



Integrated Device Technology, Inc.

CMOS SyncFIFO 64 x 36

IDT723611

FEATURES:

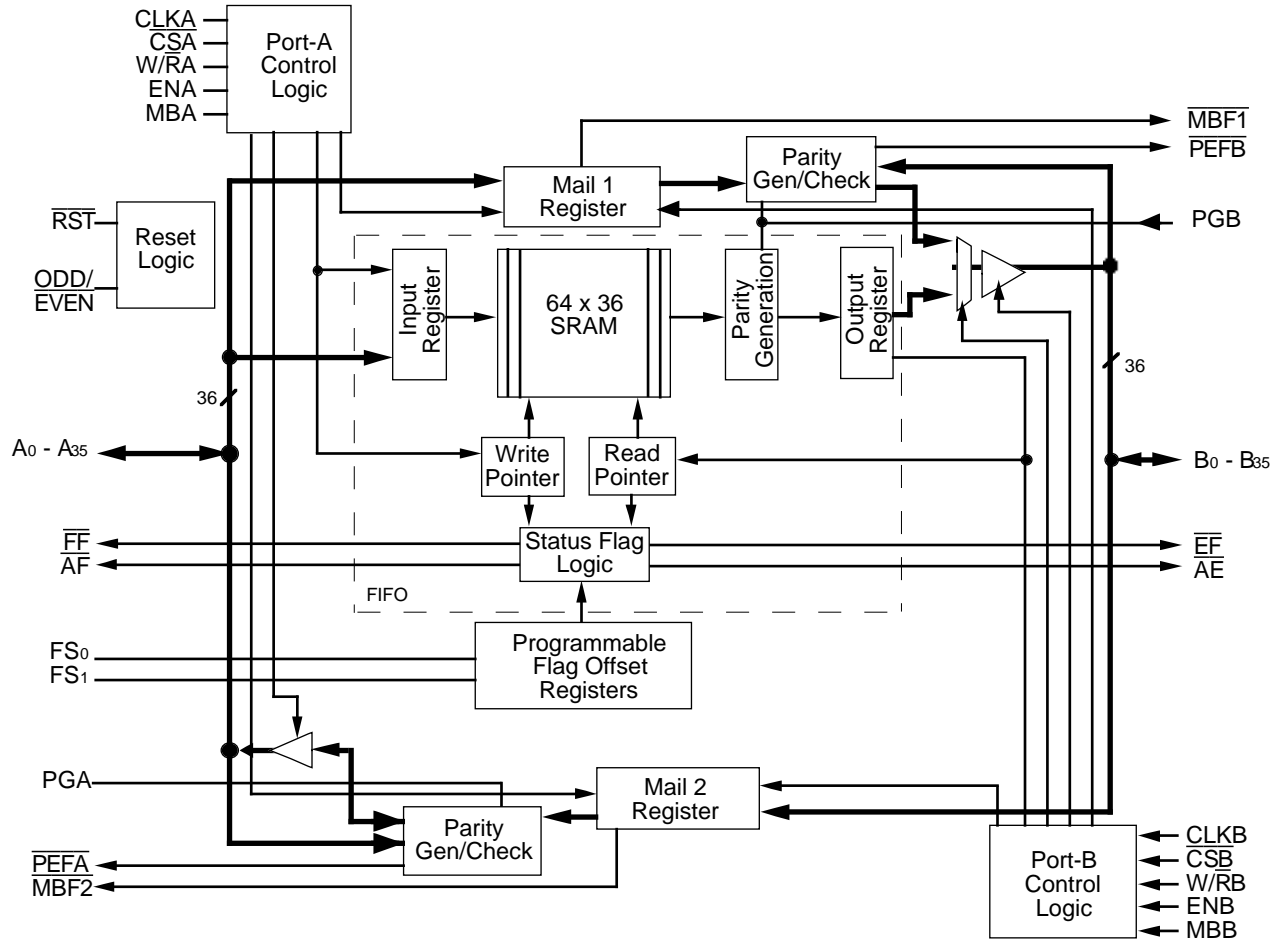
- Free-running CLKA and CLKB may be asynchronous or coincident (permits simultaneous reading and writing of data on a single clock edge)
- 64 x 36 storage capacity
- Synchronous data buffering from Port A to Port B
- Mailbox bypass register in each direction
- Programmable Almost-Full (AF) and Almost-Empty (AE) flags
- Microprocessor Interface Control Logic
- Full Flag (FF) and Almost-Full (AF) flags synchronized by CLKA
- Empty Flag (EF) and Almost-Empty (AE) flags synchronized by CLKB
- Passive parity checking on each Port
- Parity Generation can be selected for each Port
- Supports clock frequencies up to 67MHz

- Fast access times of 10ns
- Available in 132-pin Plastic Quad Flatpack (PQF) or space-saving 120-pin Thin Quad Flatpack (PF)
- Low-power advanced CMOS technology
- Industrial temperature range (-40°C to +85°C) is available, tested to military electrical specifications

DESCRIPTION:

The IDT723611 is a monolithic, high-speed, low-power, CMOS Synchronous (clocked) FIFO memory which supports clock frequencies up to 67MHz and has read access times as fast as 10ns. The 64 x 36 dual-port FIFO buffers data from Port A to Port B. The FIFO has flags to indicate empty and full conditions, and two programmable flags, Almost-Full (AF) and Almost-Empty (AE), to indicate when a selected number of words is stored in memory. Communication between each port can take place through two 36-bit mailbox registers. Each

FUNCTIONAL BLOCK DIAGRAM



3024 drw 01

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COMMERCIAL TEMPERATURE RANGE

MAY 1997

DESCRIPTION (CONTINUED)

mailbox register has a flag to signal when new mail has been stored. Parity is checked passively on each port and may be ignored if not desired. Parity generation can be selected for data read from each port. Two or more devices may be used in parallel to create wider data paths.

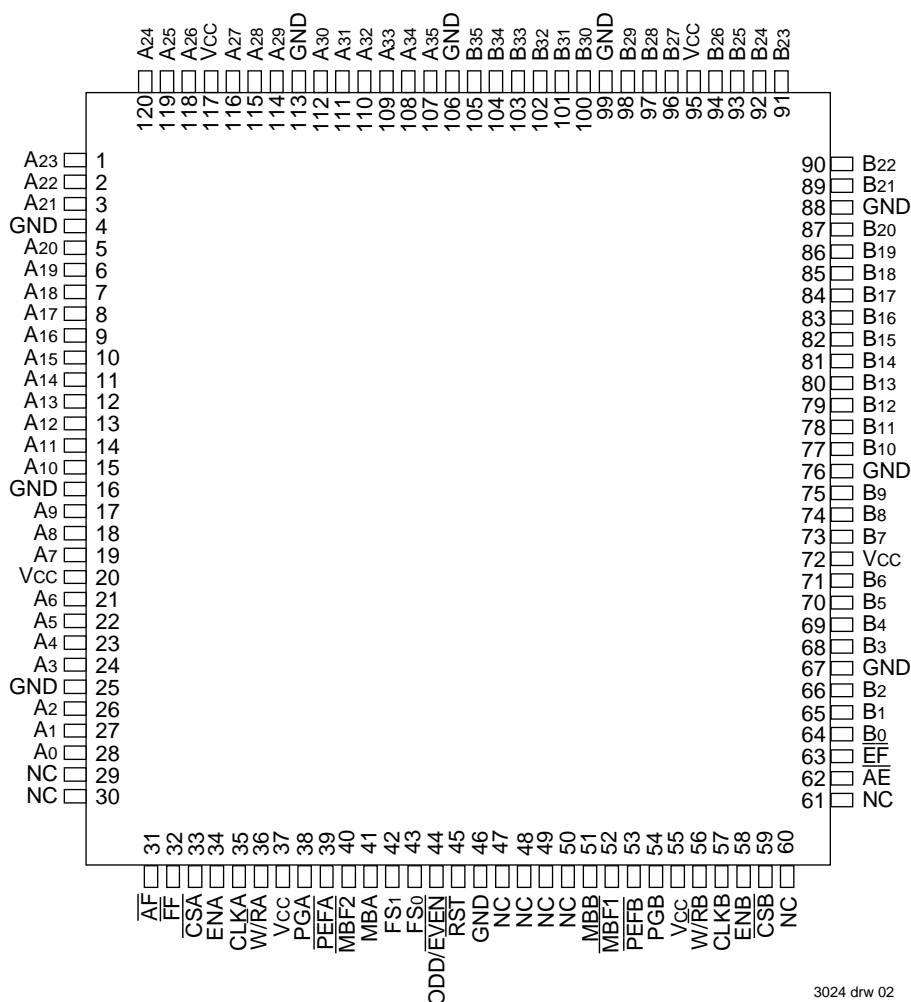
The IDT723611 is a synchronous (clocked) FIFO, meaning each port employs a synchronous interface. All data transfers through a port are gated to the LOW-to-HIGH transition of a port clock by enable signals. The clocks for each port are independent of one another and can be asyn-

chronous or coincident. The enables for each port are arranged to provide a simple bidirectional interface between microprocessors and/or buses with synchronous control.

The Full-Flag (\overline{FF}) and Almost-Full (\overline{AF}) flag of the FIFO are two-stage synchronized to the port clock that writes data into its array (CLKA). The Empty Flag (\overline{EF}) and Almost-Empty (\overline{AE}) flag of the FIFO are two-stage synchronized to the port clock that reads data from its array.

The IDT723611 is characterized for operation from 0°C to 70°C.

PIN CONFIGURATION



3024 drw 02

TQFP (PN120-1, order code: PF)
TOP VIEW

Note:

1. NC = No internal connection

PIN CONFIGURATION (CONTINUED)



3024 drw 03

**PQFP (PQ132-1, order code: PQF)
TOP VIEW**

* Electrical pin 1 in center of beveled edge. Pin 1 identifier in corner.

PIN DESCRIPTION

Symbol	Name	I/O	Description
A0-A35	Port-A Data	I/O	36-bit bidirectional data port for side A.
\overline{AE}	Almost-Empty Flag	O	Programmable almost-empty flag synchronized to CLKB. It is LOW when the number of words in the FIFO is less than or equal to the value in the offset register, X.
\overline{AF}	Almost-Full Flag.	O	Programmable almost-full flag synchronized to CLKA. It is LOW when the number of empty locations in the FIFO is less than or equal to the value in the offset register, X.
B0-B35	Port-B Data.	I/O	36-bit bidirectional data port for side B.
CLKA	Port-A Clock	I	CLKA is a continuous clock that synchronizes all data transfers through port-A and can be asynchronous or coincident to CLKB. \overline{EF} and \overline{AF} are synchronized to the LOW-to-HIGH transition of CLKA.
CLKB	Port-B Clock	I	CLKB is a continuous clock that synchronizes all data transfers through port-B and can be asynchronous or coincident to CLKA. \overline{EF} and \overline{AE} are synchronized to the LOW-to-HIGH transition of CLKB.
\overline{CSA}	Port-A Chip Select	I	\overline{CSA} must be LOW to enable a LOW-to-HIGH transition of CLKA to read or write data on port-A. The A0-A35 outputs are in the high-impedance state when \overline{CSA} is HIGH.
\overline{CSB}	Port-B Chip Select	I	\overline{CSB} must be LOW to enable a LOW-to-HIGH transition of CLKB to read or write data on port-B. The B0-B35 outputs are in the high-impedance state when \overline{CSB} is HIGH.
\overline{EF}	Empty Flag	O	\overline{EF} is synchronized to the LOW-to-HIGH transition of CLKB. When \overline{EF} is LOW, the FIFO is empty, and reads from its memory are disabled. Data can be read from the FIFO to its output register when \overline{EF} is HIGH. \overline{EF} is forced LOW when the device is reset and is set HIGH by the second LOW-to-HIGH transition of CLKB after data is loaded into empty FIFO memory.
ENA	Port-A Enable	I	ENA must be HIGH to enable a LOW-to-HIGH transition of CLKA to read or write data on port-A.
ENB	Port-B Enable	I	ENB must be HIGH to enable a LOW-to-HIGH transition of CLKB to read or write data on port-B.
\overline{FF}	Full Flag	O	\overline{FF} is synchronized to the LOW-to-HIGH transition of CLKA. When \overline{FF} is LOW, the FIFO is full, and writes to its memory are disabled. \overline{FF} is forced LOW when the device is reset and is set HIGH by the second LOW-to-HIGH transition of CLKA after reset.
FS1, FS0	Flag-Offset Selects	I	The LOW-to-HIGH transition of \overline{RST} latches the values of FS0 and FS1, which loads one of four preset values into the almost-full and almost-empty offset register (X).
MBA	Port-A Mailbox Select	I	A HIGH level on MBA chooses a mailbox register for a port-A read or write operation.
MBB	Port-B Mailbox Select	I	A HIGH level on MBB chooses a mailbox register for a port-B read or write operation. When the B0-B35 outputs are active, a HIGH level on MBB selects data from the mail1 register for output, and a LOW level selects the FIFO output register data for output.
$\overline{MBF1}$	Mail1 Register Flag	O	$\overline{MBF1}$ is set LOW by a LOW-to-HIGH transition of CLKA that writes data to the mail1 register. Writes to the mail1 register are inhibited while $\overline{MBF1}$ is set LOW. $\overline{MBF1}$ is set HIGH by a LOW-to-HIGH transition of CLKB when a port-B read is selected and MBB is HIGH. $\overline{MBF1}$ is set HIGH when the device is reset.

PIN DESCRIPTION (CONTINUED)

Symbol	Name	I/O	Description
$\overline{\text{MBF2}}$	Mail2 Register Flag	O	$\overline{\text{MBF2}}$ is set LOW by a LOW-to-HIGH transition of CLKB that writes data to the mail2 register. Writes to the mail2 register are inhibited while $\overline{\text{MBF2}}$ is LOW. $\overline{\text{MBF2}}$ is set HIGH by a LOW-to-HIGH transition of CLKA when a port-A read is selected and MBA is HIGH. $\overline{\text{MBF2}}$ is set HIGH when the device is reset.
$\overline{\text{ODD/EVEN}}$	Odd/Even Parity Select	I	Odd parity is checked on each port when $\overline{\text{ODD/EVEN}}$ is HIGH, and even parity is checked when $\overline{\text{ODD/EVEN}}$ is LOW. $\overline{\text{ODD/EVEN}}$ also selects the type of parity generated for each port if parity generation is enabled for a read operation.
$\overline{\text{PEFA}}$	Port-A Parity Error Flag	O (Port A)	When any byte applied to terminals A0-A35 fails parity, $\overline{\text{PEFA}}$ is LOW. Bytes are organized as A0-A8, A9-A17, A18-A26, and A27-A35, with the most significant bit of each byte serving as the parity bit. The type of parity checked is determined by the state of the $\overline{\text{ODD/EVEN}}$ input. The parity trees used to check the A0-A35 inputs are shared by the mail2 register to generate parity if parity generation is selected by PGA. Therefore, if a mail2 read with parity generation is setup by having $\overline{\text{CSA}}$ LOW, ENA HIGH, $\overline{\text{W/RA}}$ LOW, MBA HIGH, and PGA HIGH, the $\overline{\text{PEFA}}$ flag is forced HIGH regardless of the state of A0-A35 inputs.
$\overline{\text{PEFB}}$	Port-B Parity Error Flag	O (Port B)	When any byte applied to terminals B0-B35 fails parity, $\overline{\text{PEFB}}$ is LOW. Bytes are organized as B0-B8, B9-B17, B18-B26, B27-B35, with the most significant bit of each byte serving as the parity bit. The type of parity checked is determined by the state of the $\overline{\text{ODD/EVEN}}$ input. The parity trees used to check the B0-B35 inputs are shared by the mail1 register to generate parity if parity generation is selected by PGB. Therefore, if a mail1 read with parity generation is setup by having $\overline{\text{CSB}}$ LOW, ENB HIGH, $\overline{\text{W/RB}}$ LOW, MBB HIGH, and PGB HIGH, the $\overline{\text{PEFB}}$ flag is forced HIGH regardless of the state of the B0-B35 inputs.
PGA	Port-A Parity Generation	I	Parity is generated for mail2 register reads from port A when PGA is HIGH. The type of parity generated is selected by the state of the $\overline{\text{ODD/EVEN}}$ input. Bytes are organized as A0-A8, A9-A17, A18-A26, and A27-A35. The generated parity bits are output in the most significant bit of each byte.
PGB	Port-B Parity Generation	I	Parity is generated for data reads from port B when PGB is HIGH. The type of parity generated is selected by the state of the $\overline{\text{ODD/EVEN}}$ input. Bytes are organized as B0-B8, B9-B17, B18-B26, and B27-B35. The generated parity bits are output in the most significant bit of each byte.
$\overline{\text{RST}}$	Reset	I	To reset the device, four LOW-to-HIGH transitions of CLKA and four LOW-to-HIGH transitions of CLKB must occur while $\overline{\text{RST}}$ is LOW. This sets the $\overline{\text{AF}}$, $\overline{\text{MBF1}}$, and $\overline{\text{MBF2}}$ flags HIGH and the $\overline{\text{EF}}$, $\overline{\text{AE}}$, and $\overline{\text{FF}}$ flags LOW. The LOW-to-HIGH transition of $\overline{\text{RST}}$ latches the status of the FS1 and FS0 inputs to select almost-full and almost-empty flag offset.
$\overline{\text{W/RA}}$	Port-A Write/Read Select	I	A HIGH selects a write operation and a LOW selects a read operation on port A for a LOW-to-HIGH transition of CLKA. The A0-A35 outputs are in the high-impedance state when $\overline{\text{W/RA}}$ is HIGH.
$\overline{\text{W/RB}}$	Port-B Write/Read Select	I	A HIGH selects a write operation and a LOW selects a read operation on port B for a LOW-to-HIGH transition of CLKB. The B0-B35 outputs are in the high-impedance state when $\overline{\text{W/RB}}$ is HIGH.

ABSOLUTE MAXIMUM RATINGS OVER OPERATING FREE-AIR TEMPERATURE RANGE (UNLESS OTHERWISE NOTED)⁽¹⁾

Symbol	Rating	Commercial	Unit
V _{CC}	Supply Voltage Range	-0.5 to 7	V
V _I ⁽²⁾	Input Voltage Range	-0.5 to V _{CC} +0.5	V
V _O ⁽²⁾	Output Voltage Range	-0.5 to V _{CC} +0.5	V
I _{IK}	Input Clamp Current, (V _I < 0 or V _I > V _{CC})	±20	mA
I _{OK}	Output Clamp Current, (V _O = < 0 or V _O > V _{CC})	±50	mA
I _{OUT}	Continuous Output Current, (V _O = 0 to V _{CC})	±50	mA
I _{CC}	Continuous Current Through V _{CC} or GND	±500	mA
T _A	Operating Free Air Temperature Range	0 to 70	°C
T _{STG}	Storage Temperature Range	-65 to 150	°C

Notes:

- Stresses beyond those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. These are stress ratings only and functional operation of the device at these or any other conditions beyond those indicated under "Recommended Operating Conditions" is not implied. Exposure to absolute-maximum-rated conditions for extended periods may affect device reliability.
- The input and output voltage ratings may be exceeded provided the input and output current ratings are observed.

RECOMMENDED OPERATING CONDITIONS

Symbol	Parameter	Min.	Max.	Unit
V _{CC}	Supply Voltage	4.5	5.5	V
V _{IH}	High-Level Input Voltage	2		V
V _{IL}	Low-Level Input Voltage		0.8	V
I _{OH}	High-Level Output Current		-4	mA
I _{OL}	Low-Level Output Current		8	mA
T _A	Operating Free-Air Temperature	0	70	°C

ELECTRICAL CHARACTERISTICS OVER RECOMMENDED OPERATING FREE-AIR TEMPERATURE RANGE (UNLESS OTHERWISE NOTED)

Parameter	Test Conditions		Min.	Typ. ⁽¹⁾	Max.	Unit
V _{OH}	V _{CC} = 4.5V,	I _{OH} = -4 mA	2.4			V
V _{OL}	V _{CC} = 4.5 V,	I _{OL} = 8 mA			0.5	V
I _{LI}	V _{CC} = 5.5 V,	V _I = V _{CC} or 0			±50	μA
I _{LO}	V _{CC} = 5.5 V,	V _O = V _{CC} or 0			±50	μA
I _{CC}	V _{CC} = 5.5 V,	I _O = 0 mA, V _I = V _{CC} or GND	Outputs HIGH		60	mA
			Outputs LOW		130	
			Outputs Disabled		60	
C _{IN}	V _I = 0,	f = 1 MHz		4		pF
C _{OUT}	V _O = 0,	f = 1 MHz		8		pF

Notes:

- All typical values are at V_{CC} = 5 V, T_A = 25°C.

TIMING REQUIREMENTS OVER RECOMMENDED RANGES OF SUPPLY VOLTAGE AND OPERATING FREE-AIR TEMPERATURES

Symbol	Parameter	IDT723611L15		IDT723611L20		IDT723611L30		Unit
		Min.	Max.	Min.	Max.	Min.	Max.	
fS	Clock Frequency, CLKA or CLKB	–	66.7	–	50	–	33.4	Mhz
tCLK	Clock Cycle Time, CLKA or CLKB	15	–	20	–	30	–	Mhz
tCLKH	Pulse Duration, CLKA or CLKB HIGH	6	–	8	–	12	–	ns
tCLKL	Pulse Duration, CLKA or CLKB LOW	6	–	8	–	12	–	ns
tDS	Setup Time, A0-A35 before CLKA↑ and B0-B35 before CLKB↑	4	–	5	–	6	–	ns
tENS1	\overline{CSA} , W/ \overline{RA} , before CLKA↑; \overline{CSB} , W/ \overline{RB} before CLKB↑	6	–	6	–	7	–	ns
tENS2	ENA before CLKA↑; ENB before CLKB↑	4	–	5	–	6	–	ns
tENS3	MBA before CLKA↑; \overline{ENB} before CLKB↑	4	–	5	–	6	–	ns
tPGS	Setup Time, ODD/ \overline{EVEN} and PGB before CLKB↑ ⁽¹⁾	4	–	5	–	6	–	ns
tRSTS	Setup Time, \overline{RST} LOW before CLKA↑ or CLKB↑ ⁽²⁾	5	–	6	–	7	–	ns
tFSS	Setup Time, FS0 and FS1 before \overline{RST} HIGH	5	–	6	–	7	–	ns
tDH	Hold Time, A0-A35 after CLKA↑ and B0-B35 after CLKB↑	1	–	1	–	1	–	ns
tENH1	\overline{CSA} , W/ \overline{RA} after CLKA↑; \overline{CSB} , W/ \overline{RB} after CLKB↑	1	–	1	–	1	–	ns
tENH2	ENA after CLKA↑; ENB after CLKB↑	1	–	1	–	1	–	ns
tENH3	MBA after CLKA↑; MBB after CLKB↑	1	–	1	–	1	–	ns
tPGH	Hold Time, ODD/ \overline{EVEN} and PGB after CLKB↑ ⁽¹⁾	0	–	0	–	0	–	ns
tRSTH	Hold Time, \overline{RST} LOW after CLKA↑ or CLKB↑ ⁽²⁾	6	–	6	–	7	–	ns
tFSH	Hold Time, FS0 and FS1 after \overline{RST} HIGH	4	–	4	–	4	–	ns
tSKEW1 ⁽³⁾	Skew Time, between CLKA↑ and CLKB↑ for \overline{EF} , FF	8	–	8	–	10	–	ns
tSKEW2 ⁽³⁾	Skew Time, between CLKA↑ and CLKB↑ for \overline{AE} , AF	9	–	16	–	20	–	ns

Notes:

1. Only applies for a rising edge of CLKB that does a FIFO read.
2. Requirement to count the clock edge as one of at least four needed to reset a FIFO.
3. Skew time is not a timing constraint for proper device operation and is only included to illustrate the timing relationship between CLKA cycle and CLKB cycle.

SWITCHING CHARACTERISTICS OVER RECOMMENDED RANGES OF SUPPLY VOLTAGE AND OPERATING FREE-AIR TEMPERATURE, CL = 30 pF

Symbol	Parameter	IDT723611L15		IDT723611L20		IDT723611L30		Unit
		Min.	Max.	Min.	Max.	Min.	Max.	
fs	Clock Frequency, CLKA or CLKB	–	66.7	–	50	–	33.4	MHz
tA	Access Time, CLKB↑ to B0-B35	2	10	2	12	2	15	ns
tWFF	Propagation Delay Time, CLKA↑ to \overline{FF}	2	10	2	12	2	15	ns
tREF	Propagation Delay Time, CLKB↑ to \overline{EF}	2	10	2	12	2	15	ns
tPAE	Propagation Delay Time, CLKB↑ to \overline{AE}	2	10	2	12	2	15	ns
tPAF	Propagation Delay Time, CLKA↑ to \overline{AF}	2	10	2	12	2	15	ns
tPMF	Propagation Delay Time, CLKA↑ to $\overline{MBF1}$ LOW or $\overline{MBF2}$ HIGH and CLKB↑ to $\overline{MBF2}$ LOW or $\overline{MBF1}$ HIGH	1	9	1	12	1	15	ns
tPMR	Propagation Delay Time, CLKA↑ to B0-B35 ⁽¹⁾ and CLKB↑ to A0-A35 ⁽²⁾	3	12	3	14	3	16	ns
tMDV	Propagation Delay Time, MBB to B0-B35 Valid	1	11	1	11.5	1	12	ns
tPDPE	Propagation Delay Time, A0-A35 Valid to \overline{PEFA} Valid; B0-B35 Valid to \overline{PEFB} Valid	3	12	3	13	3	14	ns
tPOPE	Propagation Delay Time, ODD/ \overline{EVEN} to \overline{PEFA} and \overline{PEFB}	3	11	3	12	3	14	ns
tPOPB ⁽³⁾	Propagation Delay Time, ODD/ \overline{EVEN} to Parity Bits (A8, A17, A26, A35) and (B8, B17, B26, B35)	2	12	2	13	2	15	ns
tPEPE	Propagation Delay Time, \overline{CSA} , ENA, $\overline{W/RA}$, MBA, or PGA to \overline{PEFA} ; \overline{CSB} , ENB, $\overline{W/RB}$, MBB, or PGB to \overline{PEFB}	1	12	1	13	1	15	ns
tPEPB ⁽³⁾	Propagation Delay Time, \overline{CSA} , ENA $\overline{W/RA}$, MBA, or PGA to Parity Bits (A8, A17, A26, A35); \overline{CSB} , ENB, $\overline{W/RB}$, MBB, or PGB to Parity Bits (B8, B17, B26, B35)	3	14	3	15	3	16	ns
tRSF	Propagation Delay Time, \overline{RST} to \overline{AE} LOW and (\overline{AF} , $\overline{MBF1}$, $\overline{MBF2}$) HIGH	1	15	1	20	1	30	ns
tEN	Enable Time, \overline{CSA} and $\overline{W/RA}$ LOW to A0-A35 Active and \overline{CSB} LOW and $\overline{W/RB}$ HIGH to B0-B35 Active	2	10	2	12	2	14	ns
tDIS	Disable Time, \overline{CSA} or $\overline{W/RA}$ HIGH to A0-A35 at high impedance and \overline{CSB} HIGH or $\overline{W/RB}$ LOW to B0-B35 at high impedance	1	9	1	10	1	11	ns

Notes:

1. Writing data to the mail1 register when the B0-B35 outputs are active and MBB is HIGH.
2. Writing data to the mail2 register when the A0-A35 outputs are active and MBA is HIGH.
3. Only applies when reading data from a mail register.

SIGNAL DESCRIPTION

RESET (\overline{RST})

The IDT723611 is reset by taking the reset (\overline{RST}) input LOW for at least four port-A clock (CLKA) and four port-B clock (CLKB) LOW-to-HIGH transitions. The reset input can switch asynchronously to the clocks. A device reset initializes the internal read and write pointers of the FIFO and forces the full-flag (\overline{FF}) LOW, the empty flag (\overline{EF}) LOW, the almost-empty flag (\overline{AE}) LOW, and the almost-full flag (\overline{AF}) HIGH. A reset also forces the mailbox flags ($\overline{MBF1}$, $\overline{MBF2}$) HIGH. After a reset, \overline{FF} is set HIGH after two LOW-to-HIGH transitions of CLKA.

Almost-Full and Almost-Empty Flag Offset Register (X)	FS1	FS0	\overline{RST}
16	H	H	↑
12	H	L	↑
8	L	H	↑
4	L	L	↑

Table 1. Flag Programming

The device must be reset after power up before data is written to its memory.

A LOW-to-HIGH transition on the \overline{RST} input loads the almost-full and almost-empty offset register (X) with the value selected by the flag select (FS0, FS1) inputs. The values that can be loaded into the register are shown in Table 1.

FIFO WRITE/READ OPERATION

The state of the port-A data (A0-A35) outputs is controlled by the port-A chip select (\overline{CSA}) and the port-A write/read select (W/\overline{RA}). The A0-A35 outputs are in the high-impedance state when either \overline{CSA} or W/\overline{RA} is HIGH. The A0-A35 outputs are active when both \overline{CSA} and W/\overline{RA} are LOW. Data is loaded into the FIFO from the A0-A35 inputs on a LOW-to-HIGH transition of CLKA when \overline{CSA} is LOW, W/\overline{RA} is HIGH, ENA is HIGH, MBA is LOW, and \overline{FF} is HIGH (see Table 2).

The port-B control signals are identical to those of port A. The state of the port-B data (B0-B35) outputs is controlled by the port-B chip select (\overline{CSB}) and the port-B write/read select (W/\overline{RB}). The B0-B35 outputs are in the high-impedance state when either \overline{CSB} or W/\overline{RB} is HIGH. The B0-B35 outputs are active when both \overline{CSB} and W/\overline{RB} are LOW. Data is read from the FIFO to the B0-B35 outputs by a LOW-to-HIGH transition of CLKB when \overline{CSB} is LOW, W/\overline{RB} is LOW, ENB is HIGH, MBB is LOW, and \overline{EF} is HIGH (see Table 3).

\overline{CSA}	W/\overline{RA}	ENA	MBA	CLKA	A0-A35 Outputs	Port Functions
H	X	X	X	X	In High-Impedance State	None
L	H	L	X	X	In High-Impedance State	None
L	H	H	L	↑	In High-Impedance State	FIFO Write
L	H	H	H	↑	In High-Impedance State	Mail1 Write
L	L	L	L	X	Active, Mail2 Register	None
L	L	H	L	↑	Active, Mail2 Register	None
L	L	L	H	X	Active, Mail2 Register	None
L	L	H	H	↑	Active, Mail2 Register	Mail2 Read (set $\overline{MBF2}$ HIGH)

Table 2. Port-A Enable Function Table

\overline{CSB}	W/\overline{RB}	ENB	MBB	CLKB	B0-B35 Outputs	Port Functions
H	X	X	X	X	In High-Impedance State	None
L	H	L	X	X	In High-Impedance State	None
L	H	H	L	↑	In High-Impedance State	None
L	H	H	H	↑	In High-Impedance State	Mail2 Write
L	L	L	L	X	Active, FIFO Output Register	None
L	L	H	L	↑	Active, FIFO Output Register	FIFO Read
L	L	L	H	X	Active, Mail1 Register	None
L	L	H	H	↑	Active, Mail1 Register	Mail1 Read (set $\overline{MBF1}$ HIGH)

Table 3. Port-B Enable Function Table

The setup and hold-time constraints to the port clocks for the port chip selects (*CSA*, *CSB*) and write/read selects (*W/RA*, *W/RB*) are only for enabling write and read operations and are not related to HIGH-impedance control of the data outputs. If a port enable is LOW during a clock cycle, the port's chip select and write/read select can change states during the setup and hold-time window of the cycle.

SYNCHRONIZED FIFO FLAGS

Each FIFO flag is synchronized to its port clock through two flip-flop stages. This is done to improve the flags' reliability by reducing the probability of metastable events on their outputs when *CLKA* and *CLKB* operate asynchronously to one another. \overline{FF} and \overline{AF} are synchronized to *CLKA*. \overline{EF} and \overline{AE} are synchronized to *CLKB*. Table 4 shows the relationship to the flags to the FIFO.

EMPTY FLAG (\overline{EF})

The FIFO empty flag is synchronized to the port clock that reads data from its array (*CLKB*). When the empty flag is HIGH, new data can be read to the FIFO output register. When the empty flag is LOW, the FIFO is empty and attempted FIFO reads are ignored.

The FIFO read pointer is incremented each time a new word is clocked to its output register. The state machine that controls an empty flag monitors a write pointer and read pointer comparator that indicates when the FIFO SRAM status is empty, empty+1, or empty+2. A word written to the FIFO can be read to the FIFO output register in a minimum of three port-B clock (*CLKB*) cycles. Therefore, an empty flag is LOW if a word in memory is the next data to be sent to the FIFO output register and two *CLKB* cycles have not elapsed since the time the word was written. The empty flag of the FIFO is set HIGH by the second LOW-to-HIGH transition of *CLKB*, and the new data word can be read to the FIFO output register in the following cycle.

A LOW-to-HIGH transition on *CLKB* begins the first synchronized cycle of a write if the clock transition occurs at time *tsKEW1* or greater after the write. Otherwise, the subsequent

CLKB cycle can be the first synchronization cycle (see figure 4).

FULL FLAG (\overline{FF})

The FIFO full flag is synchronized to the port clock that writes data to its array (*CLKA*). When the full flag is HIGH, an SRAM location is free to receive new data. No memory locations are free when the full flag is LOW and attempted writes to the FIFO are ignored.

Each time a word is written to the FIFO, its write pointer is incremented. The state machine that controls the full flag monitors a write pointer and read pointer comparator that indicates when the FIFO SRAM status is full, full-1, or full-2. From the time a word is read from the FIFO, its previous memory location is ready to be written in a minimum of three port-A clock cycles. Therefore, a full flag is LOW if less than two *CLKA* clock cycles have elapsed since the next memory write location has been read. The second LOW-to-HIGH transition on *CLKA* after the read sets the full flag HIGH and data can be written in the following clock cycle.

A LOW-to-HIGH transition on *CLKA* begins the first synchronization cycle of a read if the clock transition occurs at time *tsKEW1* or greater after the read. Otherwise, the subsequent clock cycle can be the first synchronization cycle (see figure 5).

ALMOST-EMPTY FLAG (\overline{AE})

The FIFO almost empty-flag is synchronized to the port clock that reads data from its array (*CLKB*). The state machine that controls the almost-empty flag monitors a write pointer and read pointer comparator that indicates when the FIFO SRAM status is almost empty, almost empty+1, or almost empty+2. The almost-empty state is defined by the value of the almost-full and almost-empty offset register (*X*). This register is loaded with one of four preset values during a device reset (see reset above). The almost-empty flag is LOW when the FIFO contains *X* or less words in memory and is HIGH when the FIFO contains (*X*+1) or more words.

Two LOW-to-HIGH transitions on the port-B clock (*CLKB*) are required after a FIFO write for the almost-empty flag to reflect the new level of fill. Therefore, the almost-empty flag of a FIFO containing (*X*+1) or more words remains LOW if two *CLKB* cycles have not elapsed since the write that filled the memory to the (*X*+1) level. The almost-empty flag is set HIGH by the second *CLKB* LOW-to-HIGH transition after the FIFO write that fills memory to the (*X*+1) level. A LOW-to-HIGH transition on *CLKB* begins the first synchronization cycle if it occurs at time *tsKEW2* or greater after the write that fills the FIFO to (*X*+1) words. Otherwise, the subsequent *CLKB* cycle can be the first synchronization cycle (see figure 6).

ALMOST FULL FLAG (\overline{AF})

The FIFO almost-full flag is synchronized to the port clock that writes data to its array (*CLKA*). The state machine that controls an almost-full flag monitors a write pointer and read pointer comparator that indicates when the FIFO SRAM status is almost full, almost full-1, or almost full-2. The almost-full state is defined by the value of the almost-full and almost-

Number of Words in the FIFO	Synchronized to <i>CLKB</i>		Synchronized to <i>CLKA</i>	
	\overline{EF}	\overline{AE}	\overline{AF}	\overline{FF}
0	L	L	H	H
1 to <i>X</i>	H	L	H	H
(<i>X</i> +1) to [64-(<i>X</i> +1)]	H	H	H	H
(64- <i>X</i>) to 63	H	H	L	H
64	H	H	L	L

Table 4. FIFO Flag Operation

Note:

X is the value in the almost-empty flag and almost-full flag register.

empty offset register (X). This register is loaded with one of four preset values during a device reset (see reset above). The almost-full flag is LOW when the FIFO contains (64-X) or more words in memory and is HIGH when the FIFO contains [64-(X+1)] or less words.

Two LOW-to-HIGH transitions on the port-A clock (CLKA) are required after a FIFO read for the almost-full flag to reflect the new level of fill. Therefore, the almost-full flag of a FIFO containing [64-(X+1)] or less words remains LOW if two CLKA cycles have not elapsed since the read that reduced the number of words in memory to [64-(X+1)]. The almost-full flag is set HIGH by the second CLKA LOW-to-HIGH transition after the FIFO read that reduces the number of words in memory to [64-(X+1)]. A LOW-to-HIGH transition on CLKA begins the first synchronization cycle if it occurs at time t_{SKEW2} or greater after the read that reduces the number of words in memory to [64-(X+1)]. Otherwise, the subsequent CLKA cycle can be the first synchronization cycle (see figure 7).

MAILBOX REGISTERS

Two 36-bit bypass registers are on the IDT723611 to pass command and control information between port A and port B. The mailbox-select (MBA, MBB) inputs choose between a mail register and a FIFO for a port data transfer operation. A LOW-to-HIGH transition on CLKA writes A0-A35 data to the mail1 register when port-A write is selected by \overline{CSA} , W/\overline{RA} , and ENA with MBA HIGH. A LOW-to-HIGH transition on CLKB writes B0-B35 data to the mail2 register when port-B write is selected by \overline{CSB} , W/\overline{RB} , and ENB with MBB HIGH. Writing data to a mail register sets its corresponding flag ($\overline{MBF1}$ or $\overline{MBF2}$) LOW. Attempted writes to a mail register are ignored while its mail flag is LOW.

When the port-B data (B0-B35) outputs are active, the data on the bus comes from the FIFO output register when the port-B mailbox select (MBB) input is LOW and from the mail1 register when MBB is HIGH. Mail2 data is always present on the port-A data (A0-A35) outputs when they are active. The mail1 register flag ($\overline{MBF1}$) is set HIGH by a LOW-to-HIGH transition on CLKB when a port-B read is selected by \overline{CSB} , W/\overline{RB} , and ENB with MBB HIGH. The mail2 register flag ($\overline{MBF2}$) is set HIGH by a LOW-to-HIGH transition on CLKA when a port-A read is selected by \overline{CSA} , W/\overline{RA} , and ENA with MBA HIGH. The data in a mail register remains intact after it is read and changes only when new data is written to the register.

PARITY CHECKING

The port-A (A0-A35) inputs and port-B (B0-B35) inputs each have four parity trees to check the parity of incoming (or outgoing) data. A parity failure on one or more bytes of the input bus is reported by a LOW level on the port parity error flag (\overline{PEFA} , \overline{PEFB}). Odd or even parity checking can be selected, and the parity error flags can be ignored if this feature is not desired.

Parity status is checked on each input bus according to the level of the odd/even parity (ODD/EVEN) select input. A parity error on one or more bytes of a port is reported by a LOW level

on the corresponding port parity error flag (\overline{PEFA} , \overline{PEFB}) output. Port-A bytes are arranged as A0-A8, A9-A17, A18-A26, and A27-A35, and port-B bytes are arranged as B0-B8, B9-B17, B18-B26, and B27-B35. When odd/even parity is selected, a port parity error flag (\overline{PEFA} , \overline{PEFB}) is LOW if any byte on the port has an odd/even number of LOW levels applied to its bits.

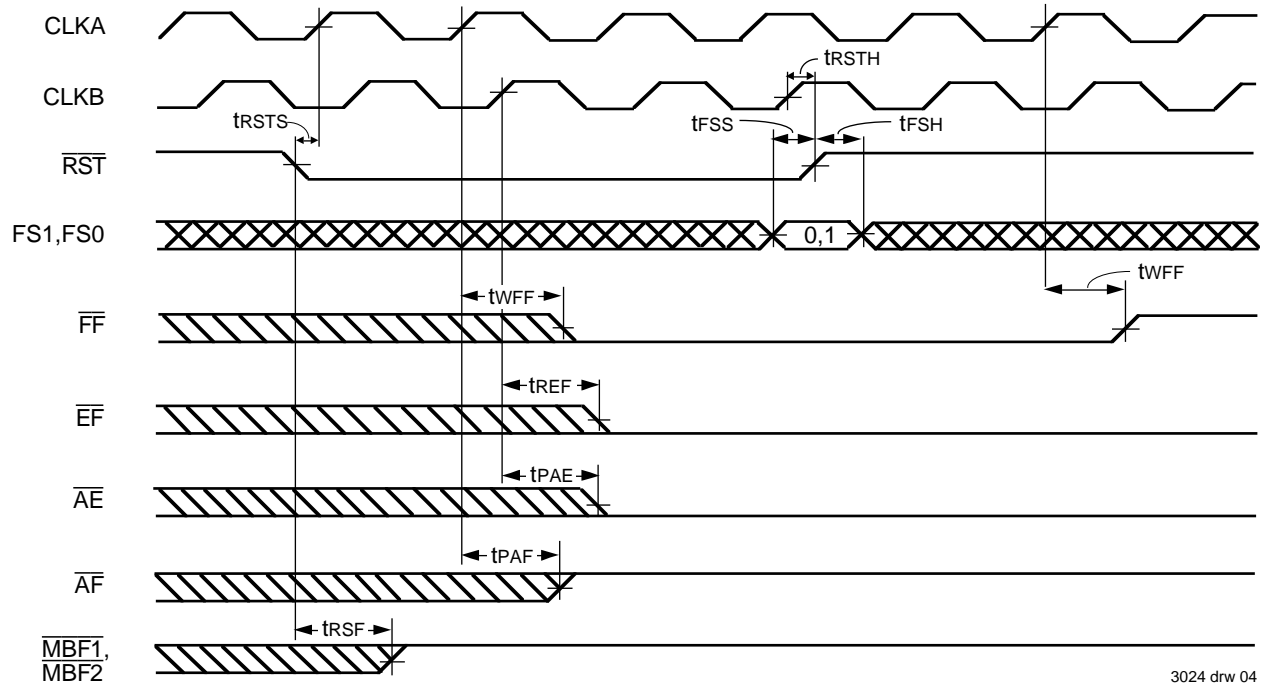
The four parity trees used to check the A0-A35 inputs are shared by the mail2 register when parity generation is selected for port-A reads (PGA=HIGH). When port-A read from the mail2 register with parity generation is selected with \overline{CSA} LOW, ENA HIGH, W/\overline{RA} LOW, MBA HIGH, and PGA HIGH, the port-A parity error flag (\overline{PEFA}) is held HIGH regardless of the levels applied to the A0-A35 inputs. Likewise, the parity trees used to check the B0-B35 inputs are shared by the mail1 register when parity generation is selected for port-B reads (PGB=HIGH). When a port-B read from the mail1 register with parity generation is selected with \overline{CSB} LOW, ENB HIGH, W/\overline{RB} LOW, MBB HIGH, and PGB HIGH, the port-B parity error flag (\overline{PEFB}) is held HIGH regardless of the levels applied to the B0-B35 inputs.

PARITY GENERATION

A HIGH level on the port-A parity generate select (PGA) or port-B generate select (PGB) enables the IDT723611 to generate parity bits for port reads from a FIFO or mailbox register. Port-A bytes are arranged as A0-A8, A9-A17, A18-A26, and A27-A35, with the most significant bit of each byte used as the parity bit. Port-B bytes are arranged as B0-B8, B9-B17, B18-B26, and B27-B35, with the most significant bit of each byte used as the parity bit. A write to a FIFO or mail register stores the levels applied to all thirty-six inputs regardless of the state of the parity generate select (PGA, PGB) inputs. When data is read from a port with parity generation selected, the lower eight bits of each byte are used to generate a parity bit according to the level on the ODD/EVEN select. The generated parity bits are substituted for the levels originally written to the most significant bits of each byte as the word is read to the data outputs.

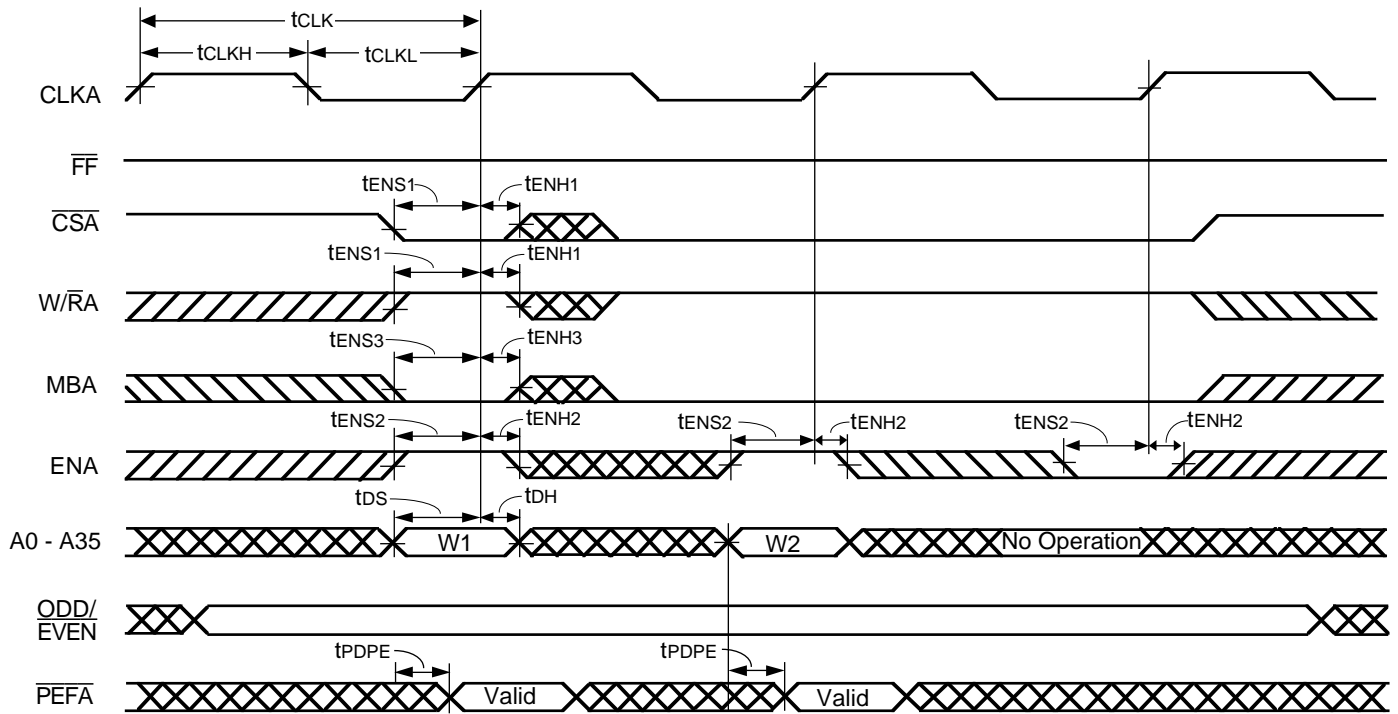
Parity bits for FIFO data are generated after the data is read from SRAM and before the data is written to the output register. Therefore, the port-B parity generate select (PGB) and ODD/EVEN have setup and hold time constraints to the port-B clock (CLKB) for a rising edge of CLKB used to read a new word to the FIFO output register.

The circuit used to generate parity for the mail1 data is shared by the port-B bus (B0-B35) to check parity and the circuit used to generate parity for the mail2 data is shared by the port-A bus (A0-A35) to check parity. The shared parity trees of a port are used to generate parity bits for the data in a mail register when the port write/read select (W/\overline{RA} , W/\overline{RB}) input is LOW, the port mail select (MBA, MBB) input is HIGH, chip select (\overline{CSA} , \overline{CSB}) is LOW, enable (ENA, ENB) is HIGH, and the port parity generate select (PGA, PGB) is HIGH. Generating parity for mail register data does not change the contents of the register.



3024 drw 04

Figure 1. Device Reset Loading the X Register with the Value of Eight



3024 drw 05

Figure 2. FIFO Write Cycle Timing

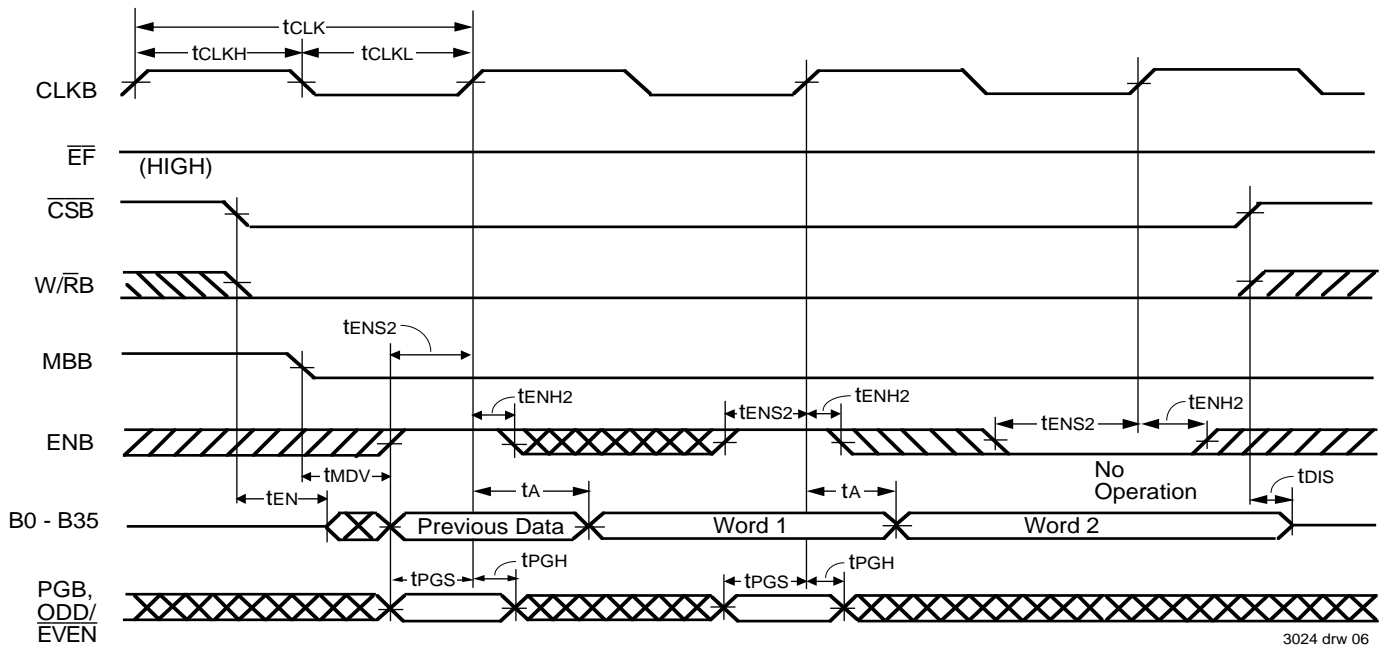
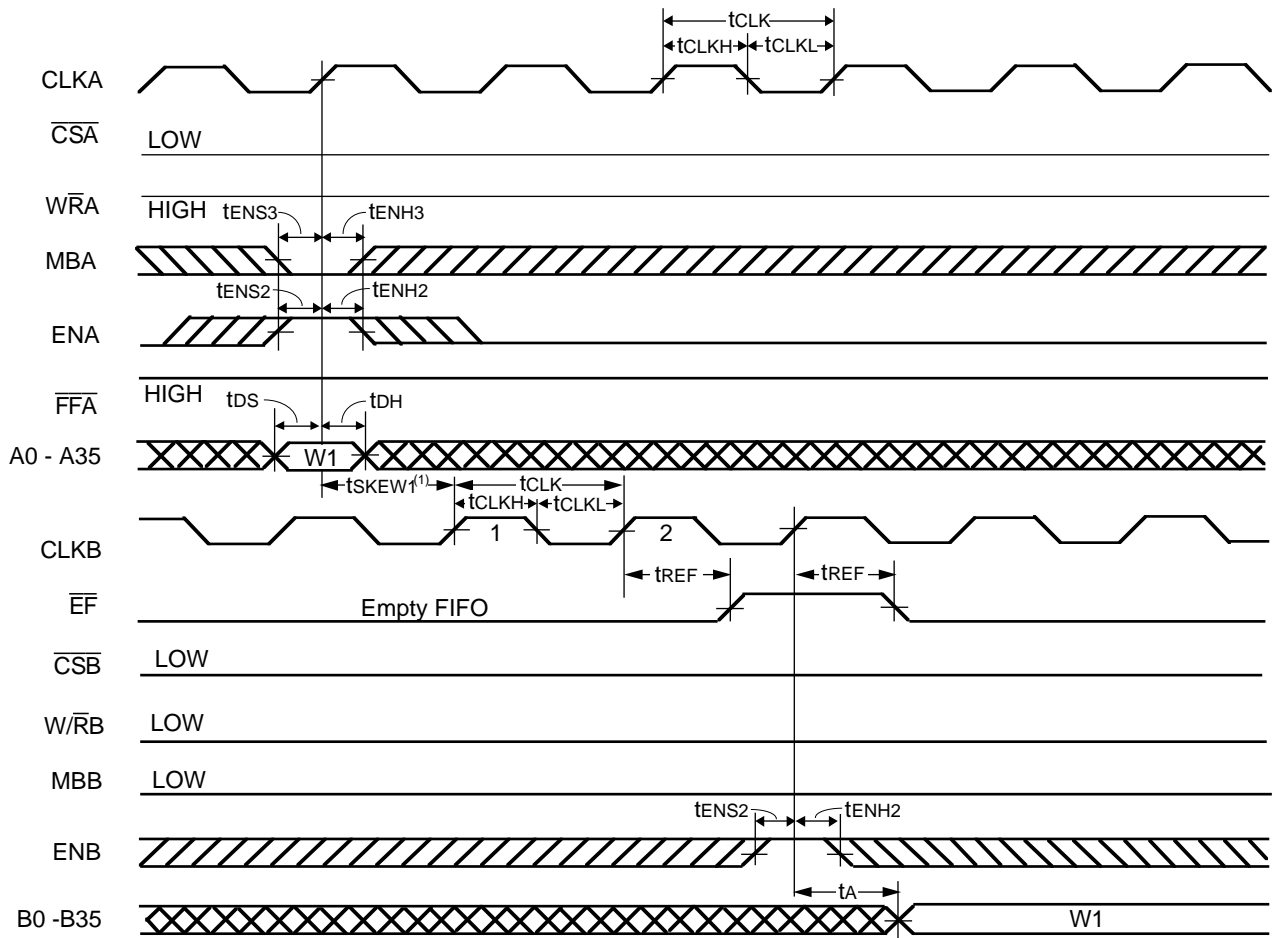


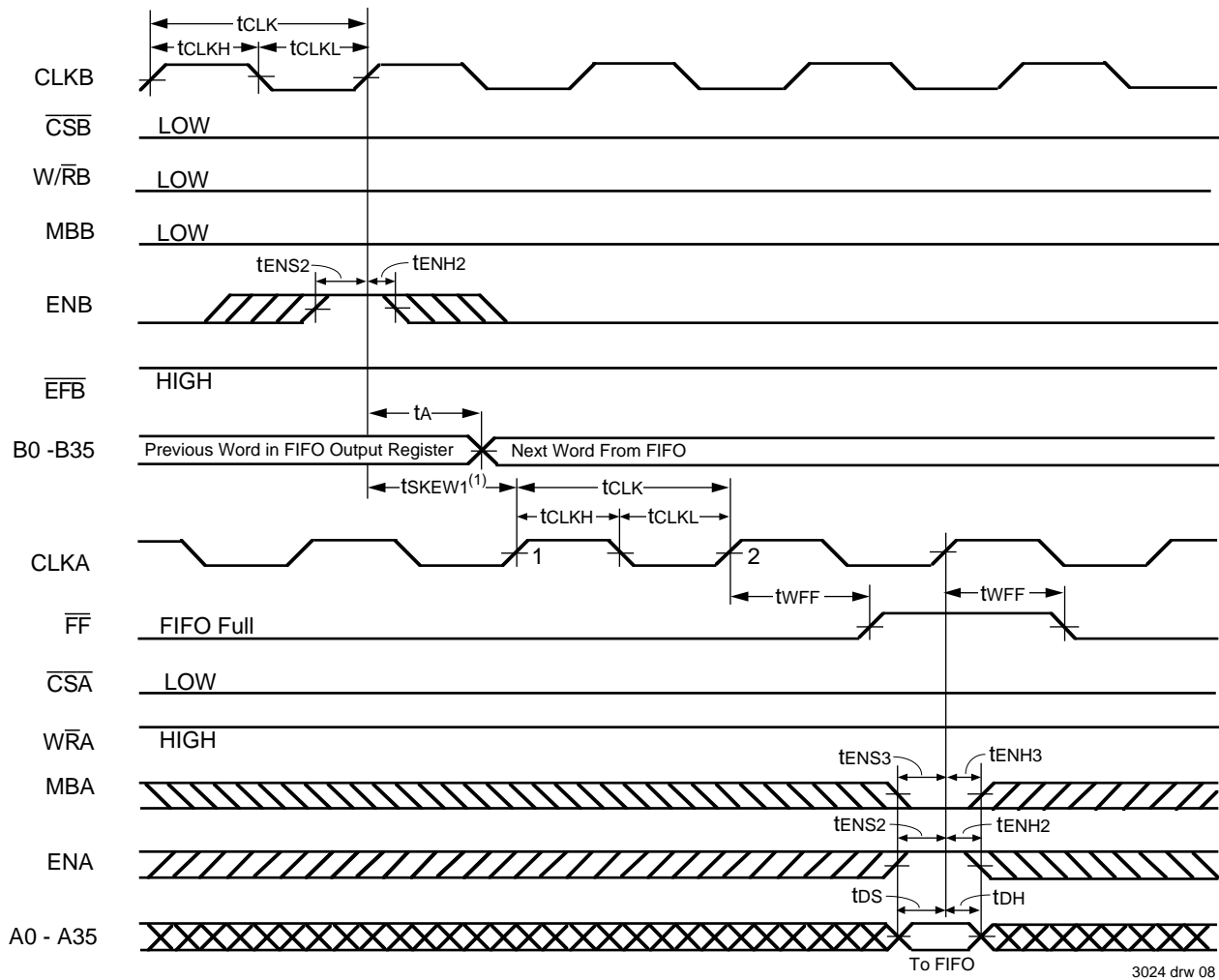
Figure 3. FIFO Read Cycle Timing



Note:

1. t_{SKEW1} is the minimum time between a rising CLKA edge and a rising CLKB edge for \overline{EF} to transition HIGH in the next CLKB cycle. If the time between the rising CLKA edge and rising CLKB edge is less than t_{SKEW1} , then the transition of \overline{EF} HIGH may occur one CLKB cycle later than shown.

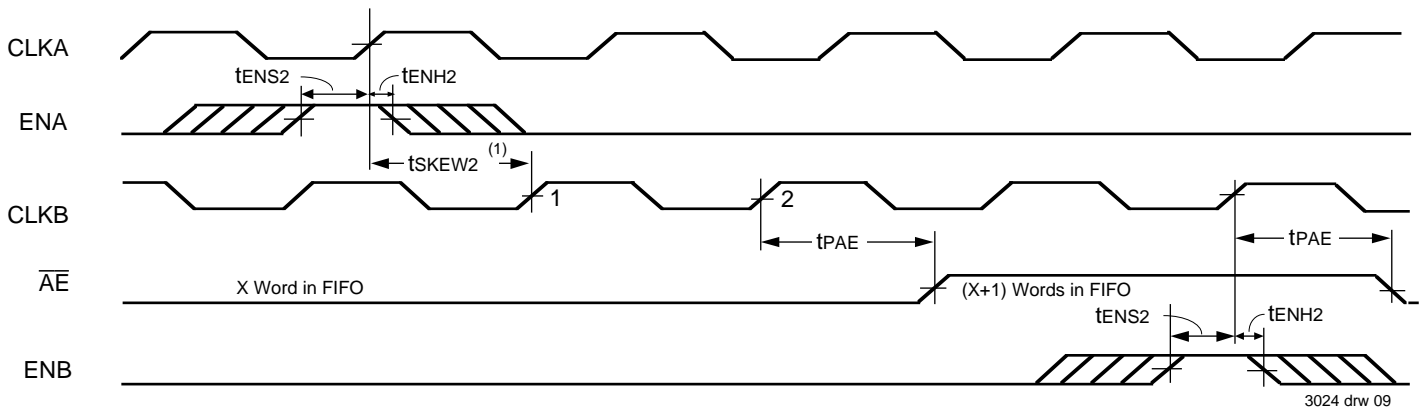
Figure 4. \overline{EF} Flag Timing and First Data Read when the FIFO is Empty



Note:

1. t_{SKEW1} is the minimum time between a rising $CLKB$ edge and a rising $CLKA$ edge for \overline{FF} to transition HIGH in the next $CLKA$ cycle. If the time between the rising $CLKB$ edge and rising $CLKA$ edge is less than t_{SKEW1} , then the transition of \overline{FF} HIGH may occur one $CLKA$ cycle later than shown.

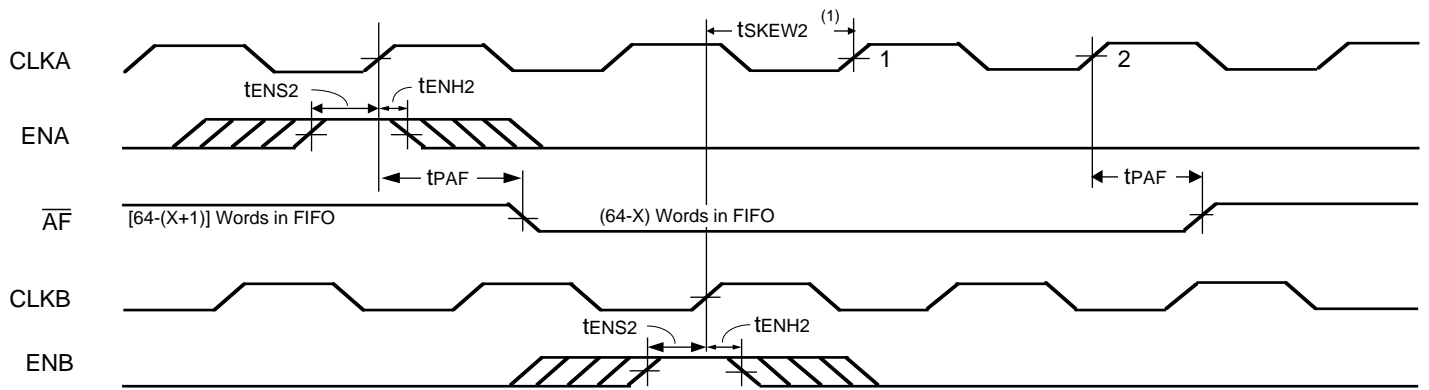
Figure 5. \overline{FF} Flag Timing and First Available Write when the FIFO is Full



Notes:

1. t_{SKEW2} is the minimum time between a rising $CLKA$ edge and a rising $CLKB$ edge for \overline{AE} to transition HIGH in the next $CLKB$ cycle. If the time between the rising $CLKA$ edge and rising $CLKB$ edge is less than t_{SKEW2} , then \overline{AE} may transition HIGH one $CLKB$ cycle later than shown.
2. FIFO write ($\overline{CSA} = L, W/\overline{RA} = H, MBA = L$), FIFO read ($\overline{CSB} = L, W/\overline{RB} = L, MBB = L$).

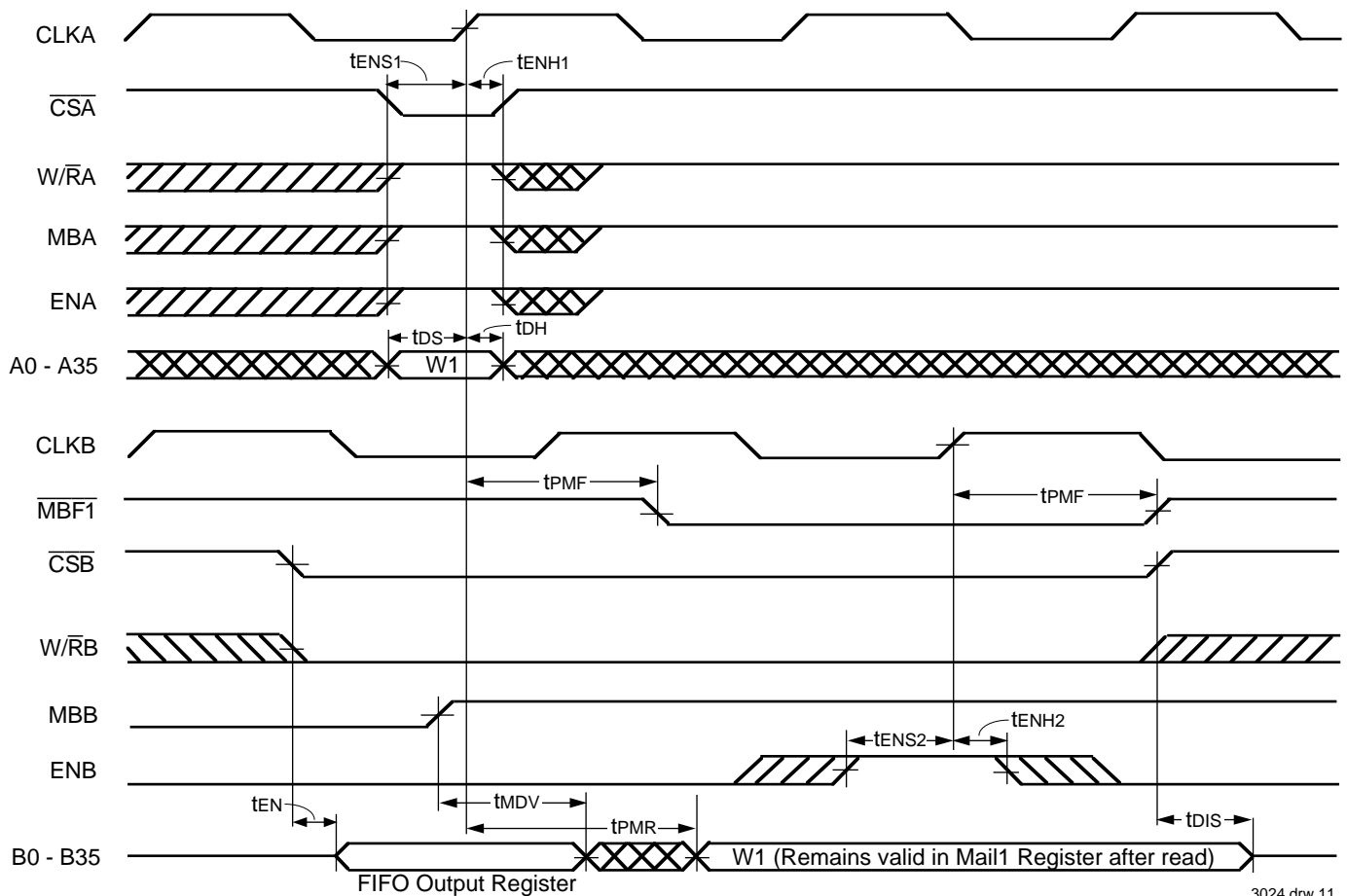
Figure 6. Timing for \overline{AE} when the FIFO is Almost Empty



Notes:

1. t_{SKEW2} is the minimum time between a rising CLKA edge and a rising CLKB edge for \overline{AF} to transition HIGH in the next CLKA cycle. If the time between the rising CLKA edge and rising CLKB edge is less than t_{SKEW2} , then \overline{AF} may transition HIGH one CLKB cycle later than shown.
2. FIFO write ($\overline{CSA} = L, W/\overline{RA} = H, MBA = L$), FIFO read ($\overline{CSB} = L, W/\overline{RB} = L, MBB = L$).

Figure 7. Timing for \overline{AF} when the FIFO is Almost Full

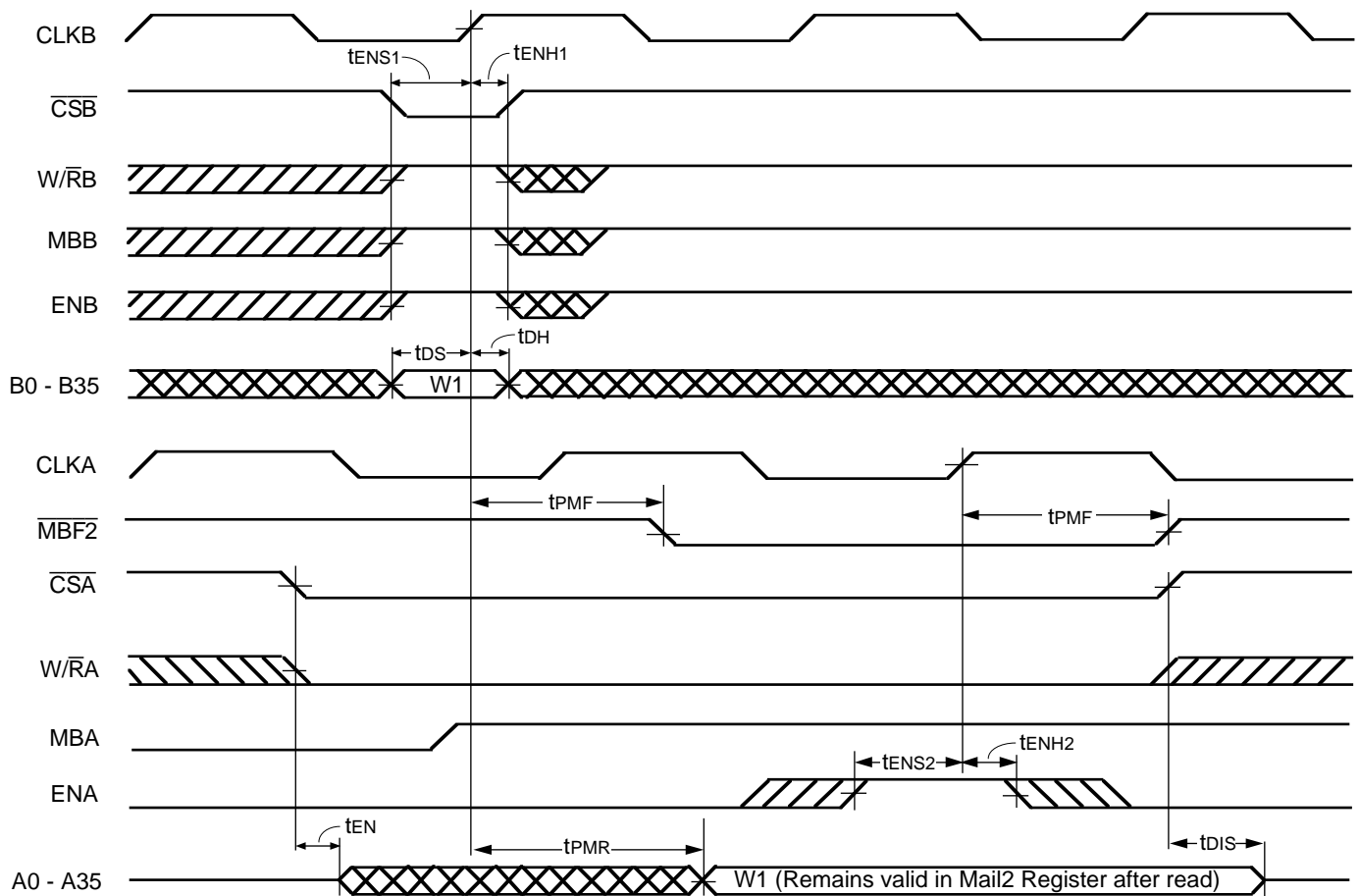


Note:

1. Port-B parity generation off ($PGB = L$)

Figure 8. Timing for Mail1 Register and $\overline{MBF1}$ Flag

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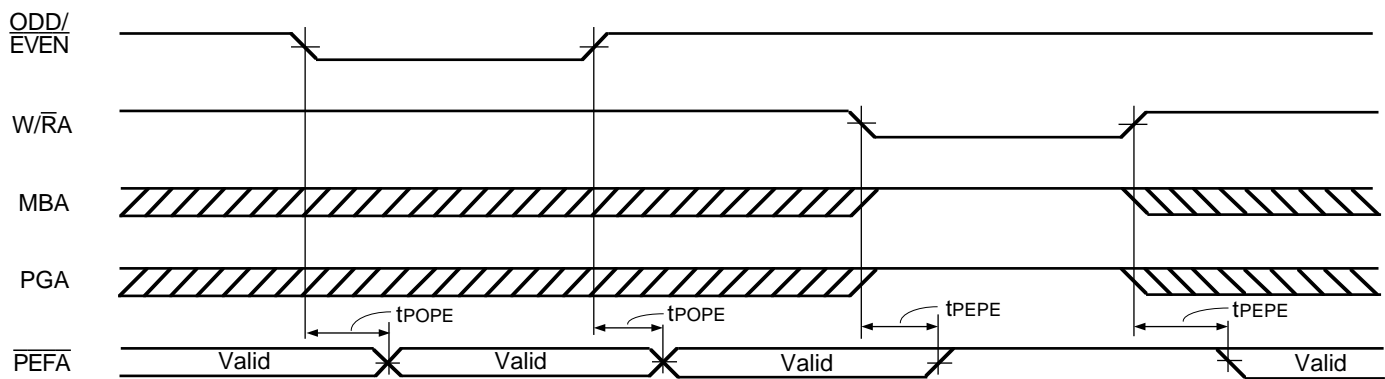


3024 drw 12

Note:

1. Port-A parity generation off (PGA = L)

Figure 9. Timing for Mail2 Register and $\overline{\text{MBF2}}$ Flag

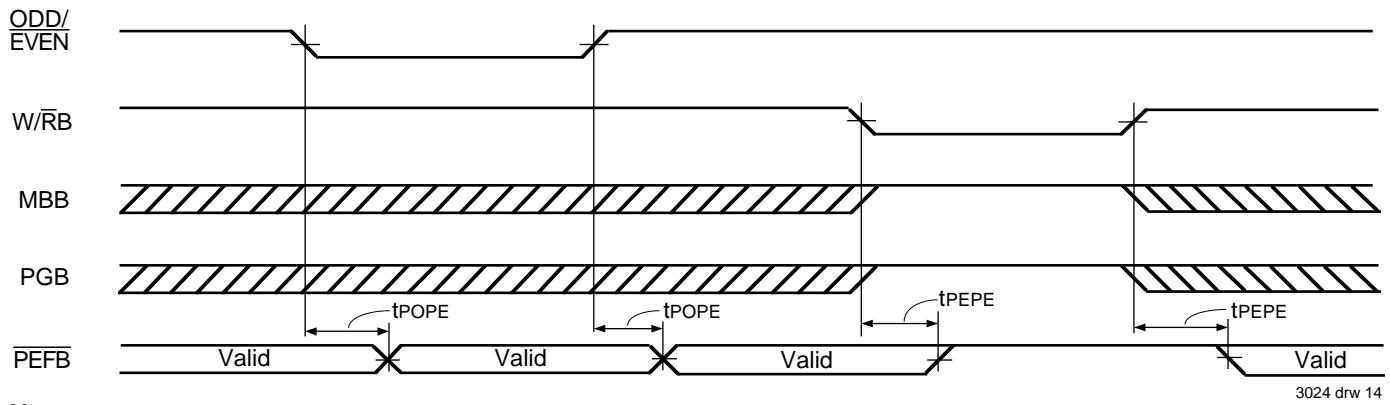


3024 drw 13

Note:

1. $\overline{\text{CSA}} = \text{L}$ and $\text{ENA} = \text{H}$.

Figure 10. $\overline{\text{ODD/EVEN}}$, $\overline{\text{W/RA}}$, $\overline{\text{MBA}}$, and $\overline{\text{PGA}}$ to $\overline{\text{PEFA}}$ Timing

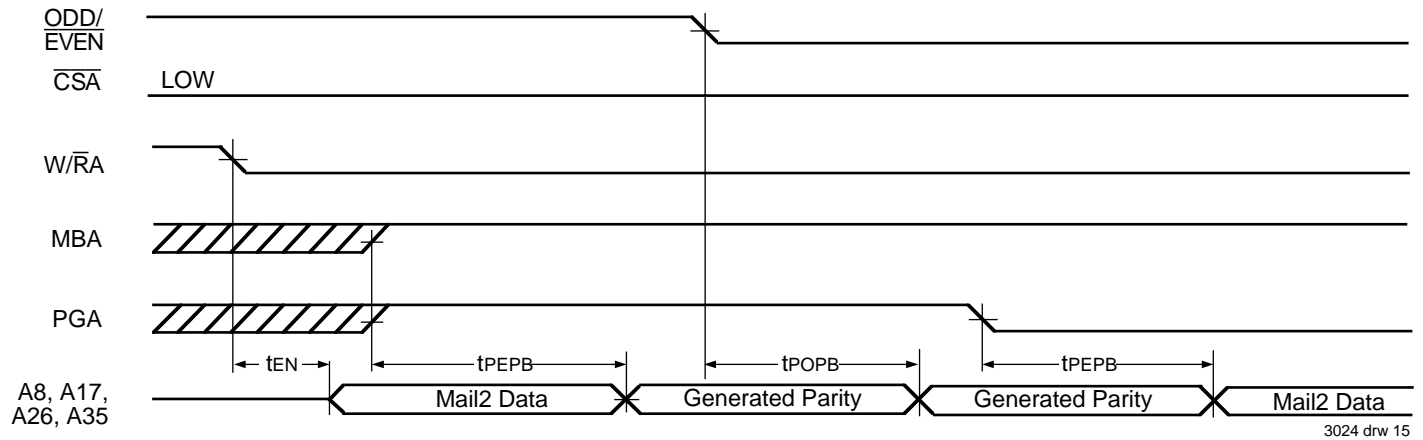


3024 drw 14

Note:

1. $\overline{CSB} = L$ and $ENB = H$.

Figure 11. ODD/EVEN, W/RB, MBB, and PGB to PEFB Timing

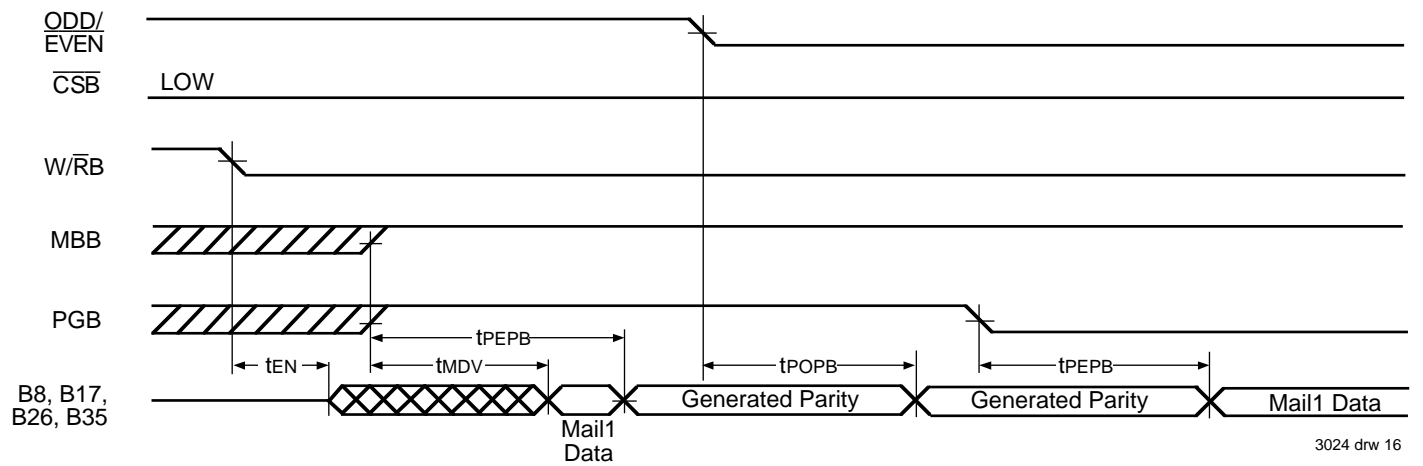


3024 drw 15

Note:

1. $ENA = H$.

Figure 12. Parity Generation Timing when reading from the Mail2 Register



3024 drw 16

Note:

1. $ENB = H$.

Figure 13. Parity Generation Timing when reading from the Mail1 Register

TYPICAL CHARACTERISTICS

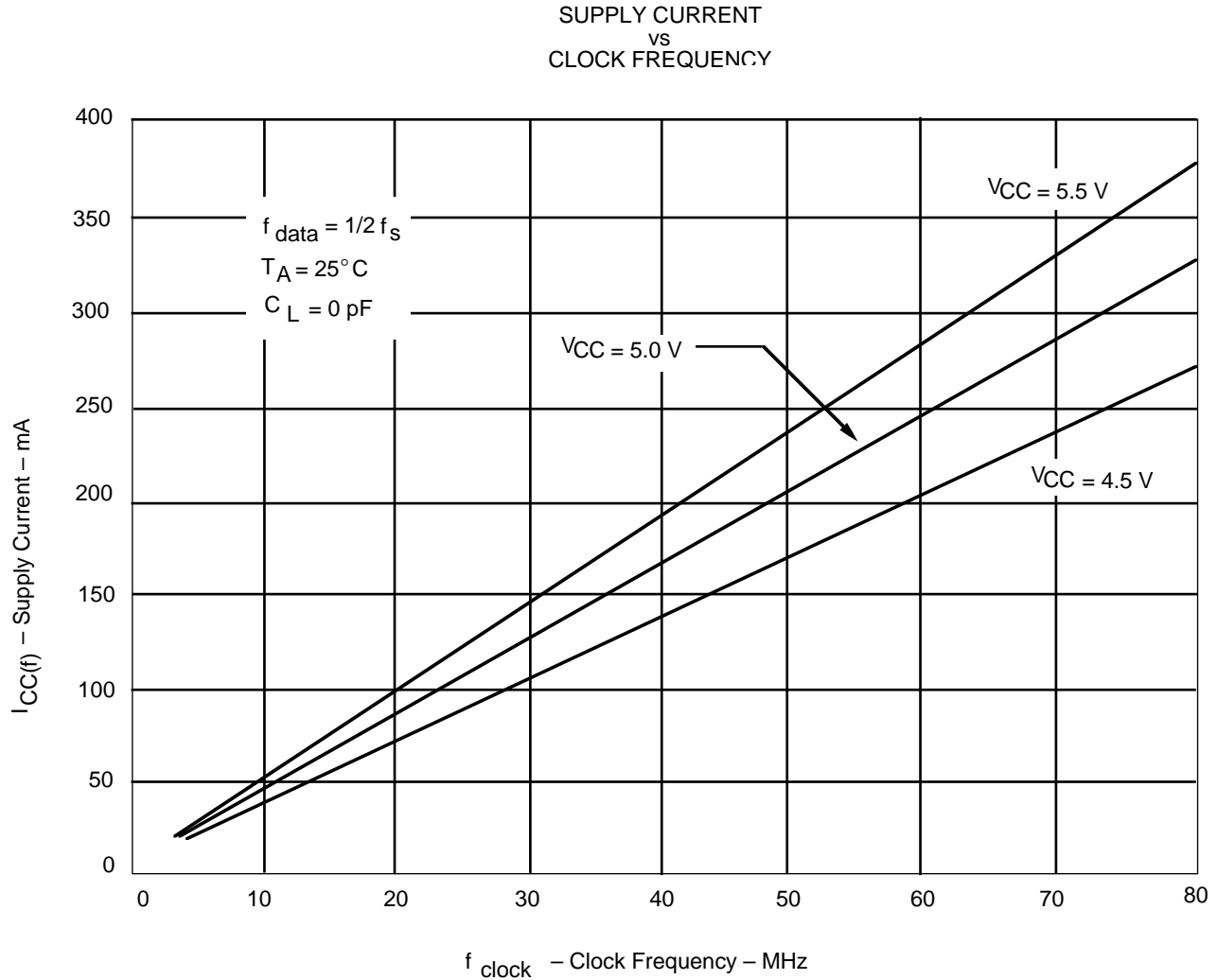


Figure 14.

CALCULATING POWER DISSIPATION

The $I_{CC}(f)$ data for the graph was taken while simultaneously reading and writing the FIFO on the IDT723611 with CLKA and CLKB operating at frequency f_s . All data inputs and data outputs change state during each clock cycle to consume the highest supply current. Data outputs were disconnected to normalize the graph to a zero-capacitance load. Once the capacitance load per data-output channel is known, the power dissipation can be calculated with the equation below.

With $I_{CC}(f)$ taken from Figure 14, the maximum power dissipation (PT) of the IDT723611 may be calculated by:

$$PT = V_{CC} \times I_{CC}(f) + \sum (CL \times V_{OH} - V_{OL})^2 \times f_o$$

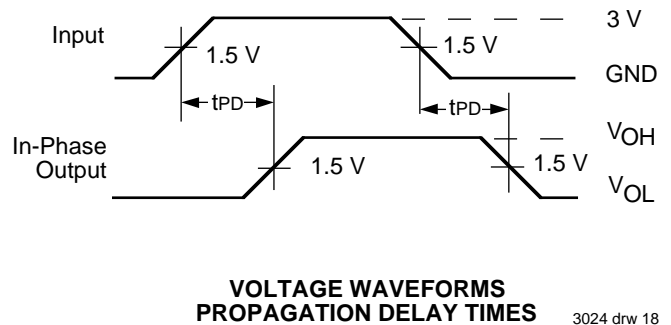
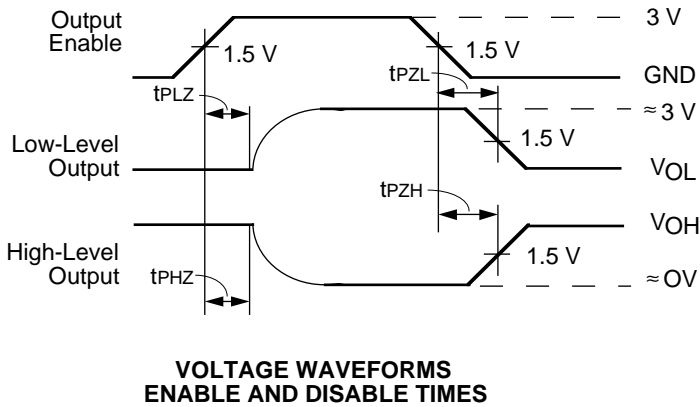
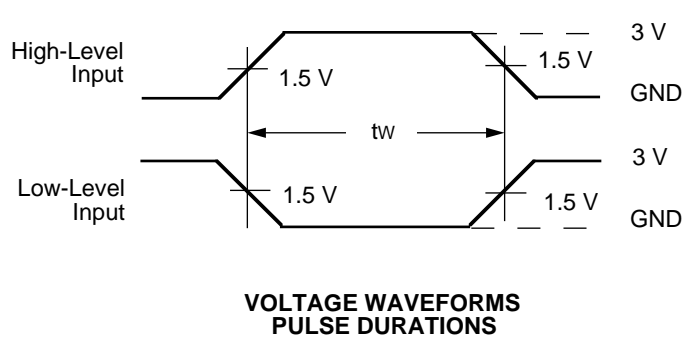
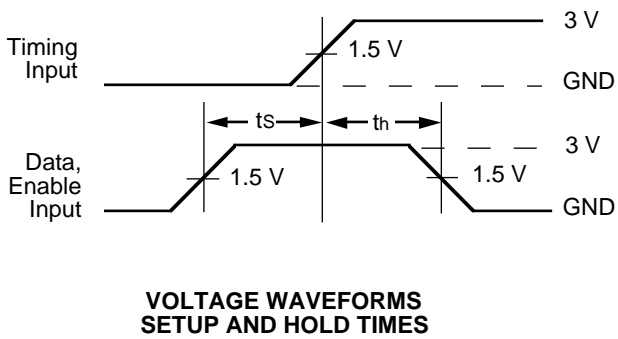
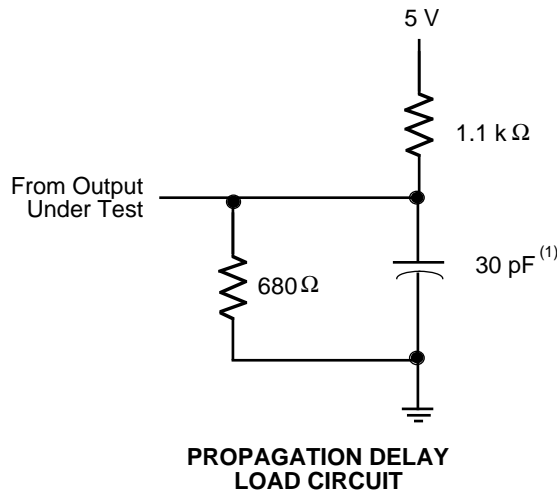
where:

- CL = output capacitance load
- f_o = switching frequency of an output
- V_{OH} = output high-level voltage
- V_{OL} = output low-level voltage

When no read or writes are occurring on the IDT723611, the power dissipated by a single clock (CLKA or CLKB) input running at frequency f_s is calculated by:

$$PT = V_{CC} \times f_s \times 0.290 \text{ mA/MHz}$$

PARAMETER MEASUREMENT INFORMATION



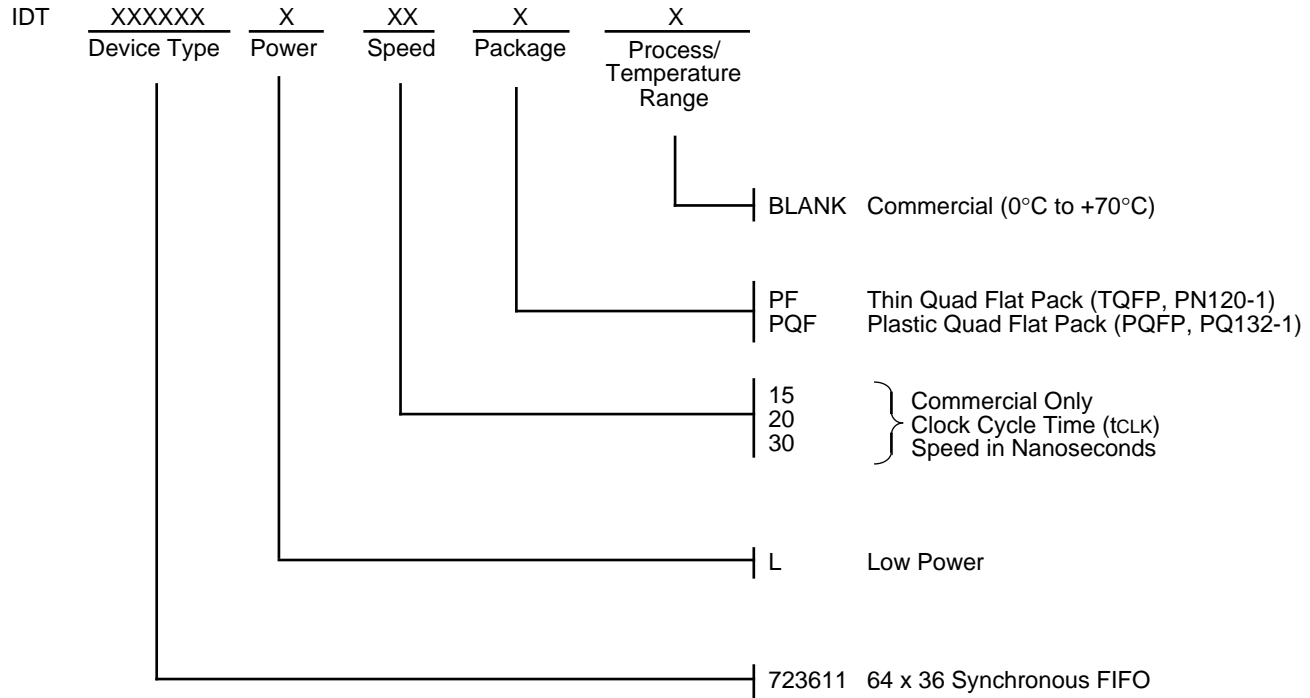
3024 drw 18

Note:

1. Includes probe and jig capacitance.

Figure 15. Load Circuit and Voltage Waveforms

ORDERING INFORMATION



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