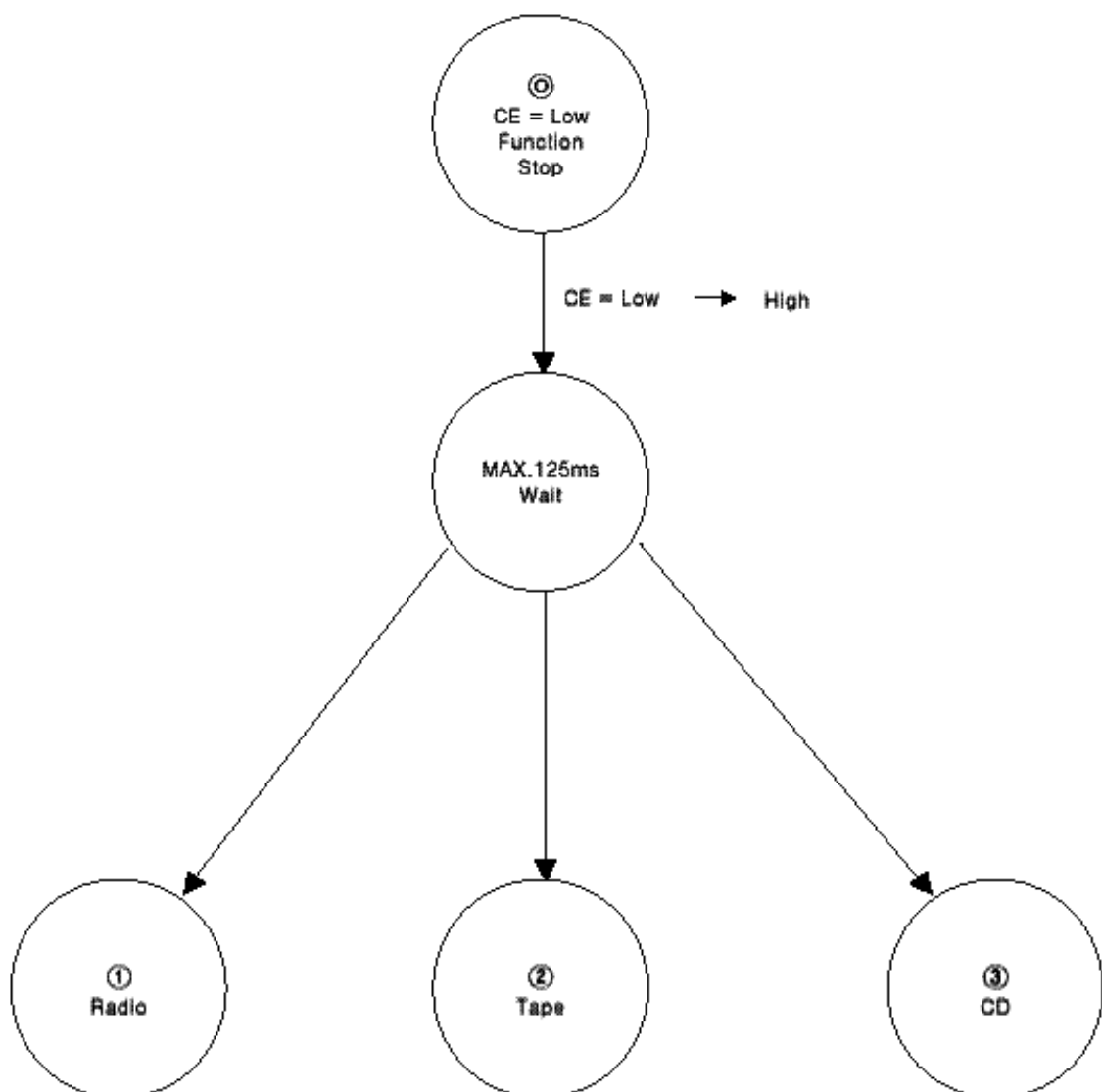
The radio mode is turned on and off by CE pin.

Switching to the tape and CD modes is performed by TPSET and CDSET switches, respectively

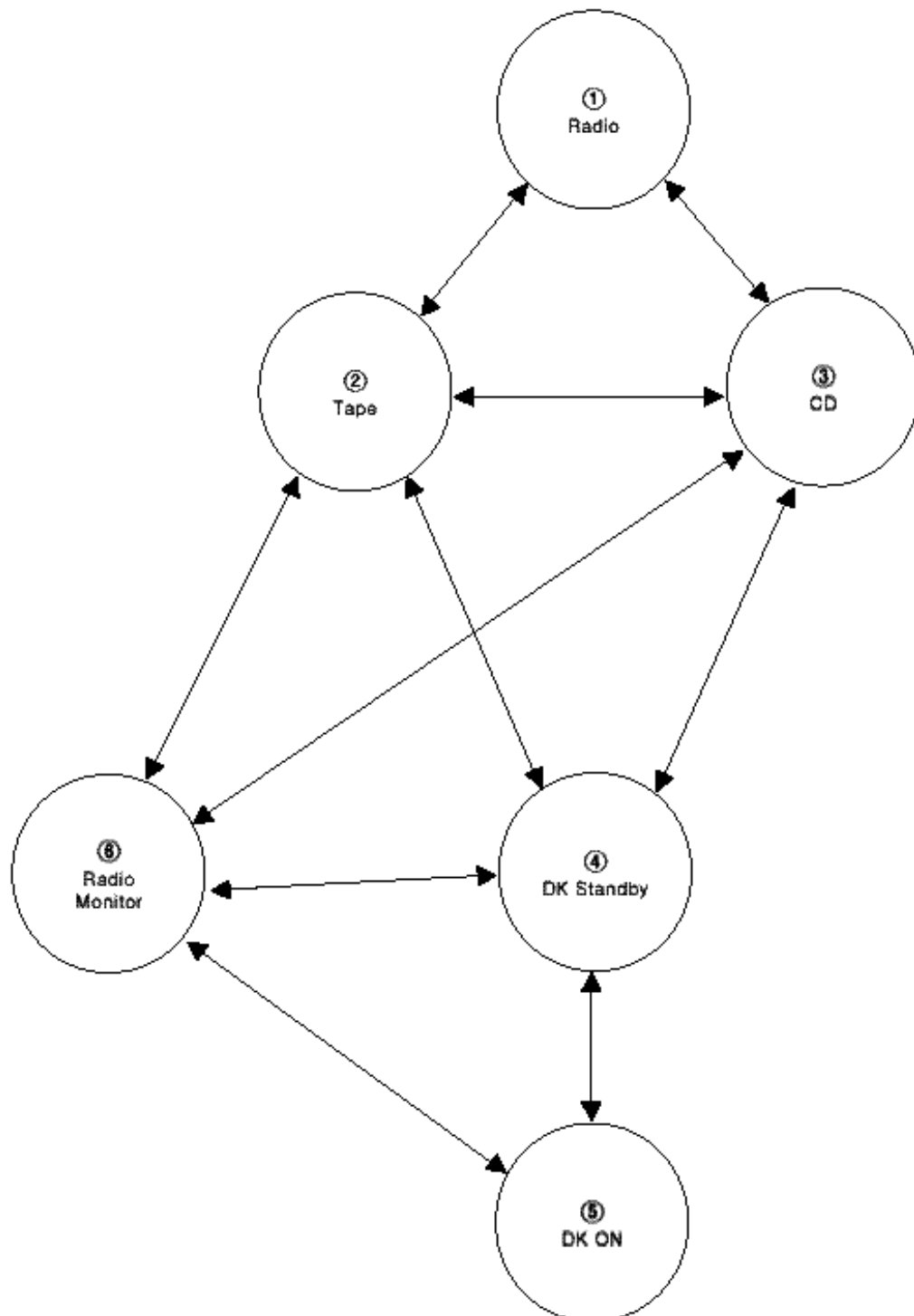
When RDON = 1, do not use the RDSET switch.

When the CE pin is made Low level, clock display in not performed.

- (1) CE : Low to High



(2) CE : High Level



### 3.1 Radio ON/OFF by RDSET Switch

The radio is turned on and off by RDSET switch.

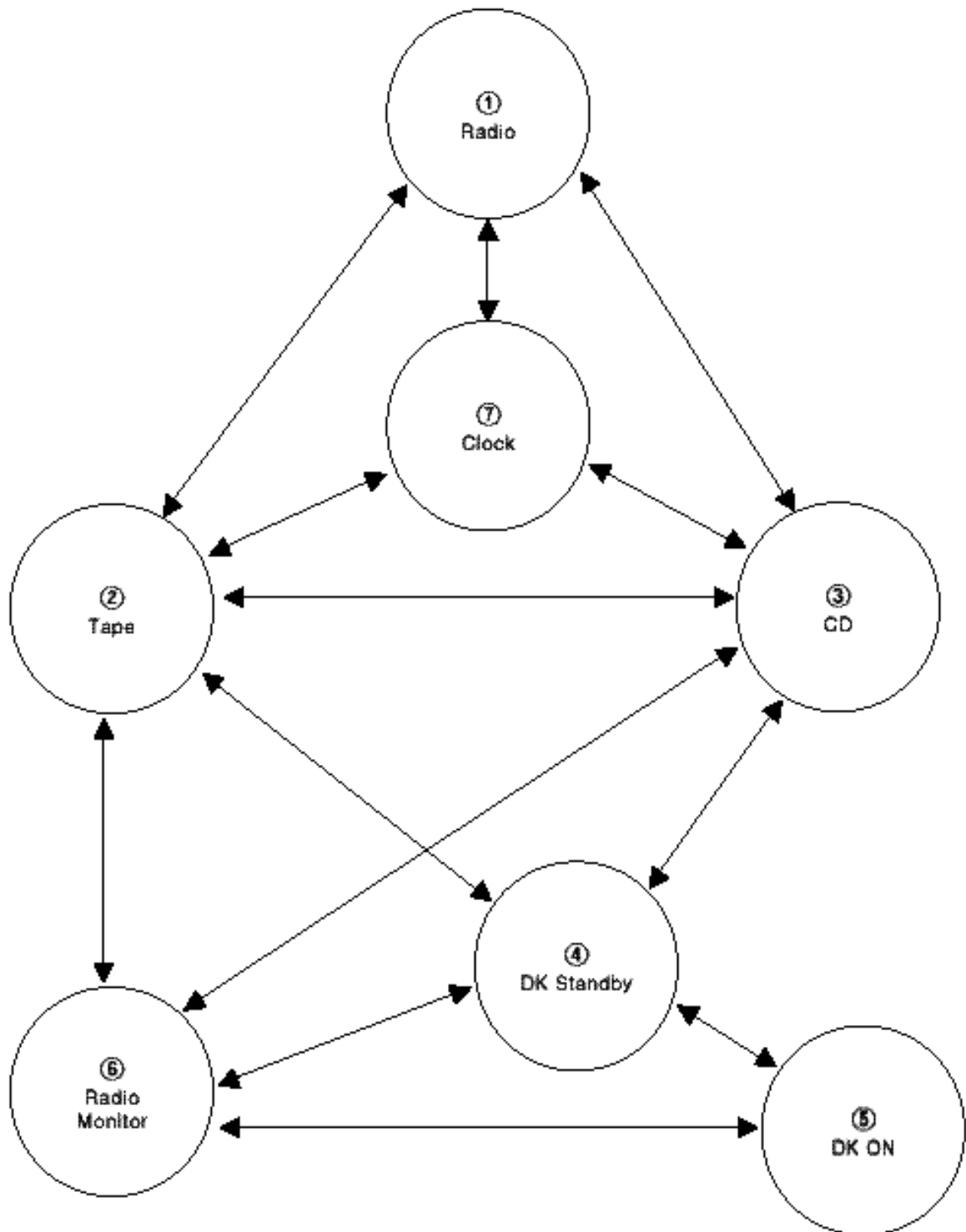
Switching to the tape and mode is performed by TPSET and CDSET switch, respectively.

The difference from RDON=1 of 3.1 is that the clock is displayed even when the radio, tape and CD modes are OFF.

(1) CE : Low To high



(2) CE : High Level



## 3.3 Description of Each Mode

Display	Description
⑥ CE=Low	Backup mode. When the NOCLK switch is set to no clock, low consumption current(10 uA Max.) backup is possible. When clock is selected, the device is set to the clock count mode. In the mode, the maximum consumption current is 500 uA.
① Radio	When the CE pin is high level and the TPSET and CDSET switches are OFF, the device is set to the radio mode.
② Tape	When the CE pin is high level and the TPSET switch is ON and the CDSET switch is OFF. the device is set to the tape mode.
③ CD	When the CE pin is high level and the CDSET switch is ON , the device is set to the CD mode.
④ DK Standby	When the VF band is received in the radio mode and the mode is switched to the tape or CD mode by TPSET or CDSET switch, the device is set to the DK standby mode. The device is also set to the DK standby mode by pressing the <input type="checkbox"/> VF <input type="checkbox"/> key in the tape or CD modes. In the DK standby mode, VF band tuning operation is enabled.
⑤ D.K	When the DK switch is set to ON in the DK standby mode, the device enters the DK ON mode. in the DK ON mode. radio muting (RDMUTE pin) is turned off and audio muting (AMUTE pin) is turned on.
⑥ Radio monitor	When the tape mode is set by TPSET switch when the radio monitor mode is ON by <input type="checkbox"/> RDMONI <input type="checkbox"/> in the radio mode, the device enters the radio monitor mode. The radio monitor mode is also set by pressing the <input type="checkbox"/> RDMONI <input type="checkbox"/> key in the tape and CD modes. In the radio monitor mode. normal tuning operation is possible. In the radio monitor mode. radio muting (RDMUTE pin) is turned off and audio muting (AMUTE pin) is turned on.
⑦ Clock	NOCLK = 0 Only clock display is performed. Clock adjustment is also possible. NOCLK = 1 Function is disabled. However, since the CE is high level, the consumption current is 500 uA Typ.

### **3.4 Radio ON/OFF by POWER Key**

The POWER Key valid when CE pin is high level.

Each time the key is pressed, the POWER pin(pin 23) output is inverted.

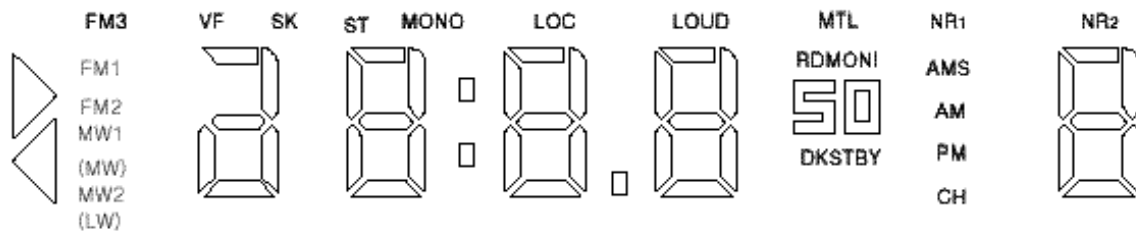
Therefore, a circuit is configured so that the radio is turned on and off by setting RDON = 0 and turning the RDSET switch on and off by POWER pin.

For details, see "Application Circuit"



## 4. Display

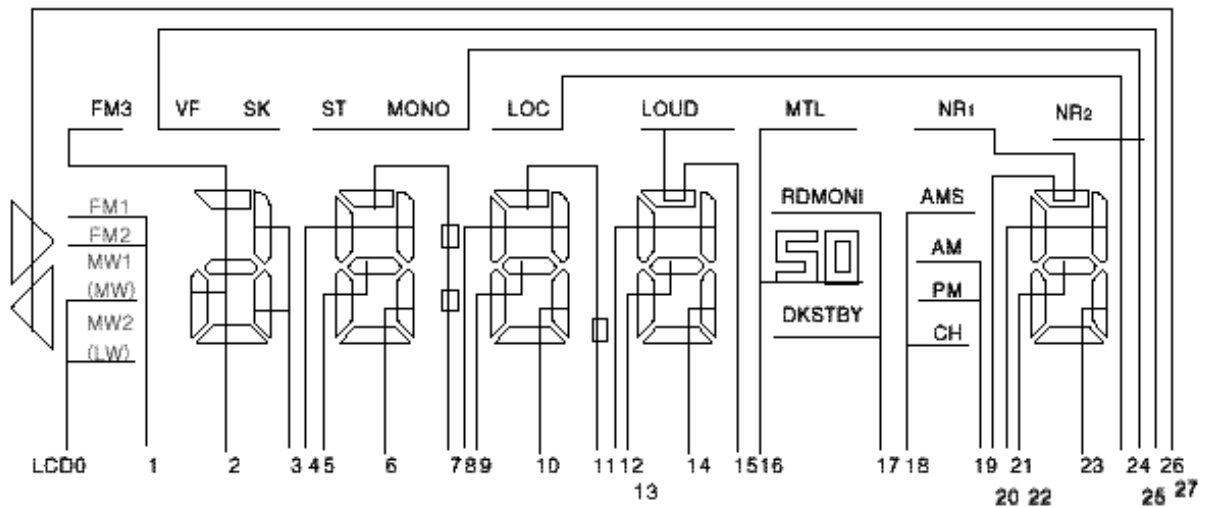
### 4.1 LCD Panel



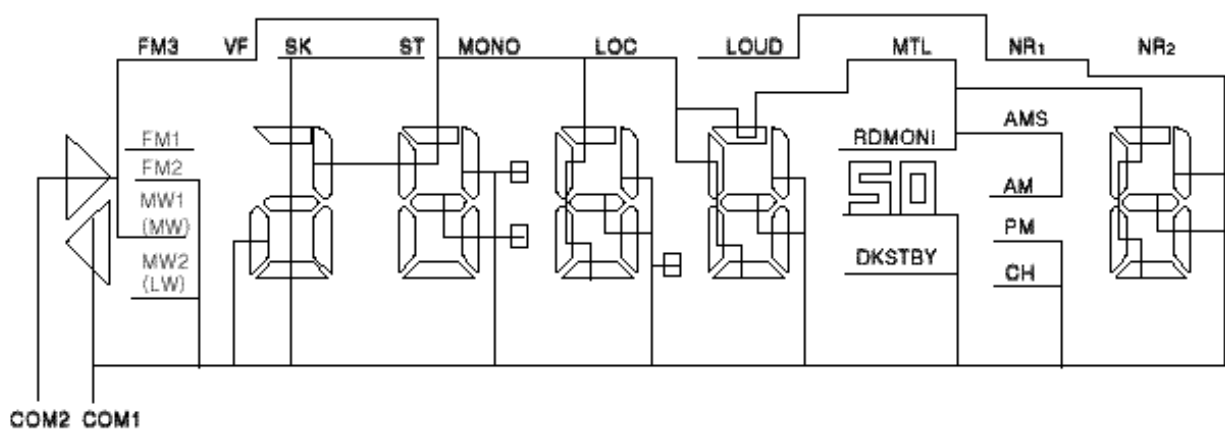
### 4.2 Display Type

1 2 3 4 5 6 7 8 9 0 Cd

### 4.3 Segment Lines



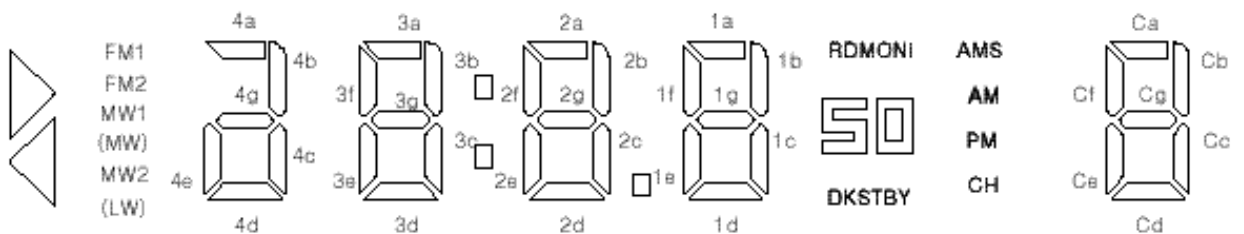
### 4.4 Common Lines



4.5 LCD Assignment Table

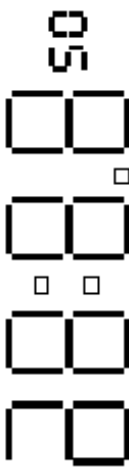


LCD	COM1	COM2
0	MW2(LW)	MW1(MW)
1	FM2	FM1
2	4a,4d,4e,4g	FM3
3	4c	4b
4	3b	3f
5	3g	3e
6	3c	3d
7	COLON(:)	3a
8	2b	2f
9	2g	2e
10	2c	2d
11	POINT(.)	2a
12	1b	1f
13	1g	1e
14	1c	1d
15	LOUD	1a
16	50	MTL
17	DKSTY	RDMONI
18	CH	AMS
19	PM	AM
20	NR1	Ca
21	Cb	Cf
22	Cg	Ce
23	Cc	Cd
24	NR2	LOC
25	ST	MONO
26	SK	VF
27	<	>

FM3 VF SK ST MONO LOC LOUD MTL NR1 NR2



## 4.6 Description of Display

Display	Description
VF	Indicates that the device is on the VF band.
SK	Indicates that the SK signal is input. It lights when the SK switch is turned on at the FM and VF bands.
ST	Indicates that a STEREO signal is input. It lights when the $\overline{\text{ST}}$ pin (pin 64) becomes Low on the FM and VF bands. However, it does not light in the MONO mode.
MONO	Indicates that the device is in the monaural mode. When the <input type="checkbox"/> MONO <input type="checkbox"/> key is pressed on the FM and VF bands, the display is inverted. High level is output from the MONO/NR <sub>2</sub> pin(pin 18) while this display is lit. it is invalid on the MW and LW bands.
LOC	Indicates that the device is in the LOCAL mode. When AUTOLOC = 0, when the <input type="checkbox"/> LOC <input type="checkbox"/> key is pressed in a radio mode(FM, MW, LW bands). the display is inverted. When AUTOCLOC = 1, this display fights during autotuning local search. High level is output from the LOC pin (pin 10) during autotuning while this display is lit.
LOUD	Indicates that the device is in the LOUDNESS state. When the <input type="checkbox"/> LOU <input type="checkbox"/> key is pressed in the radio, tape or CD mode, this display is inverted. High level is output from the LOUD pin (pin 19) while this display is lit.
MTL	Indicates that the device is in the METAL state. When the <input type="checkbox"/> METAL <input type="checkbox"/> function key is pressed in the tape mode, this display is inverted. High level is output from the MTL pin (pin 21) while this display is lit.
NR <sub>1</sub>	Indicates that the device is in the NR <sub>1</sub> (Noise Reduction) state. When the device is placed into the NR <sub>1</sub> state by <input type="checkbox"/> NR <input type="checkbox"/> function key in the tape mode. this display lights. High level is output from the NR <sub>1</sub> pin (pin 22) white this display is lit.
NR <sub>2</sub>	Indicates that the device is in the NR <sub>2</sub> (Noise Reduction) state. The NR <sub>2</sub> function can be used with the initialized diode ENNR <sub>2</sub> switch. When the device was placed into the NR <sub>2</sub> state by <input type="checkbox"/> NR <input type="checkbox"/> function key in the tape mode, this display tights. High level is output from the MONO / NR <sub>2</sub> pin (pin 18) while this display is lit.
DKSTBY	Lights in the DK standby and DK ON modes in the tape/CD mode.
◀ ▶	Indicates the direction of tape travel. In the tape mode, this display indicates the tape direction according to the state of the RL switch. If the FF switch is ON, this display flashes. For more information, see the description of each pin.

Display	Description
FM1 FM2 FM3 MW1(MW) MW2(LW)	Indicates the receiving band in the radio mode.  In Europe, when the device is switched to LW band, "MW2(LW)" lights.
	Displays the receiving frequency CD and clock. - Receiving frequency display Displayed in the radio mode. "50" is displayed only on the Europe and South Africa FM bands. "."(D.P) is displayed as the decimal point on the FM bands.  - CD display  When the device enters the CD mode, the following is displayed.  - Clock display 12 hour clock or 24 hour clock can be selected by the initialized diode CLKDSP switch. Flashing of the ":"(colon) display is possible by the initialized diode FLASH switch.
AMS	12 hour clock AM and PM display. When the <input type="button" value="AMS"/> function key is pressed in the tape mode, this display is inverted. High level is output from the AMS pin (pin 20) while this display is it.
AM PM	12 hour clock AM and PM display.
	Indicates the preset memory number ab AMS selection number. - Preset memory number display. In the radio mode, when preset memory write and call are performed, the corresponding preset number and "ch" are displayed. In the memory write mode set by <input type="button" value="ME"/> key, the "ch" display flashes at 1HZ. During preset memory scanning by <input type="button" value="PSCAN"/> key, the preset memory number display (Ca to Cg) flashes at 1 Hz.
RDMINI	Lights in the radio monitor mode.

## 5. Radio MUTE Output Timing (RDMUTE)

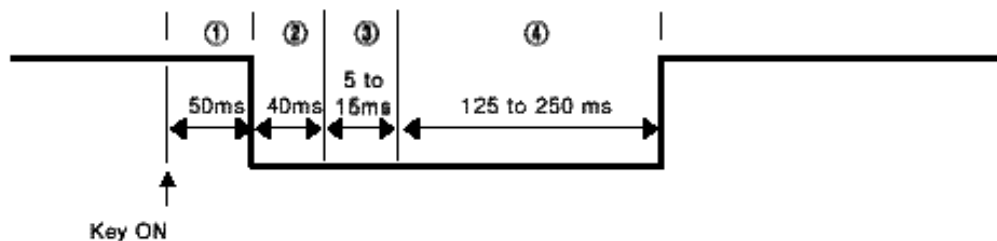
- 1) Key ON chattering prevention
- 2) Premuting and BEEP output
- 3) Division ratio setting and display contents updating
- 4) Postmuting
- 5) Scan time
- 6) PLL lock wait time

### 5.1 Radio MUTE (RDMUTE PIN) Output Timing Charts

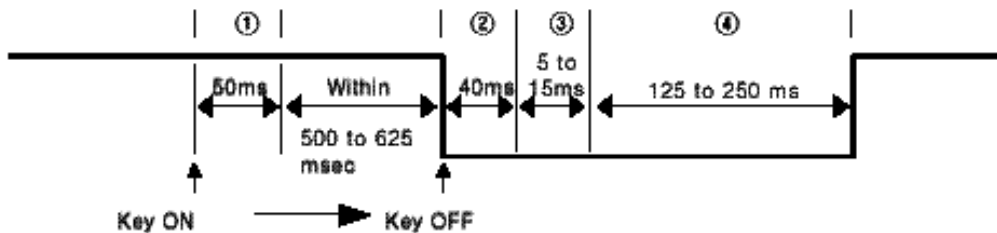
#### 1) Manual Up/Down

##### (1) 1 channel up/down

##### (a) AUTO 500 switch = 0



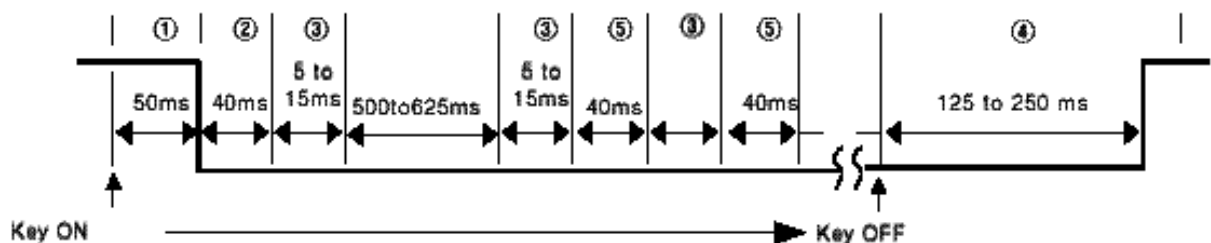
##### (b) AUTO 500 switch = 1



At the band edge (between lowest frequency and highest frequency) of both (a) and (b), time ④ is 625 to 750 ms.

#### (2) Continuous up/down

##### (a) AUTO 500 switch = 0

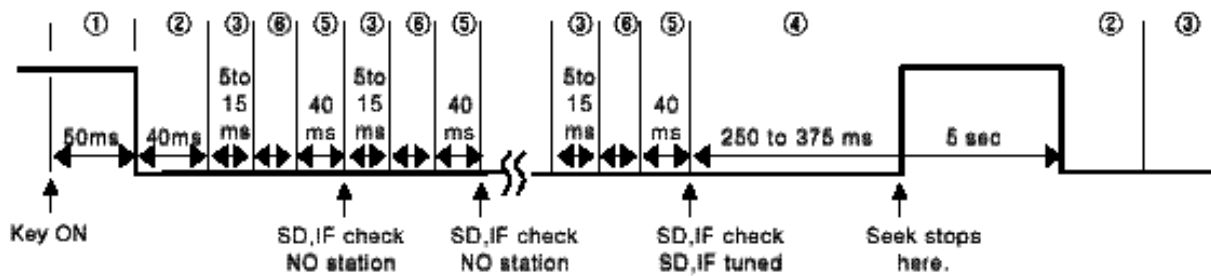


At the band edge, time ⑤ becomes 540 to 665ms and time ④ becomes 625 to 750ms

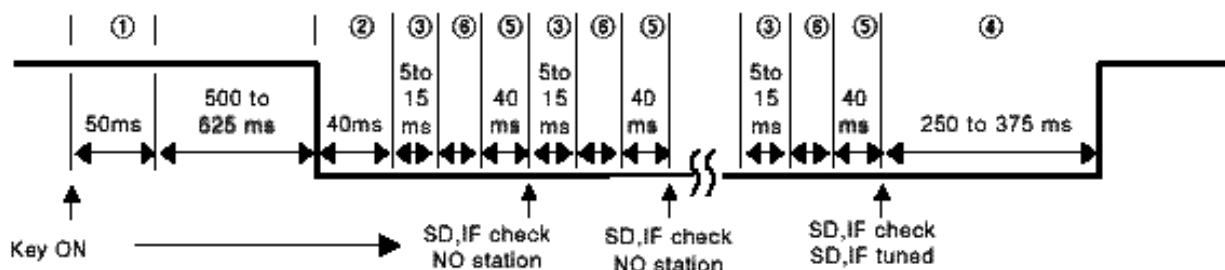
- (a) When AUTO 500 switch = 1, continuous up/down is not performed because holding down the key for more than 0.5 seconds sets autotuning.

## 2) Auto Up/Down

(1) SEEK UP , SEEK , SCAN UP , SEEK keys



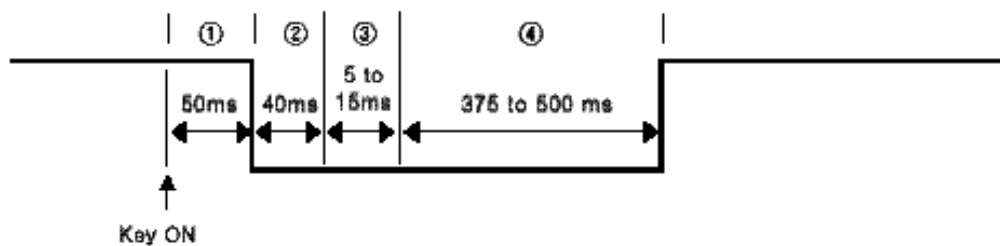
(2) MAN , MAN DWN key held down for more than 0.5 seconds when AUTO 500 switch = 1



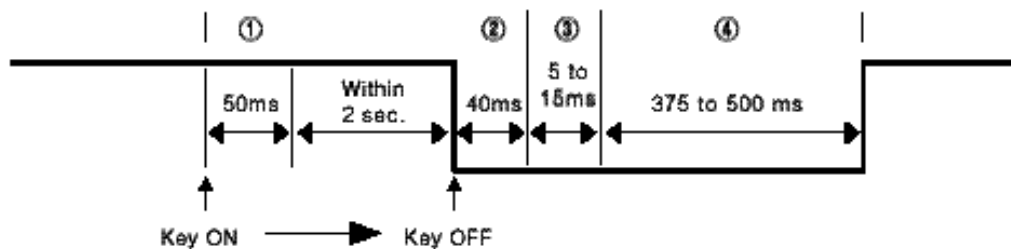
At both (1) and (2), at the band edge time ⑤ becomes 520 to 695ms  
 IF check is performed twice, once in the FAST mode and once in the SLOW mode.  
 FAST mode IF check takes approx. 6ms on the FM, MW and LW bands and SLOW mode IF check takes approx. 15ms on the FM band and approx. 25ms on the MW and LW bands.

## 3) Preset memory call

(1) M2S switch = 0

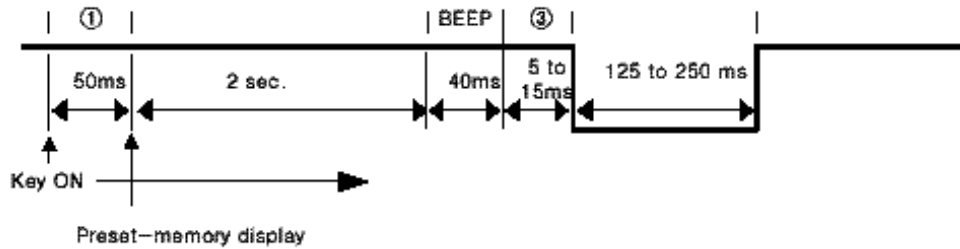


(2) M2S switch = 1



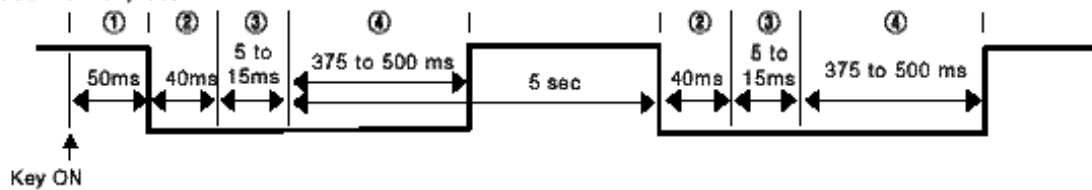
4) Preset memory write

(1) M2S switch = 0



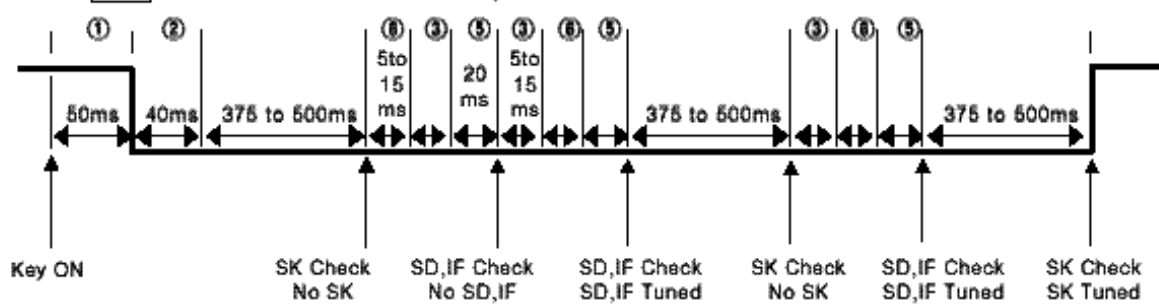
(2) When M2S switch = 1, muting is not output.

5) Preset memory scan

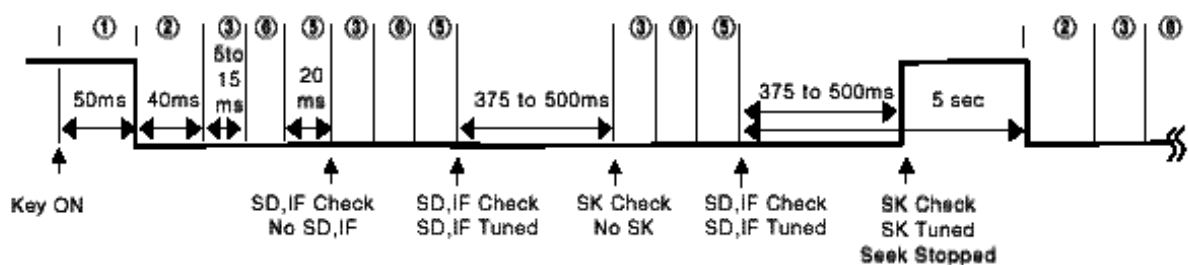


6) VF mode

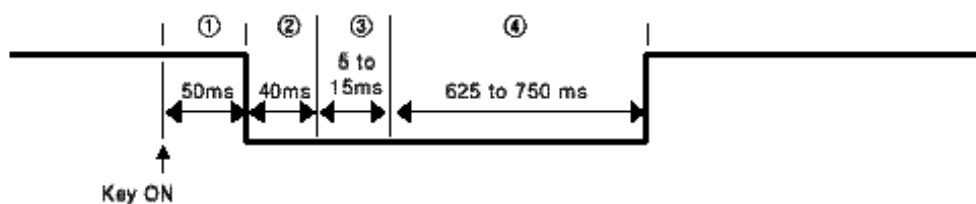
(1) When VF mode selected with VF key ON



(2) Seek and scan operating in VF mode.

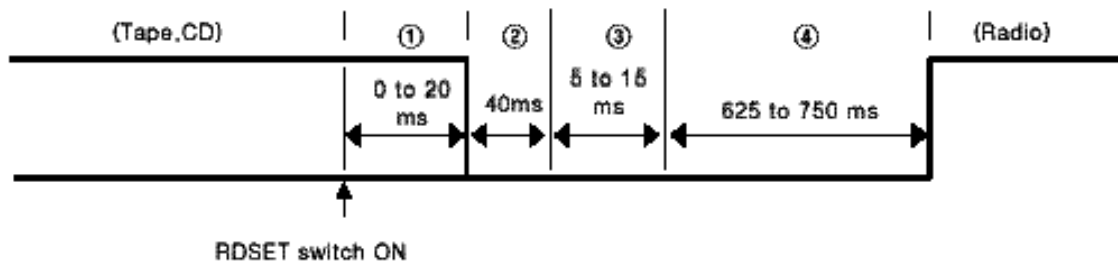


7) Band switching

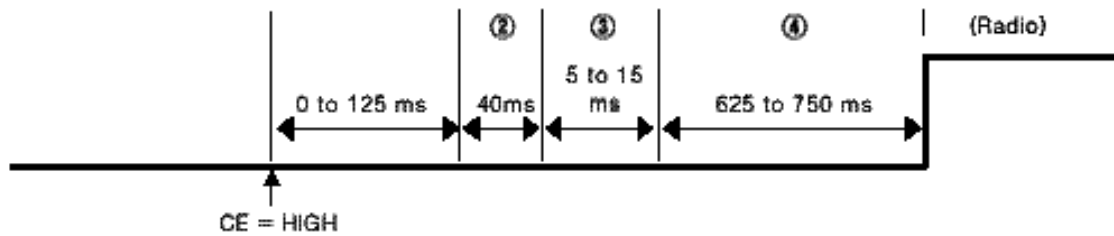


8) Radio OFF to ON

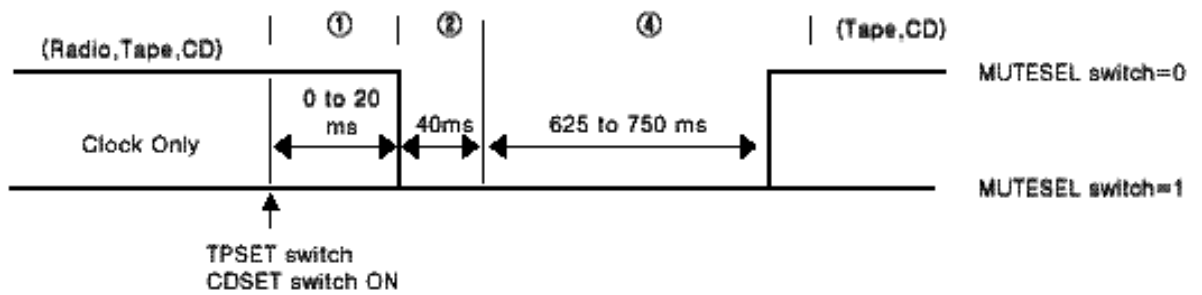
(1) RDSET switch



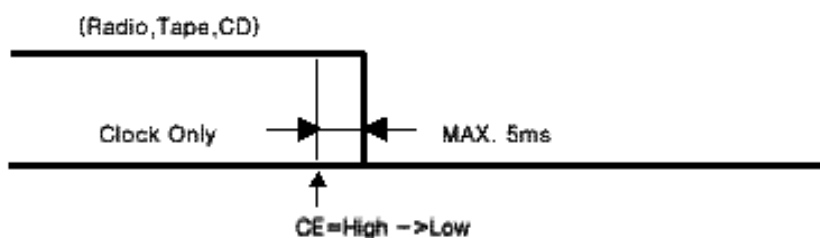
(2) CE : Low to High by RDON switch = 1



9) TAPE or CD OFF to ON



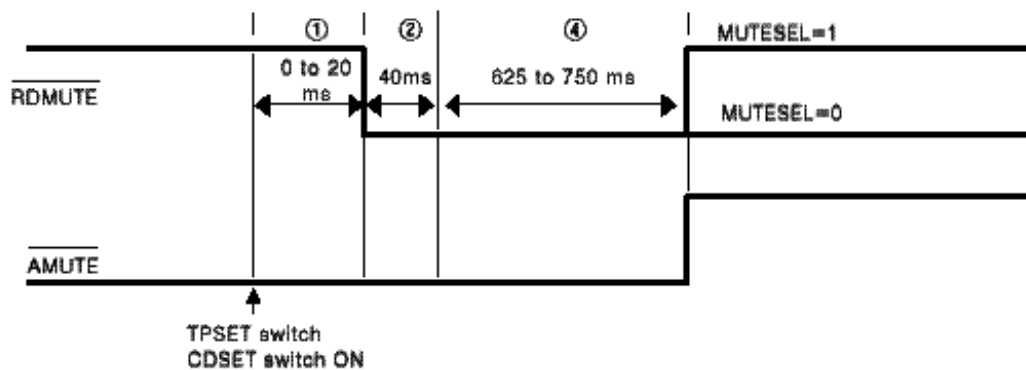
10) CE pin High to Low





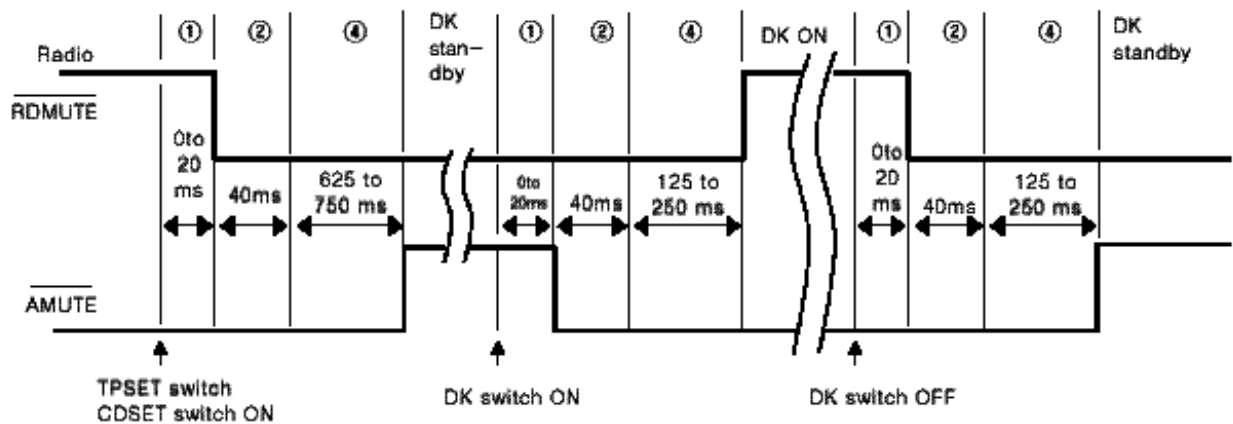
5.2 Radio MUTE(RDMUTE PIN) an Audio MUTE(AMUTE PIN) Output Timing Charge

- 1) When switched from radio to tape or CD mode.  
(Other than VF band, other than radio monitor mode)

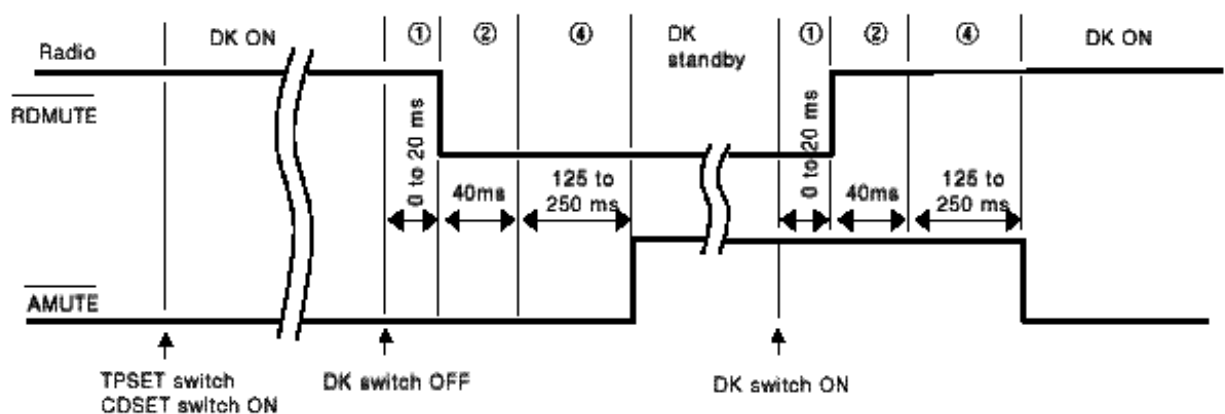


- 2) When switched from VF band to tape or CD mode(Set MUTESEL to 0)

- (1) DK = OFF

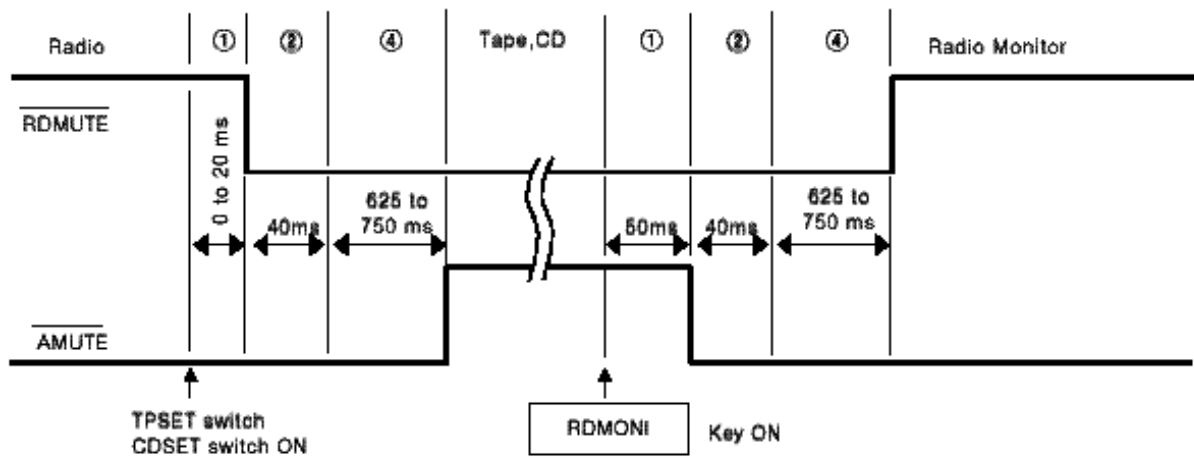


- (2) DK = ON

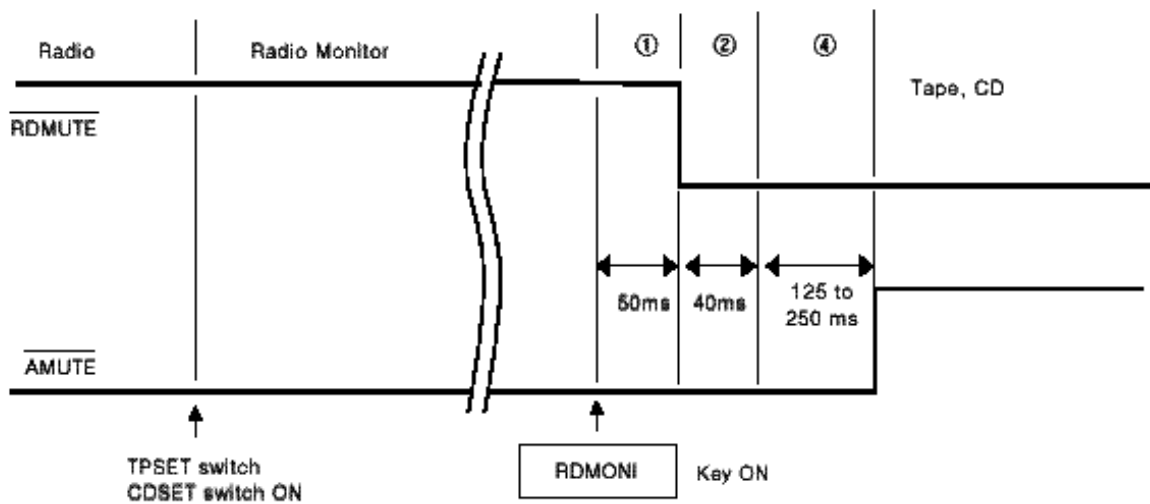


### 3) Radio monitor mode(Set MUTESEL to 0)

1) When switched from radio monitor OFF in the radio mode.



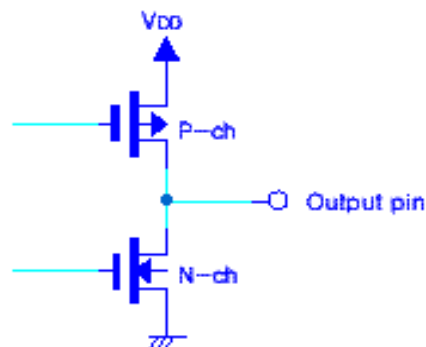
2) When switched from radio monitor ON in the radio mode.



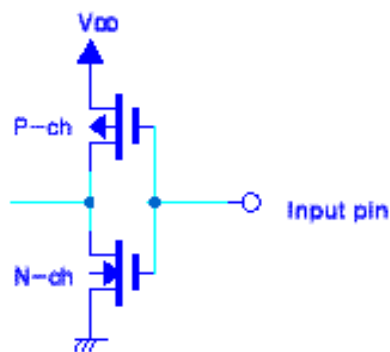
## 6. Pin I/O Circuits

The I/O circuit of each pin of the SD4002 is shown below in abbreviated form.

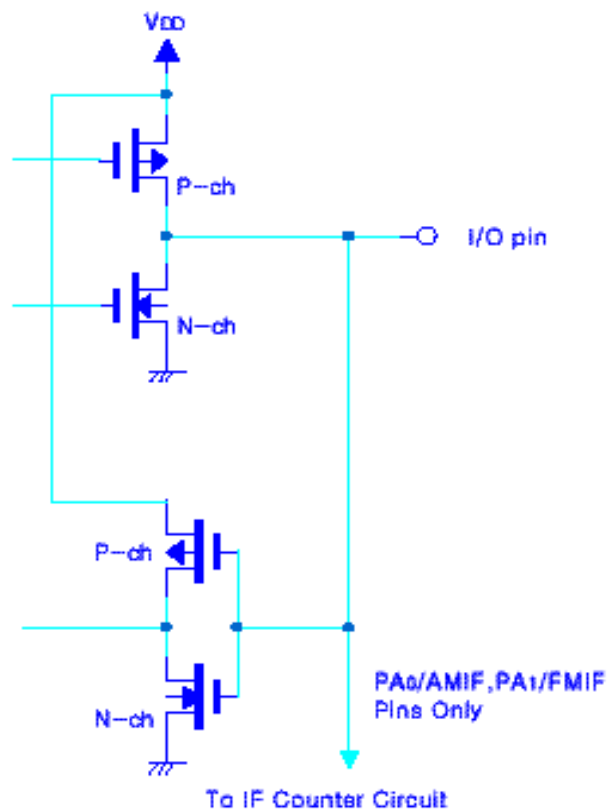
(1) LCD0 / KS0 to LCD27, CGP, PB0 to PB3, PD0 to PD2, EO1, EO2



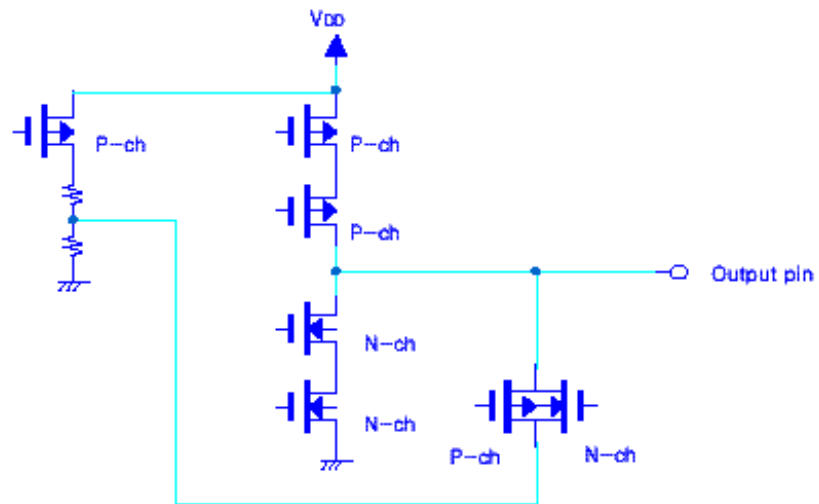
(2)  $\overline{\text{INT}}$ , AD



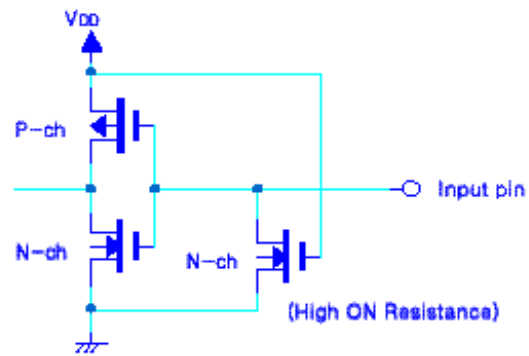
(3) PA<sub>0</sub> / AMIF, PA<sub>1</sub>/FMIF, PA<sub>2</sub>, PA<sub>3</sub>, PC<sub>0</sub> to PC<sub>3</sub>



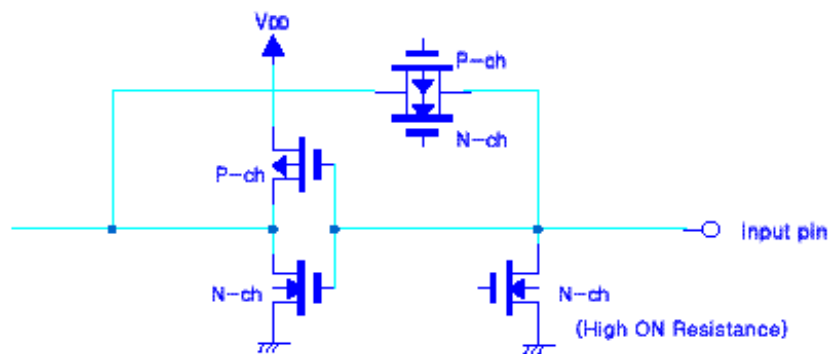
(4) COM<sub>1</sub>, COM<sub>2</sub>



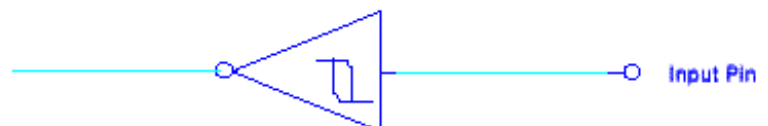
(5) K0 to K3



(6) FM VCO, AM VCO



(7) CE



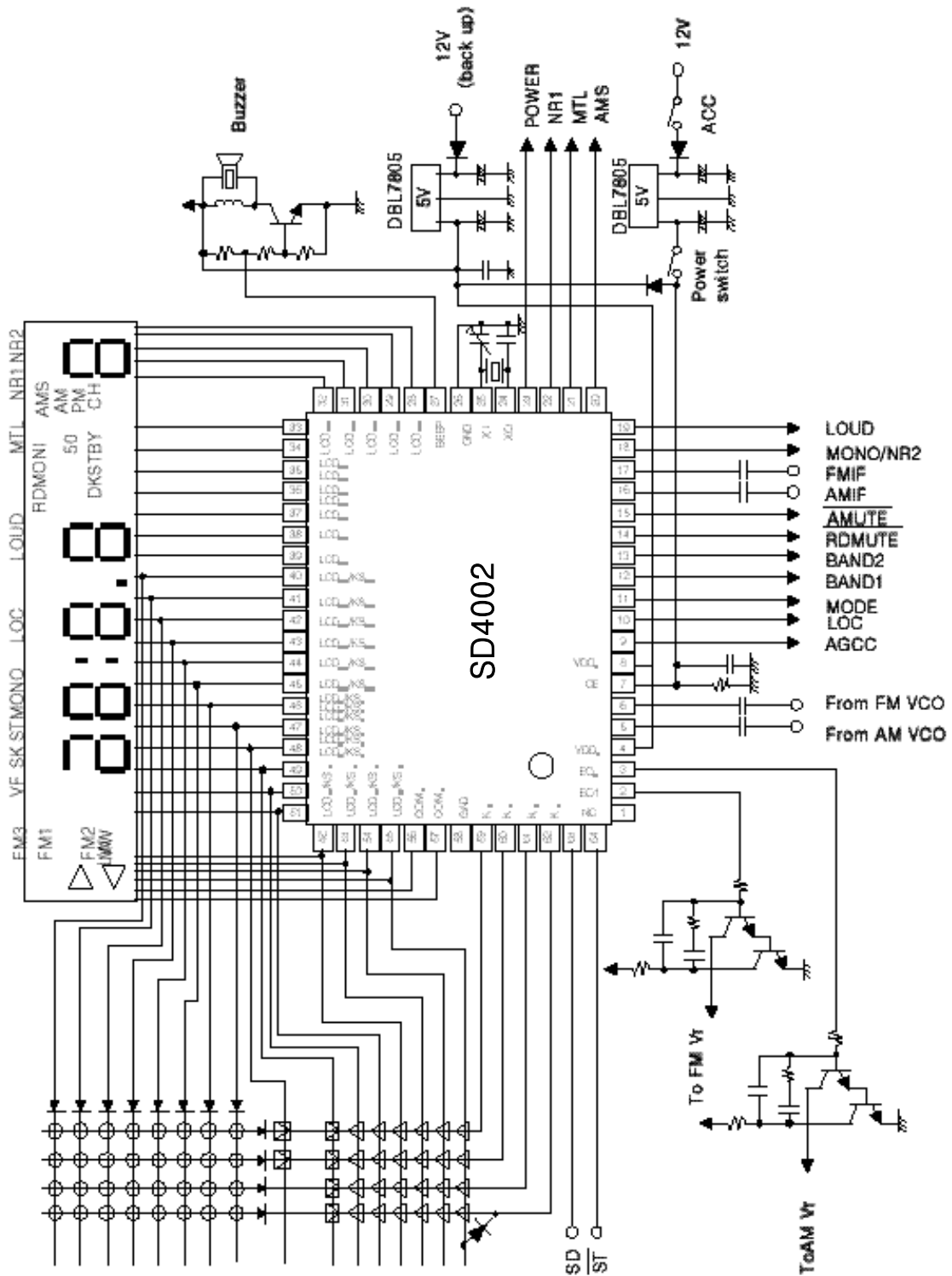
Schmitt Triggered Input with Hysteresis Characteristics

### 7. Application Circuits

#### 7.1 Power ON/OFF by alternate switch (No clock display in power OFF time)

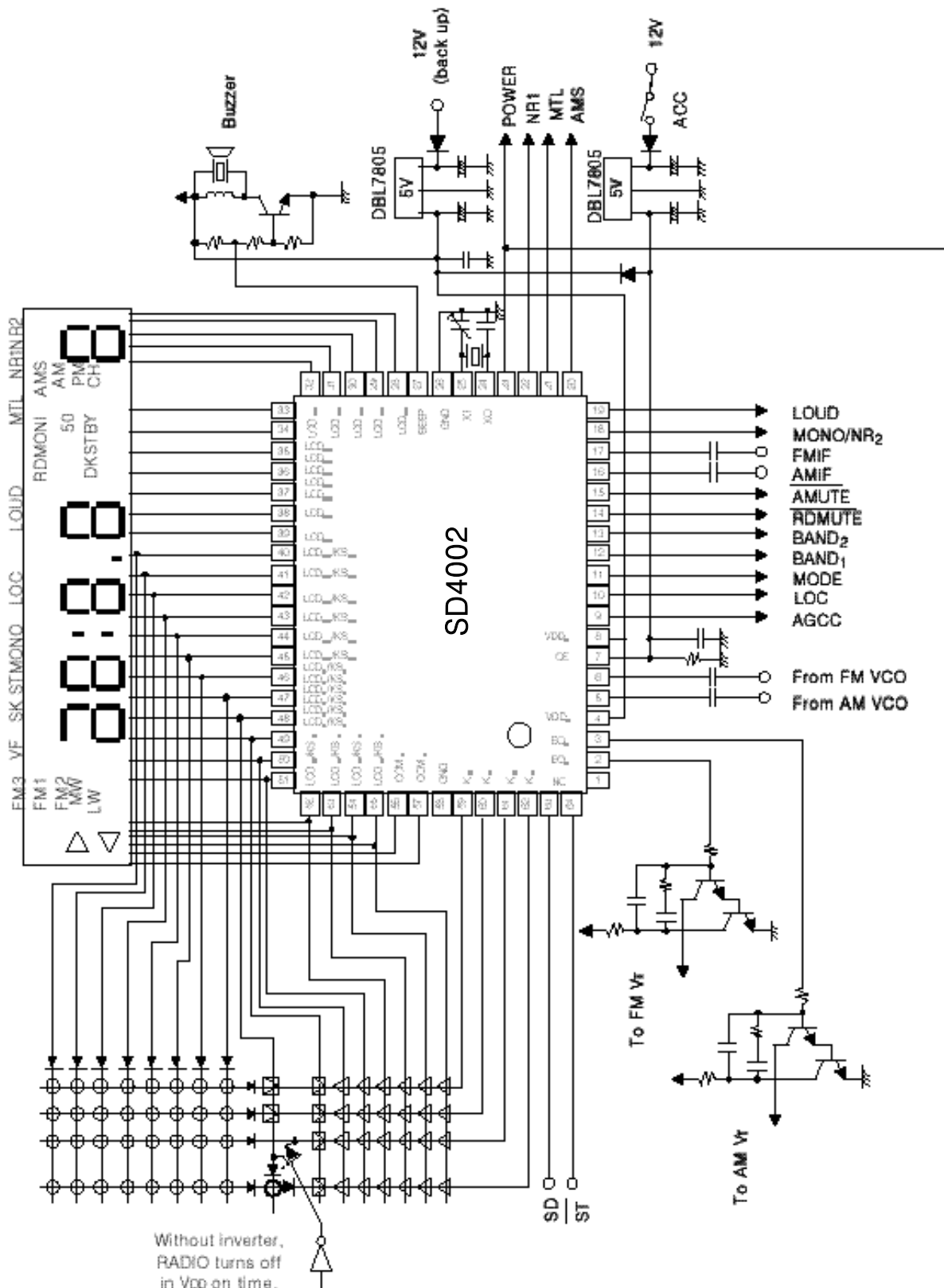
RDON SWITCH = 1

RADIO ON(CE : Low to High)





## 7.3 Power ON/OFF by momentary switch (Clock display in power off time)



## 8. Electrical Specifications

### □ Maximum Ratings

Characteristic	Symbol	Rating	Unit
Supply Voltage	$V_{DD}$	-0.3~0.6	V
Input Voltage	$V_{IN}$	-0.3~ $V_{DD}^{+0.3}$	V
Output Voltage	$V_O$	-0.3~ $V_{DD}^{+0.3}$	V
Output Sink Current	$I_{SINK}$	10	mA
Operating Temperature	$T_a$	-40~85	°C
Storage Temperature	$T_{stg}$	-55~125	°C

### □ Recommended Operating Range

Characteristics	Symbol	Test Condition	Min.	Typ.	Max.	Unit.
Supply Voltage	$V_{DD1}$	CPU,PLL operating	4.5	5	5.5	V
	$V_{DD2}$	PLL stoped	3.5	5	5.5	V
Date Hold Voltage	$V_{DR}$	X'tal oscillation stoped	2.5		5.5	V
Supply Voltage Rise Time	Trise	$V_{DD}$ =Low to High			500	ms
Input Amplitude	$V_{IN1}$	FM VCO,AM VCO PIN	0.3		$V_{DD}$	Vp-p
Output Amplitude	$V_{IN2}$	AMIF,FMIF pin	0.1		$V_{DD}$	Vp-p

### □ AC Characteristics

(Unless otherwise specified  $T_a=25^{\circ}\text{C}$ ,  $V_{DD}=4.5$  to  $5.5\text{V}$ )

Characteristics	Symbol	Test Condition	Min.	Typ.	Max.	Unit.
Operating Frequency	$f_{in1}$	FM VCO pin(position sine wave input) $V_{in}=0.3\text{Vp-p}$	10		200	MHz
	$f_{in2}$	AM VCO pin(position sine wave input) $V_{in}=0.3\text{Vp-p}$	0.5		30	MHz
	$f_{in3}$	FMIF VCO pin(position sine wave input) $V_{in}=0.1\text{Vp-p}$	1		20	MHz
	$f_{in4}$	AMIF VCO pin(position sine wave input) $V_{in}=0.1\text{Vp-p}$	0.3		5	MHz

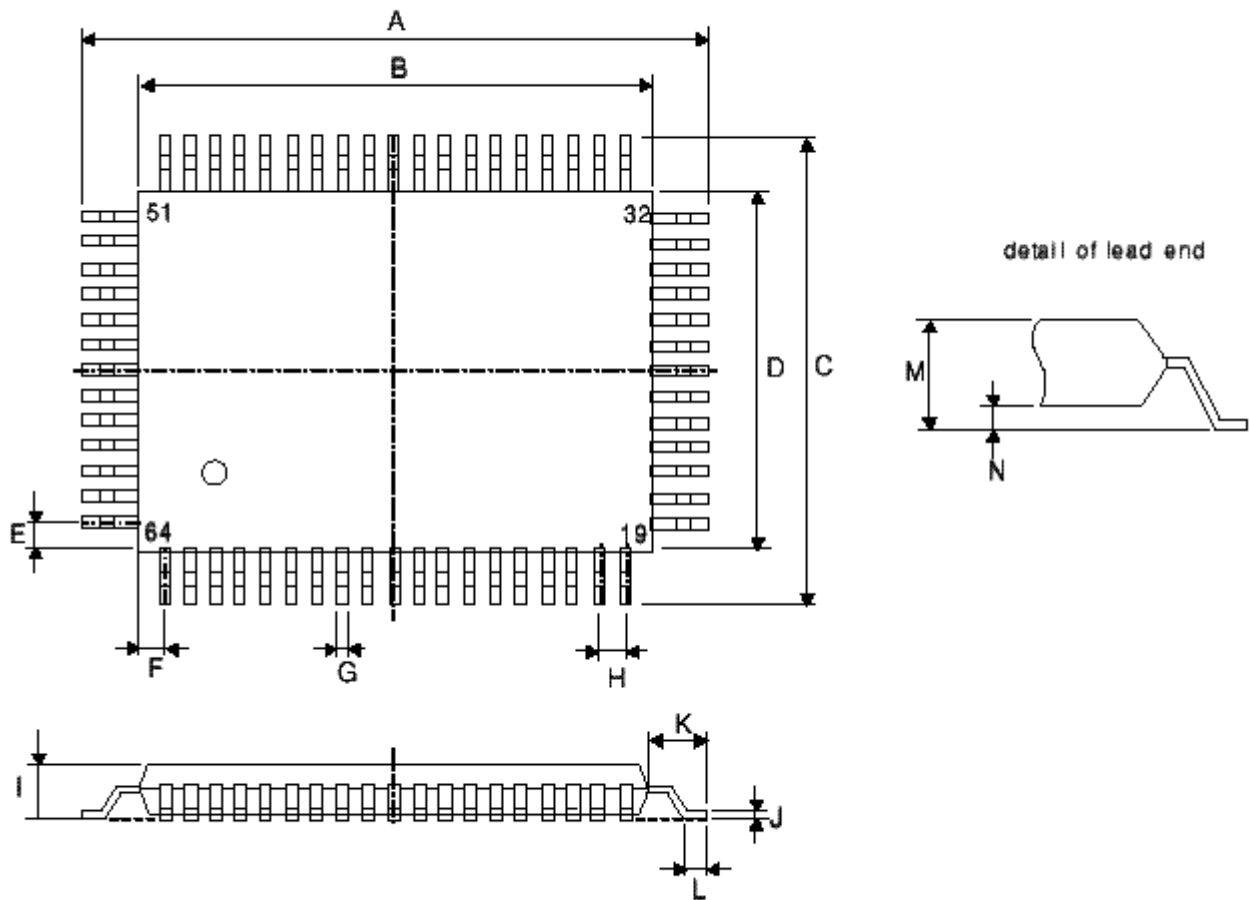


## □ DC Characteristics

(Unless otherwise specified Ta=25 °C, V<sub>DD</sub>=4.5 to 5.5V)

Characteristics	Symbol	Test Condition	Min.	Typ.	Max.	Unit.
Input Voltage High	V <sub>IH1</sub>	PORT A/C	0.7 V <sub>DD</sub>			V
	V <sub>IH2</sub>	CE, INT	0.8 V <sub>DD</sub>			V
	V <sub>IH3</sub>	K <sub>3</sub> to K <sub>0</sub>	0.6 V <sub>DD</sub>			V
Input Voltage Low	V <sub>IL1</sub>	PORT A/C, CE, INT			0.2V <sub>DD</sub>	V
	V <sub>IL2</sub>	K <sub>3</sub> to K <sub>0</sub>			0.15V <sub>DD</sub>	V
Output Current High	I <sub>CH1</sub>	PORT A/B/C/D V <sub>OH</sub> =V <sub>DD</sub> -0.4V	-0.4			mA
	I <sub>CH2</sub>	EO <sub>1</sub> , EO <sub>2</sub> , CGP, LCD <sub>27</sub> to LCD <sub>24</sub> V <sub>OH</sub> =V <sub>DD</sub> -1V	-0.5			mA
	I <sub>CH3</sub>	LCD <sub>0</sub> to LCD <sub>23</sub> V <sub>OL</sub> =V <sub>DD</sub> -1V	-200	-280		μA
Output Current Low	I <sub>OL1</sub>	PORT A/B/C/D, CGP, LCD <sub>27</sub> to LCD <sub>24</sub> V <sub>OH</sub> =0.4V	0.6			mA
	I <sub>OL2</sub>	EO <sub>1</sub> , EO <sub>2</sub> V <sub>OL</sub> =1V	0.5			mA
	I <sub>OL3</sub>	LCD <sub>0</sub> to LCD <sub>23</sub> V <sub>OL</sub> =1V	200	300		μA
Input Current High	I <sub>IH1</sub>	K <sub>3</sub> to K <sub>0</sub> V <sub>1</sub> =V <sub>DD</sub> =4.5V	15	120	200	μA
	I <sub>IH2</sub>	FM/AM VCO, XI V <sub>1</sub> =V <sub>DD</sub> =4.5V	100			μA
Output Voltage	V <sub>COM1</sub>	COM1, COM2 V <sub>DD</sub> =5V, output open	4.8	5.0		V
	V <sub>COM2</sub>	COM1, COM2 V <sub>DD</sub> =5V, output open	2.3	2.5	2.7	V
	V <sub>COM3</sub>	COM1, COM2 V <sub>DD</sub> =5V, output open	0	0.2		V
Output off Leakage Current	I <sub>LEAK</sub>	EO <sub>1</sub> , EO <sub>2</sub> V <sub>0</sub> =V <sub>DD</sub> , Ta=25°C		10 <sup>-3</sup>	1	μA
A/D Converter Resolution					6	bit
A/D Converter Absolute Accuracy		Ta = -10 to + 50 °C		1	1.5	LSB
Supply current	I <sub>DD1</sub>	CPU and PLL operating(fin=150MHz) V <sub>DD</sub> =5V, Ta=25 °C		20		mA
	I <sub>DD2</sub>	PLL stoped, CPU operating V <sub>DD</sub> =5V, Ta=25 °C		0.5		mA
Data Hold Current	I <sub>DR</sub>	X'tal oscillation stoped, Ta=25 °C V <sub>DD</sub> =5V		20	400	μA
AD Input Resistance	R <sub>1</sub>		1			MΩ

9. Package Dimension



	Millimeter			Inche		Millimeter			Inche
	Min.	Typ.	Max.	Typ.		Min.	Typ.	Max.	Typ.
A	23.4	23.86	24.2	.939	H	-	1.0	-	.039
B	19.85	20.0	20.15	.787	I	2.6	2.71	2.8	.107
C	17.4	17.86	18.2	.703	J	0.13	0.15	0.2	.006
D	13.85	14.0	14.15	.551	K	1.7	1.93	2.1	.076
E	-	1.0	-	.039	L	0.4	0.51	0.7	.02
F	-	1.0	-	.039	M	-	2.91	3.15	.115
G	0.3	0.4	0.5	.016	N	0	0.2	0.35	.008